

# Projet de Développement Logiciel

<http://mathieuacher.com/teaching/PDL/>  
**Master 1 - MIAGE**

Mathieu Acher

Maître de Conférences  
mathieu.acher@irisa.fr

# PDL: objectifs pédagogiques

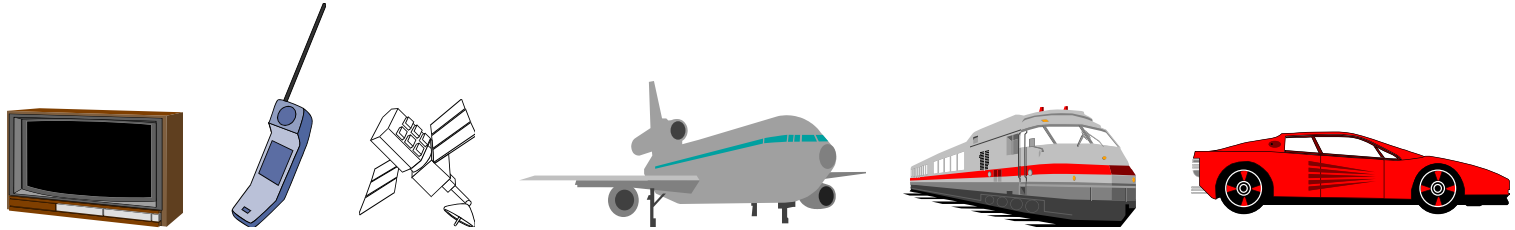
- Pratique et (re-)visite de votre **cursus**
  - Modélisation/UML, Programmation OO, test, design patterns, etc
  - Outils: git, IDE, Maven, intégration continue, documentation
  - Méthodes: travail en groupe, dates limites
- Une **expérience** de la difficulté du développement logiciel
  - indispensable pour votre future vie professionnelle
- **Contribution** à un projet réel, open source

Développer du logiciel  $\approx$

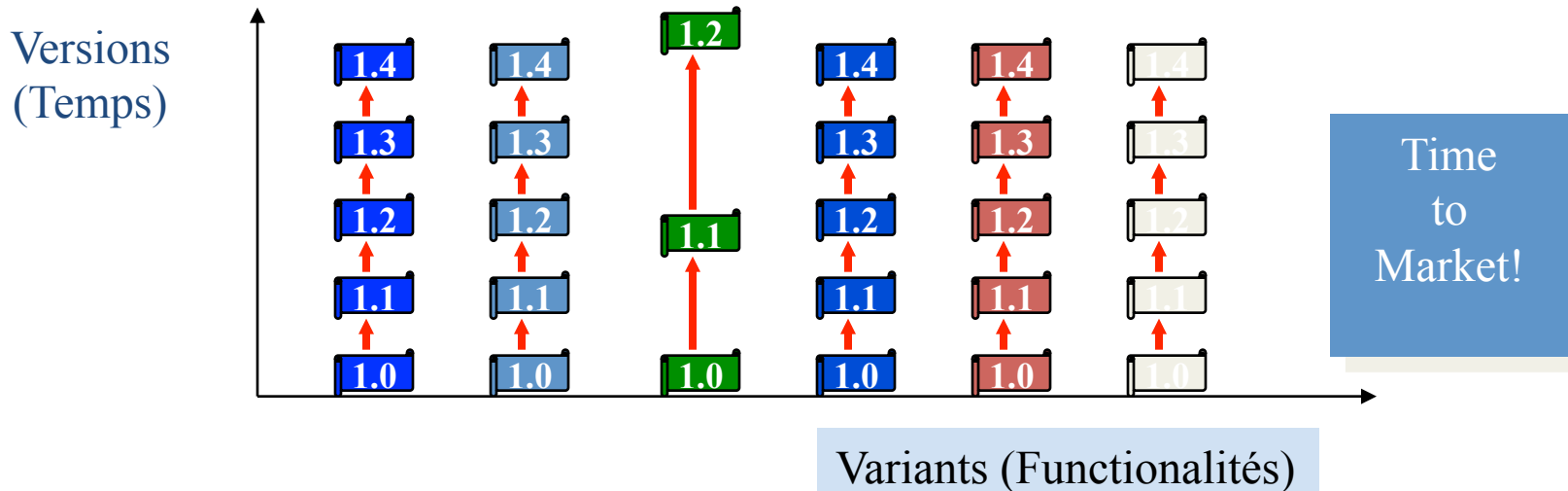
**« Multi-Person Construction  
Of  
Multi-Versions Programs »**

**David Parnas, 2014**

# Ingénierie du logiciel



- De plus en plus complexe
  - Systèmes distribués
  - Qualité de service: performance, sécurité, sûreté, utilisabilité, etc.
- Explosion des fonctionnalités
  - Lignes de produits (espace/temps)







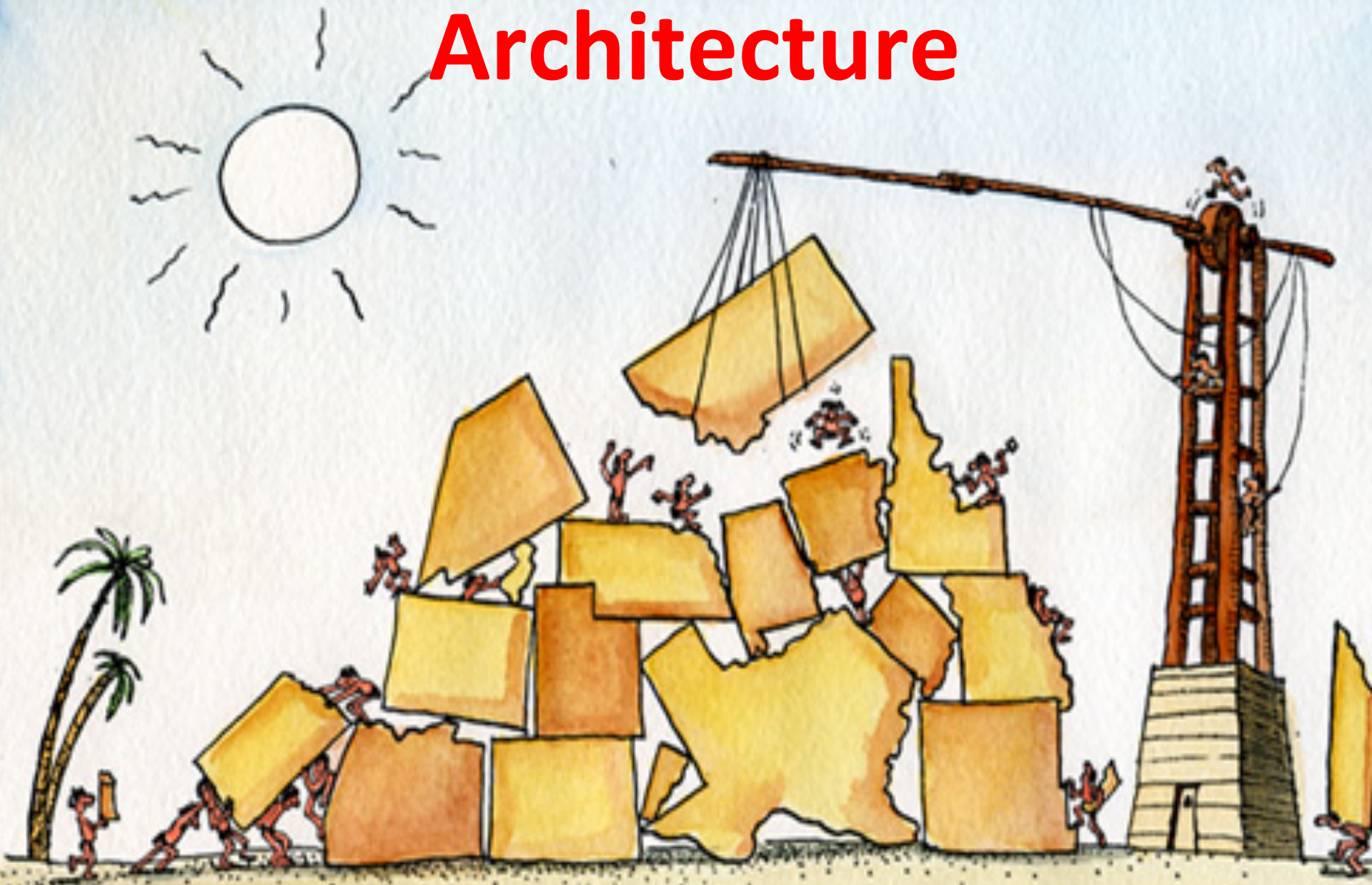
4°

# Travail d'équipe

- Organisation
  - Partage des tâches
  - Planification
  - Communication
- Code idéalement...
  - Bien conçu, modulaire, documenté
  - Maintenable, compréhensible
- Outils
  - Collaboratifs (e.g., système de versions)

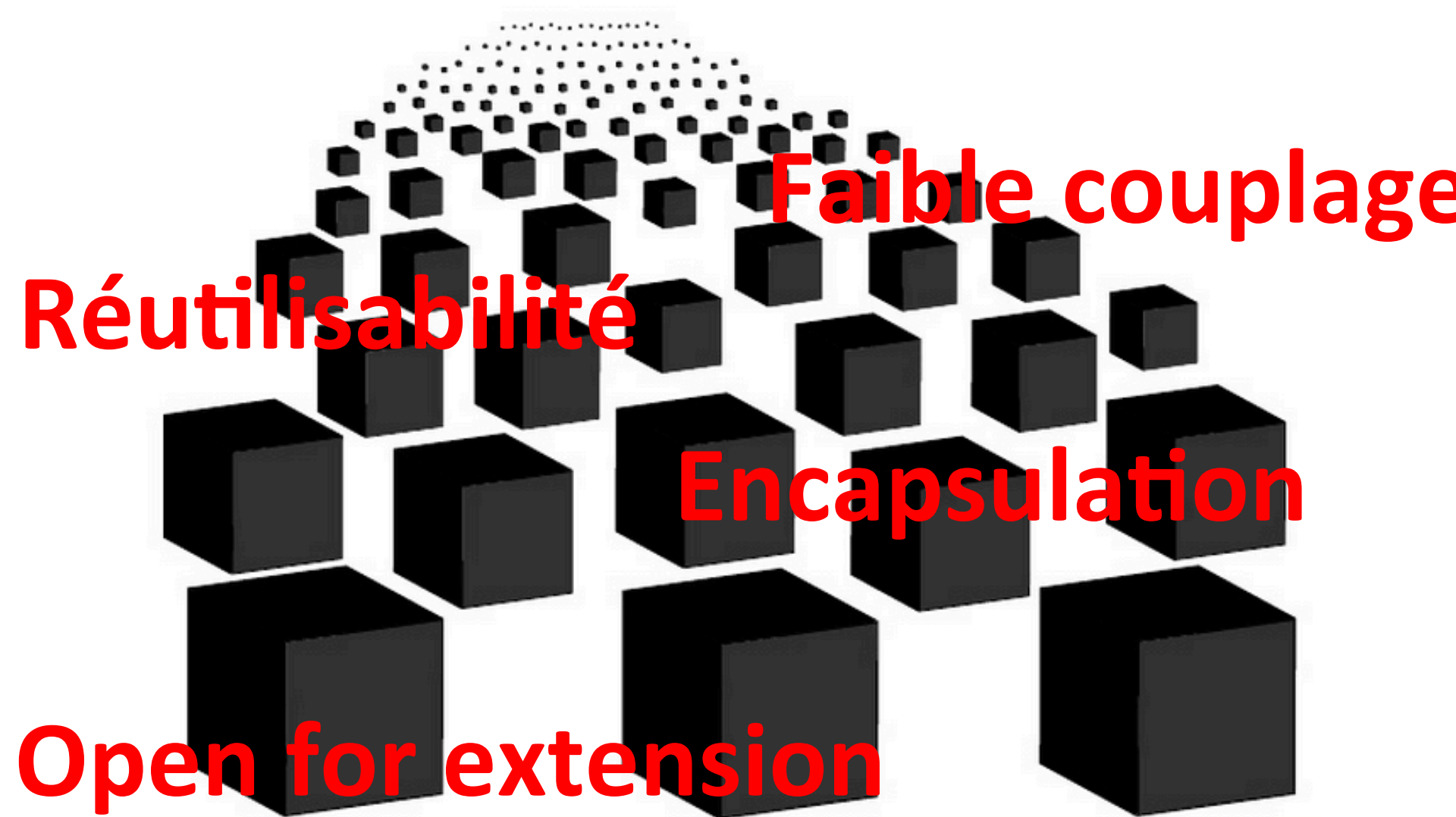


# Architecture



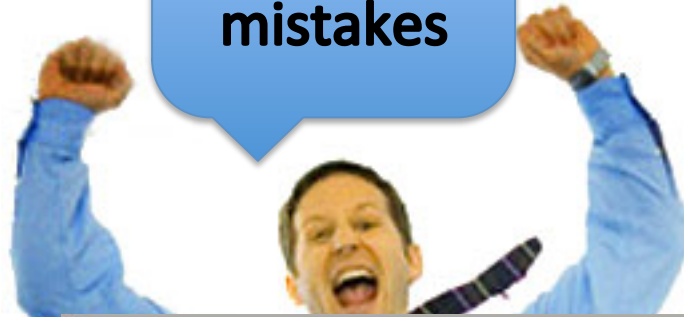


# Idéalement: « modular black boxes »

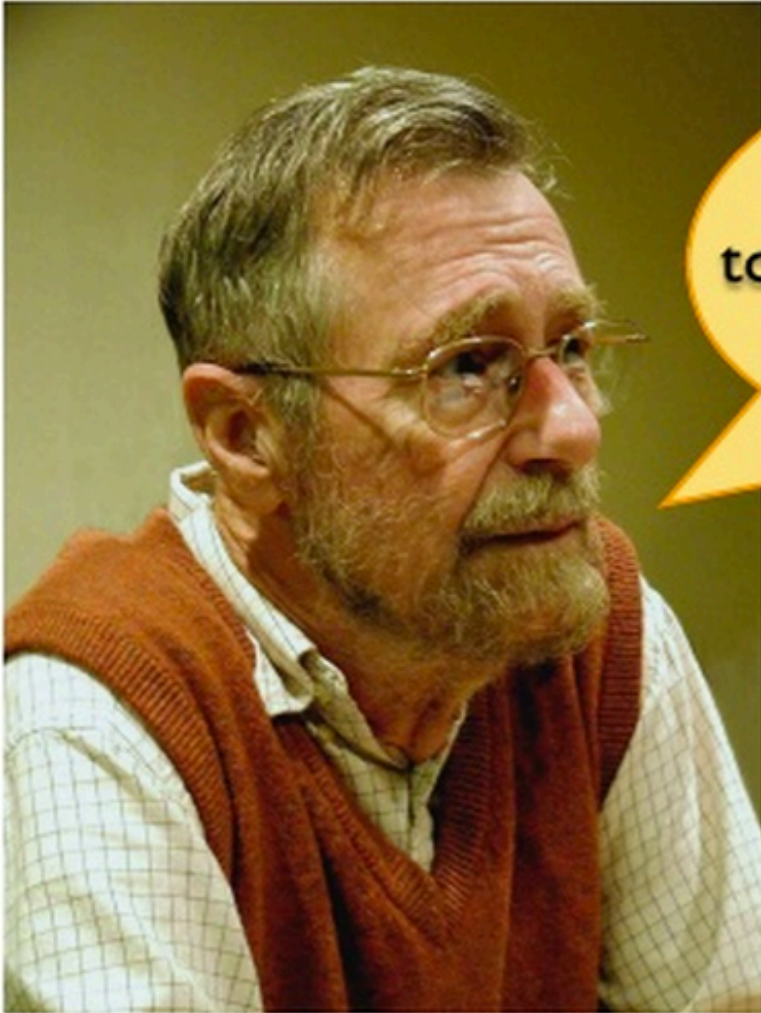


I don't  
make  
mistakes

# Testing



# Dijkstra



Program testing can be used to show the presence of bugs, but never to show their absence!

# Software Integration



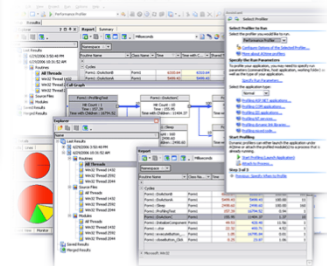
google-guice

Guice (pronounced 'juice') is a lightweight dependency injection framework for Java 5 and above, brought to you by Google.

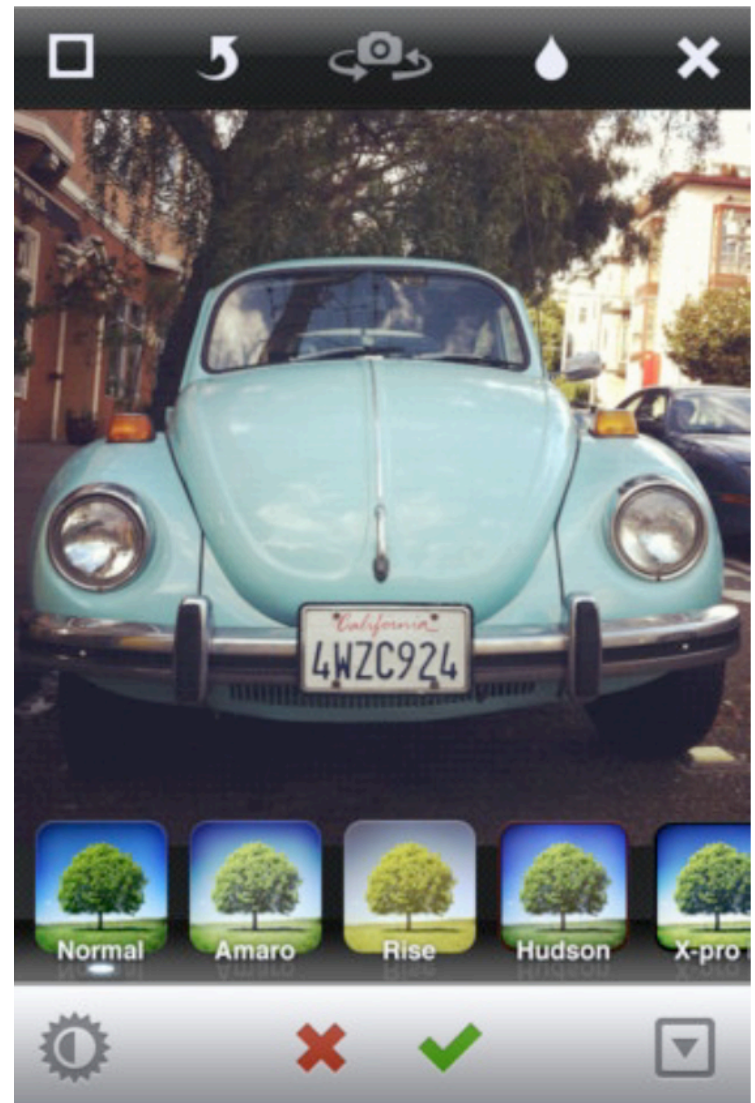
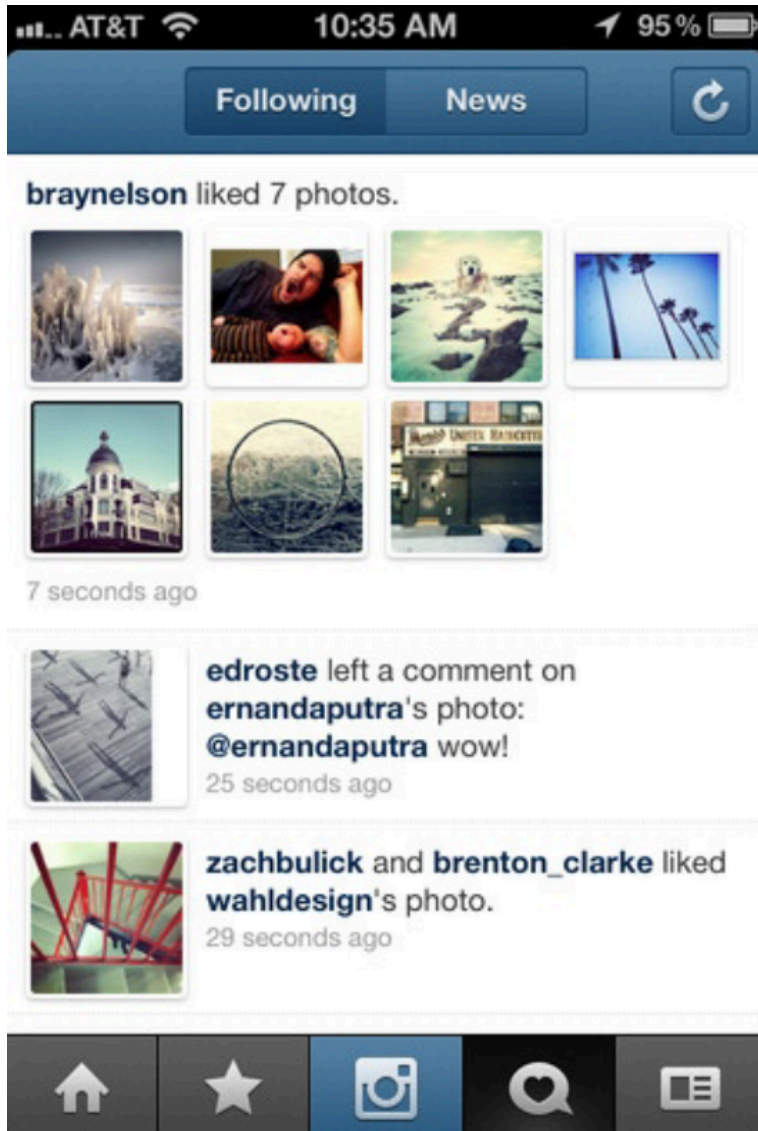


PostgreSQL

# Développement Logiciel



# Instagram Story



# Instagram Story

« Instagram is an app that **only took 8 weeks** to build and ship, but was a product of over a year of work. »

# Instagram Story

« While I was there working in marketing, I started doing more and more engineering at night on simple ideas that helped me learn how to program **(I don't have any formal CS degree or training)** »



# Instagram Story

« We spent 1 week prototyping a version that focused solely on photos.

It was pretty awful. So we went back to creating a native version of Burbn. We actually got an entire version of Burbn done as an iPhone app, but it felt cluttered, and overrun with features. It was really difficult to decide to start from scratch, but we went out on a limb, and basically cut everything in the Burbn app except for its photo, comment, and like capabilities. What remained was Instagram. »

# Instagram Story

« So 8 weeks later, we gave it to our friends, beta tested, bug fixed, etc. and this Monday we decided it was ready to ship. »

# Instagram Story

« Who is responsible for Instagram's UI design?

For better or for worse, I've done most of the pixel pushing in our app. ;)

»

# Instagram Story

- 30+ millions d'utilisateur en 2 ans
- 25k inscriptions le premier jour
  - « best & worst day of our lives so far »
  - « favicon » cause des milliers d'erreurs 404
    - « 404-ing on Django, causing tons of errors »
- Un seul serveur au lancement
  - Moins puissant qu'un MacBook Pro
- La suite: passage à l'échelle, cloud (EC2) et ingénierie du logiciel

<https://speakerdeck.com/mikeyk/scaling-instagram>

<http://zoompf.com/blog/2012/04/instagram-and-optimizing-favicons>

# Instagram Story

- Sur la trentaine de composants, 4 seulement ont été écrits à partir de zéro
  - App iOS, App Android, Android Push Notification Service et Redis Query analyzer



node2dm



Fabric



# Instagram Story (key lessons)

- Sélection et intégration de multiples bibliothèques
- Open source community
  - Apprendre, partager, demander, répondre, etc.
- Auto-apprentissage
  - « Product guys » sont maintenant à même de rivaliser...
- Agilité, développement incrémental



How the customer explained it



How the Project Leader understood it



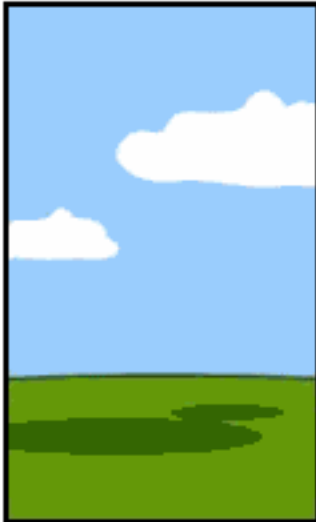
How the Analyst designed it



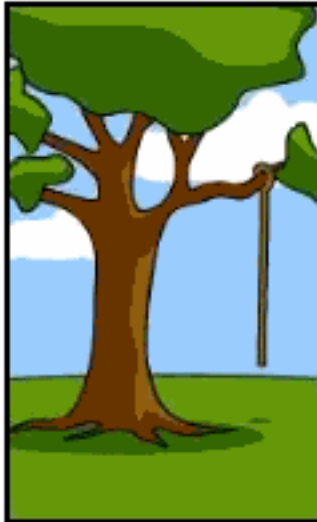
How the Programmer wrote it



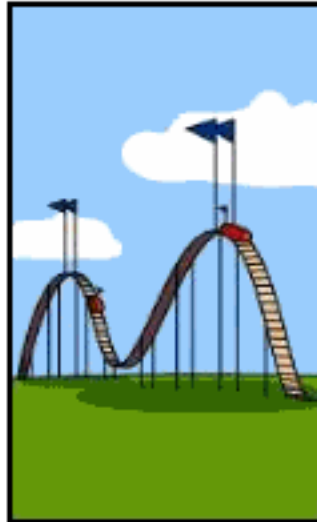
How the Business Consultant described it



How the project was documented



What operations installed



How the customer was billed



How it was supported



What the customer really needed

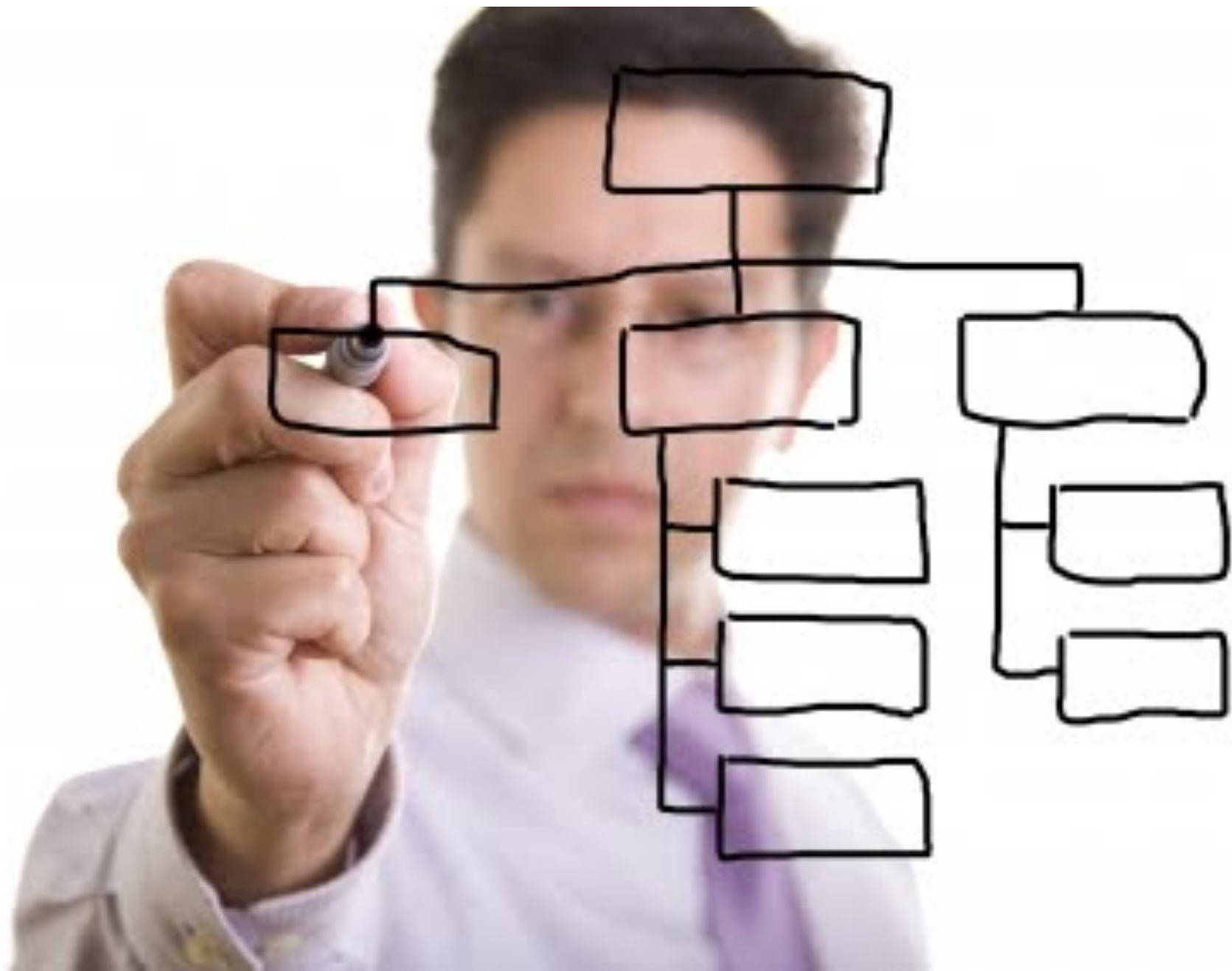
# PDL: Objectifs

- Analyse, conception, réalisation, test, par la pratique
  - (Re)visite de votre cursus (UML, Programmation OO, etc.)
- Gestion de projets
  - Sur un exemple « joué » mais bien réel où des résultats sont attendus
  - Projet en groupe
- Préparation pour le stage au 2<sup>ème</sup> semestre
  - Et pour votre future vie professionnelle !





Systeme



# PDL en pratique?

Analyse

Conception

Réalisation

Validation



How the customer explained it



How the Project Leader understood it



How the Analyst designed it



How the Programmer wrote it



How the Business Consultant described it



How the project was documented



What operations installed



How the customer was billed



How it was supported



What the customer really needed

# Quatre objectifs, quatre rendus

- (CD) Comprendre et documenter un projet existant
  - Documentation développeur:
    - comment récupérer le code source? comment exécuter, installer et déployer une application?
    - quelles sont les technologies utilisées? comment exécuter des cas de tests? intégration continue?
    - quelle est l'architecture du projet? comment maintenir et étendre la fonctionnalité Y?
- (SP1) Sprint: effectuer une tâche précise, non triviale sur le projet dans un laps de temps prédéfini
  - ingénierie des exigences: analyse des besoins avec un client (i.e., bien comprendre la tâche demandée)
  - Implémentation, test, mise en production
- (SP2) Deuxième sprint avec une autre tâche
- (PR) Présentation pendant 30' (20' + 10'): expliquer et défendre un travail, synthèse, bilan

# PDL: les “projets”

- Trois projets sont proposés:
  - technologies, domaines, besoins différents
- Points communs:
  - Open source
  - Github
  - constante évolution
  - (Très) mal documenté, difficile à tester et déployer
  - Buts
    - améliorer le point précédent (rendu: CD)
    - ~ ajouter des fonctionnalités/tests (2 sprints, SP1 et SP2)

# PDL: les “projets”

- Trois projets sont proposés:
  - technologies, domaines, besoins différents
- Groupe de 4 personnes (min)
  - 5 personnes max.
- Les trois projets doivent être idéalement couverts par l'ensemble des groupes
  - maximum 5 groupes par projet
- Un projet ouvre si au moins deux groupes sont en « compétition »

# Projet #1

## aka 3D

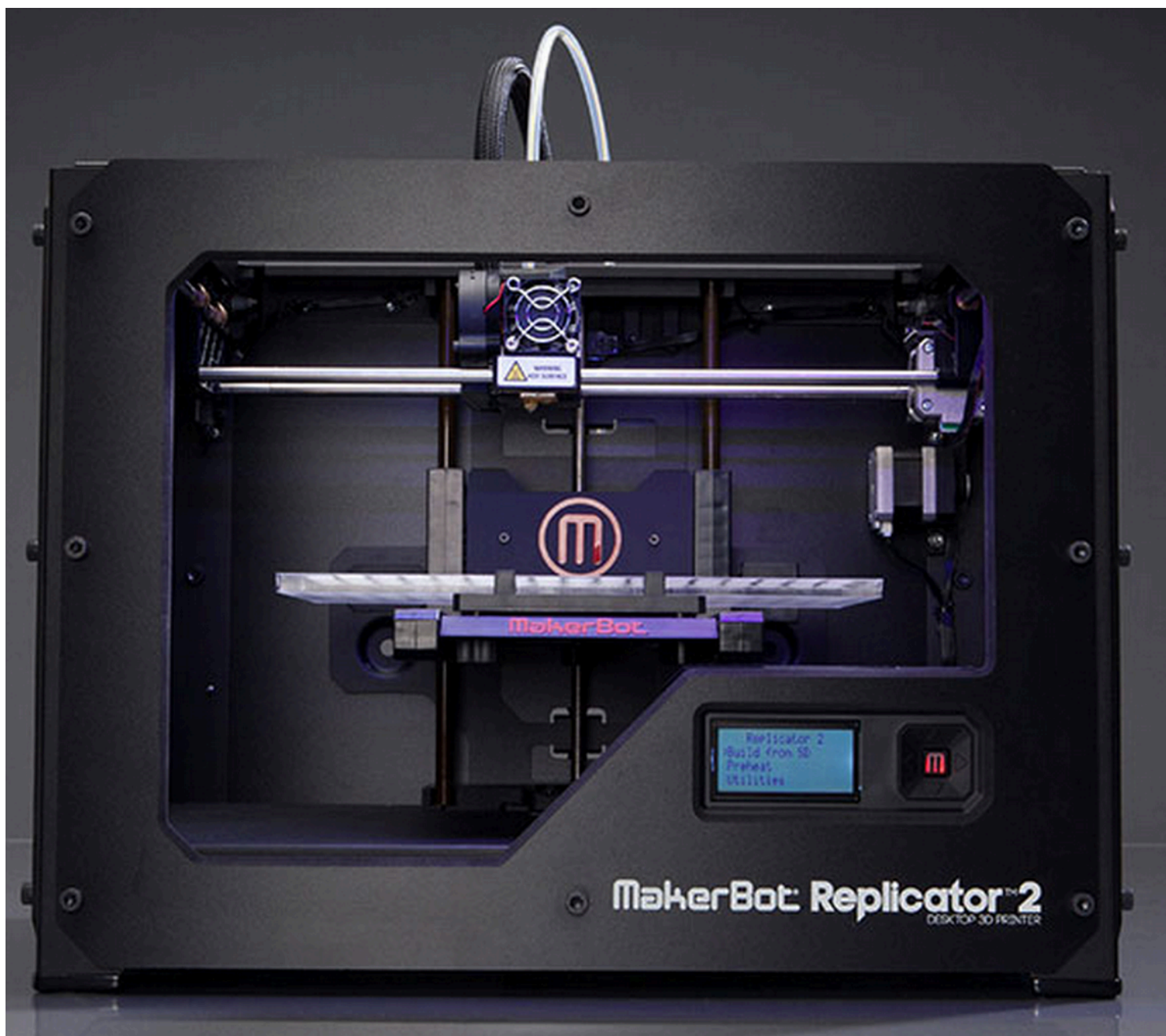
- Domaine
  - Impression 3D, Thingiverse, analyse
- Technologie
  - JavaScript/NodeJS, MongoDB, web
- Projet
  - Analyse de Thingiverse et des « Things » pour produire des statistiques et extraire de l'information

# MIAGE (la suite)

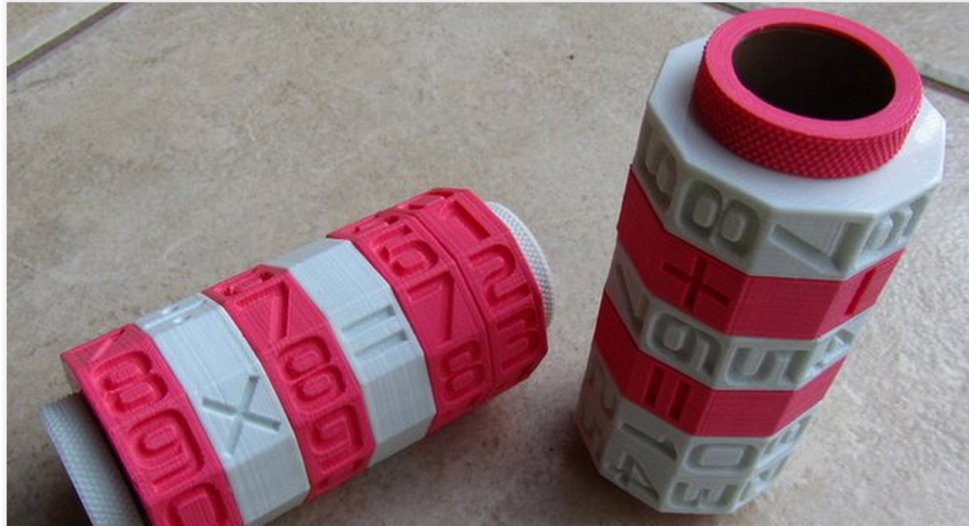
- Suite du travail de Ji Young Park
  - Mise en place d'une infrastructure de mining (API Thingiverse)
  - Récupération des données dans MongoDB
  - Miroir « web »
  - Analyse des « Things » (parser scad)
  - ...

<https://github.com/jiyoungParkKim/openScadScriptAnalyzer>





MakerBot Replicator™ 2  
DESKTOP 3D PRINTER



# Thingiverse Featured

Learn addition, subtraction, multiplication, and division with the Math Spinner Toy, designed by [christinachun](#) and remixed by [pauloblack](#).

[Learn More](#)



## Global Feed

Latest Thingiverse Activity



Tez\_Gelmir commented on Keyboard Key Puller/Remove...



Narcle collected Motorized Door Lock



nickswwimsfast collected Audio frame for Gopro 3



ViP started using Customizer



ChrisWest1231 liked Snap On Portal BooksStand



Marlins collected Camera Tripod Screw (1/4" -...

## Featured Collections

Download and print today

[see more >](#)



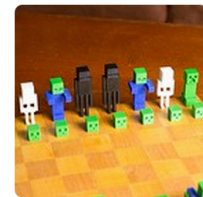
Birdhouses



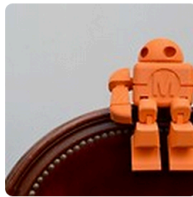
#WeeklyMake



Cat Patterns



Chess Sets



Adorabots



Small Things




Super Users



Back To School




**Microscope Spacer**  
by mchadwick, published Oct 17, 2014



Like 2  
Collect 1  
Comment 0  
I Made One 0  
Remix It 0  
Share 0

Open in Customizer  
Download This Thing!


**Customizable stereographic projection mushroom**  
by jreynolds, published Aug 5, 2014



Like 14  
Collect 12  
Comment 0  
I Made One 0  
Remix It 0  
Share 0

Open in Customizer  
Download This Thing!

**Customizable Battery Case**  
by Rikarika, published Jul 1, 2014




Like 265  
Collect 113  
Comment 23  
I Made One 4  
Remix It 12  
Share 164

Open in Customizer  
Download This Thing!

Description  
A customizable battery case with a built-in battery and charging. Designed for the newest generation of mobile devices, this is a great way to keep your phone charged and safe. It's also a great way to customize your phone's look.


Tags  
Battery Case  
Customizable  
Phone Case  
Charging  
Mobile Devices

**Customizable Poker Chip Rack**  
by mwright, published Jul 1, 2014



Like 41  
Collect 39  
Comment 1  
I Made One 1  
Remix It 0  
Share 0

Open in Customizer  
Download This Thing!

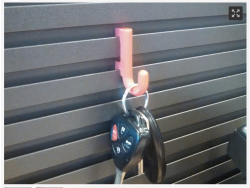


Like 8  
Collect 6  
Comment 0  
I Made One 0  
Remix It 0  
Share 0

Open in Customizer  
Download This Thing!

Thing Info  
Instructions  
Thing Files  
Comments  
Watch  
Collections  
Remixes

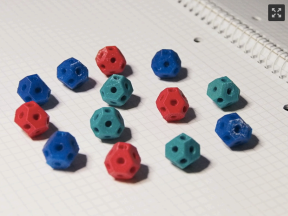
**A customizable hook for our Cube Walls at work**  
by Topinizer, published Sep 16, 2014



Like 4  
Collect 5  
Comment 1  
I Made One 0  
Remix It 1  
Share 0

Open in Customizer  
Download This Thing!


**Customizable Crystallographic Building Block**  
by mechatronics, published Jul 20, 2014



Like 20  
Collect 17  
Comment 1  
I Made One 0  
Remix It 3  
Share 0

Open in Customizer  
Download This Thing!

**Propeller/rotor for pull string helicopter toy**  
by jps, published Apr 6, 2014



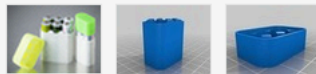
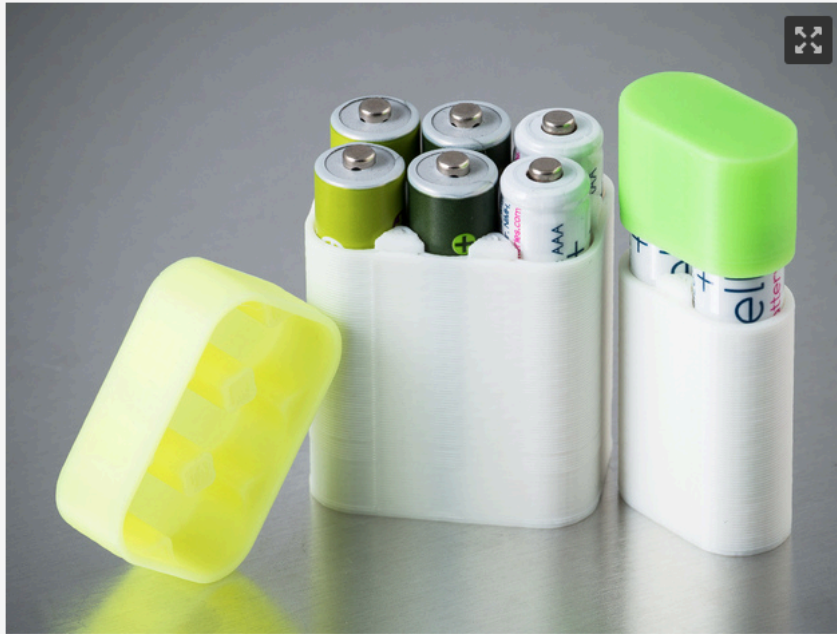
Like 50  
Collect 79  
Comment 0  
I Made One 0  
Remix It 7  
Share 0

Open in Customizer  
Download This Thing!



# Customizable Battery Case

by walter, published Mar 5, 2013



Like	284
Collect	473
Comment	20
I Made One	8
Watch	10
Remix It	366
Share	

[Open in Customizer](#)

[Download This Thing!](#)

<a href="#">Thing Info</a>	<a href="#">Instructions</a>	<a href="#">Thing Files</a>	20 Comments	8 Made	473 Collections	366 Remixes
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## Description

A customizable battery case to hold batteries while traveling. Configurable for the number of batteries and type (as long as they're cylindrical). This is an updated version of the customizable battery carrier ([thingiverse.com/thing:51376](http://thingiverse.com/thing:51376)), re-designed to work without magnets as requested by GregFisk25.

20865	2444
Found in Containers	


Report Thing as Inappropriate

[Makes](#) [view more >](#)

MakerBot Thingiverse DASHBOARD EXPLORE CREATE  You

### Customizable Battery Case

by water, published Mar 5, 2013



- Like 284
- Collect 473
- Comment 20
- I Made One 8
- Watch 10
- Remix It 366
- Share

[Open in Customizer](#)

[Download This Thing!](#)

Thing info Instructions Thing Files 20 Comments 8 Made 473 Collections 366 Remixes

**Description**

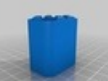


A customizable battery case to hold batteries while traveling. Configurable for the number of batteries and type (as long as they're cylindrical). This is an updated version of the customizable battery carrier ( [thingiverse.com/thing/81376](http://thingiverse.com/thing/81376) ), re-designed to work without magnets as requested by GregFisk25.

20865 2444

Found in Containers

Report Thing as Inappropriate

Makes [view more >](#)

File Name	Downloads	Size
 <b>6AAA_base.stl</b> Last updated: 13-03-05	2105	584kb
 <b>6AAA_lid.stl</b> Last updated: 13-03-05	1930	574kb
 <b>battery_carrier_v2-3.scad</b> Last updated: 13-03-12	1775	5kb

## Instructions

Create a top and bottom piece (the sum of the heights of the two parts should be equal or slightly larger than the battery height, you can divide it up any way you want).

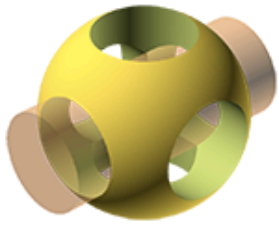
for reference, here are some common battery heights:

AA - 50.5mm

AAA - 44.5mm

CR123A - 34.5mm

CR2 - 27mm



# OpenSCAD

The Programmers Solid 3D CAD Modeller

## Recent News

9 Mar 2014

### OpenSCAD release: 2014.03

OpenSCAD 2014.03 has just been released!

The source code, as well as binaries for Mac OS X, Windows and Linux are ready...

24 Feb 2014

### Google Summer of Code 2014



OpenSCAD, in collaboration with

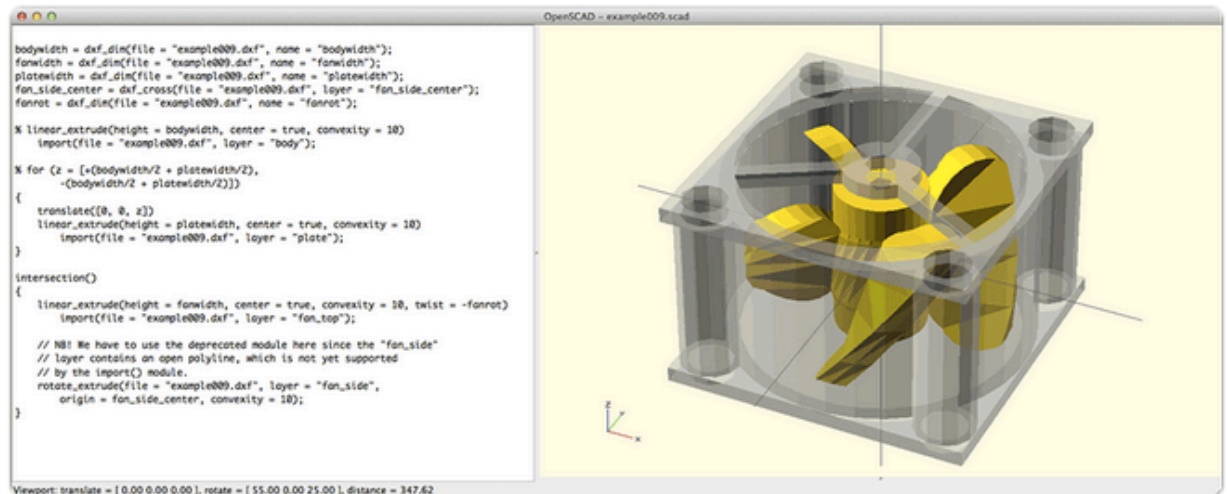

18 Jun 2013

### OpenSCAD release: 2013.06

OpenSCAD 2013.06 has just been released!

## OpenSCAD is a software for creating solid 3D CAD objects.

It is free software and available for Linux/UNIX, MS Windows and Mac OS X.

**Download OpenSCAD**  
OpenSCAD 2014.03 Mac OS X  
Other OSs and Versions

```

/* [Customize body] */

//Set the outside length of your pencil box.
length=190;//[[70:400]
//Set the outside depth of your pencil box.
depth=70;//[[50:400]
//Set the total height of your pencil box. The top of the box is set at 15mm.
//Extra height is added to the body section.
height=40;//[[40:150]

//Choose divider orientation. Long is for the X direction.
long = 1;//[[0,1,2]
//Short is for the Y direction.
short = 2;//[[0,1,2,3]
//When you have 2 long dividers,
// picking yes here will put short dividers in the center section.
center = 0;//[[1:Yes,0:No]
.
.
.

module body(fn=20) {
  difference(){
    union(){
      case(z-15,fn);
      hinge(0,z-15,180,fn);
      translate([0,-y/2+5.75+wall,(z-10)/2+t])|
        cube([13,12,z-20-2*t],center=true);
      intersection(){
        translate([0,-y/2+5.75+wall,5])
          cube([13,12,10],center=true);
        translate([0,-y/2+rout+wall,rout/1.5])
          rotate([0,90,0])
            cylinder(r=rout,h=13,center=true,$fn=fn);
      }
      if (long>0){
        translate([0,-(long-1)*yin/6,0]){
          for (i=[1:long])
            translate([0,(i-1)*yin/3,0])
              divider(xin,z-15,2,fn);
        }
      }
      if (short>0){
        translate([-(short-1)*xin/6,-yin/(long+1)*(long/2),0])
          for (i=[1:short])
            translate([(i-1)*xin/3,0,0])
              rotate([0,0,90])
                divider(yin/(long+1),z-15,1,fn);
      }
    }
  }
}

```

1

2

**.scad**

# .scad

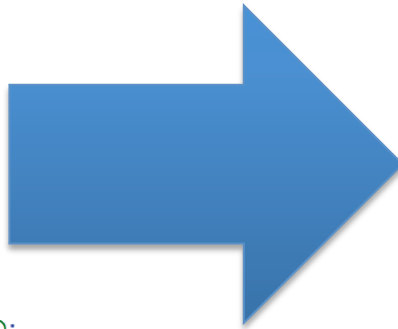
```
/* [Customize body] */
```

```
//Set the outside length of your pencil box.  
length=190;//[70:400] ①  
//Set the outside depth of your pencil box.  
depth=70;//[50:400]  
//Set the total height of your pencil box. The top of the box is set at 15mm.  
//Extra height is added to the body section.  
height=40;//[40:150]
```

```
//Choose divider orientation. Long is for the X direction.  
long = 1;//[0,1,2]  
//Short is for the Y direction.  
short = 2;//[0,1,2,3]  
//When you have 2 long dividers,  
// picking yes here will put short dividers in the center section.  
center = 0;//[1:Yes,0:No]
```

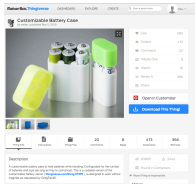
```
module body(fn=20) {  
  difference(){  
    union(){  
      case(z-15,fn);  
      hinge(0,z-15,180,fn);  
      translate([0,-y/2+5.75+wall,(z-10)/2+t])  
        cube([13,12,z-20-2*t],center=true);  
      intersection(){  
        translate([0,-y/2+5.75+wall,5])  
          cube([13,12,10],center=true);  
        translate([0,-y/2+rout+wall,rout/1.5])  
          rotate([0,90,0])  
            cylinder(r=rout,h=13,center=true,$fn=fn);  
      }  
    }  
    if (long>0){  
      translate([0,-(long-1)*yin/6,0]){  
        for (i=[1:long])  
          translate([0,(i-1)*yin/3,0])  
            divider(xin,z-15,2,fn);  
      }  
    }  
    if (short>0){  
      translate([-(short-1)*xin/6,-yin/(long+1)*(long/2),0])  
        for (i=[1:short])  
          translate([(i-1)*xin/3,0,0])  
            rotate([0,0,90])  
              divider(yin/(long+1),z-15,1,fn);  
    }  
  }  
}
```

②



## (1) Statistiques

## (2) Extraction d'information





# Projet #2

## aka PCM

- Domaine
  - Matrice de Comparaison de Produits (PCMs)
- Technologie
  - Java, JavaScript, web
- Projet
  - « Mining » de Wikipedia et d'autres sources de PCMs

# M1 (la suite)

- Un autre groupe de M1 (GL) travaille sur le projet, partie « éditeur »

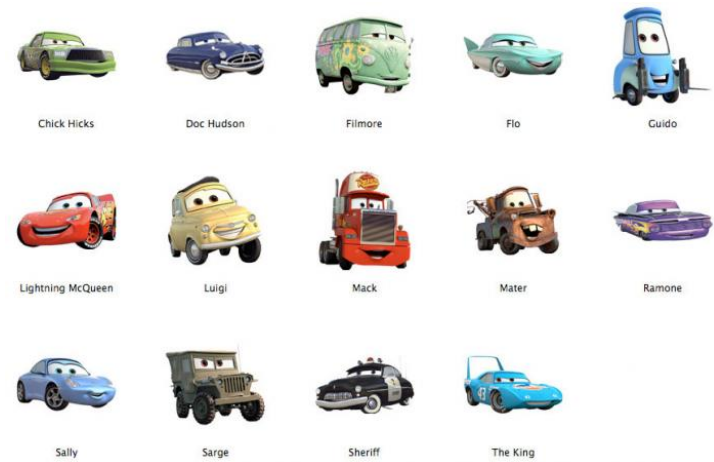
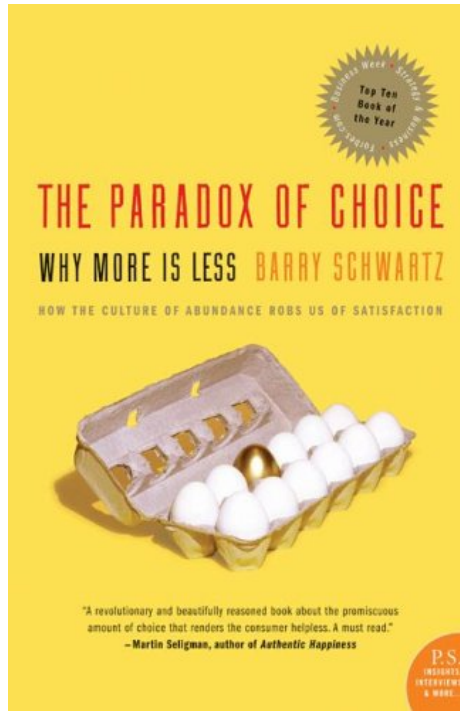
<https://github.com/gbecan/PCM>



# The Art of Choosing



SHEENA IYENGAR



# Product Comparison Matrices (PCMs) Everywhere

4  
produits



	Samsung ATIV Book 2 NP270E5E-X06FR	Asus R510CC-XX577H - Blanc	Dell Inspiron 15R-5537 - i5 - Radeon HD (Argent)	Toshiba Satellite Pro C70-A-12C
<b>Notation</b>	Pas encore noté	★★★★★	Pas encore noté	Pas encore noté
<b>Processeur et chipset</b>	Samsung ATIV Book 2 NP270E5E-X06FR	Asus R510CC-XX577H - Blanc	Dell Inspiron 15R-5537 - i5 - Radeon HD (Argent)	Toshiba Satellite Pro C70-A-12C
<b>Modèle</b>	Processeur Intel® Core™ i5-3230M (2,60 GHz)	Processeur Intel® Core™ i5-3337U (1,80 GHz)	Processeur Intel® Core™ i5-4200U (1,60 GHz)	Processeur Intel® Core™ i3-3120M (2,50 GHz)
<b>Nombre de cœurs</b>	2	2	2	2
<b>Mode Turbo</b>	3,10 GHz	2,70 GHz	2,60 GHz	-
<b>Northbridge</b>	Intel® HM75	Intel® HM76	-	-
<b>Mémoire</b>	Samsung ATIV Book 2 NP270E5E-X06FR	Asus R510CC-XX577H - Blanc	Dell Inspiron 15R-5537 - i5 - Radeon HD (Argent)	Toshiba Satellite Pro C70-A-12C
<b>Capacité mémoire</b>	4096 Mo	4096 Mo	6144 Mo	4096 Mo
<b>Barrette(s) installée(s)</b>	1	1	2	1
<b>Emplacement(s) disponible(s)</b>	1	1	-	1
<b>Type</b>	SO-DIMM DDR3	SO-DIMM DDR3	SO-DIMM DDR3L	SO-DIMM DDR3
<b>Fréquence</b>	1600 MHz	1600 MHz	1600 MHz	1600 MHz
<b>Maximum</b>	-	8192 Mo	-	16384 Mo
<b>Affichage</b>	Samsung ATIV Book 2 NP270E5E-X06FR	Asus R510CC-XX577H - Blanc	Dell Inspiron 15R-5537 - i5 - Radeon HD (Argent)	Toshiba Satellite Pro C70-A-12C
<b>Écran</b>	15,6"	15,6"	15,6"	17,3"
<b>Résolution</b>	WXGA (1366 x 768)	WXGA (1366 x 768)	WXGA (1366 x 768)	WSXGA (1600 x 900)
<b>Dalle</b>	-	Color Shine avec technologie LED	-	Rétro-éclairage LED
<b>Aspect de la dalle</b>	Mat / Anti-reflets	Brillant	Brillant	Mat / Anti-reflets
<b>Carte graphique</b>	nVidia® GeForce™ 710M	NVIDIA® GeForce™ GT 720M	AMD Radeon HD 8670M	nVidia® GeForce™ 710M
<b>Type GDDR</b>	-	GDDR3	-	-
<b>Mémoire totale</b>	2048 Mo	2048 Mo	2048 Mo	1024 Mo
<b>Stockage</b>	Samsung ATIV Book 2 NP270E5E-X06FR	Asus R510CC-XX577H - Blanc	Dell Inspiron 15R-5537 - i5 - Radeon HD (Argent)	Toshiba Satellite Pro C70-A-12C
<b>Nombre d'unité de stockage</b>	1	1	1	1
<b>Espace disque total</b>	750 Go	1000 Go	1000 Go	500 Go
<b>Type</b>	HDD	HDD	HDD	HDD
<b>Vitesse HDD (trs/min)</b>	5400	5400	5400	5400
<b>Stockage optique</b>	Samsung ATIV Book 2 NP270E5E-X06FR	Asus R510CC-XX577H - Blanc	Dell Inspiron 15R-5537 - i5 - Radeon HD (Argent)	Toshiba Satellite Pro C70-A-12C
<b>Lecteur optique</b>	Graveur DVD±RW DL	Graveur DVD±RW DL	Graveur DVD±RW DL	Graveur DVD±RW DL

# Product Comparison Matrices (PCMs) Everywhere



<b>Vehicle</b>			
Number of Passenger Doors		4	
<b>Brakes</b>			
Brake Type	Pwr	Pwr	Pwr Regenerative
Brake ABS System	4-Wheel	4-Wheel	4-Wheel
Disc - Front (Yes or )	Yes	Yes	Yes
Disc - Rear (Yes or )	Yes	Yes	Yes
Front Brake Rotor Diam x Thickness (mm/in)	- TBD - / - TBD -	278 x 25 / 11.0 x 1.0	300 x - TBD - / 11.9 x - TBD -
Rear Brake Rotor Diam x Thickness (mm/in)	- TBD - / - TBD -	280 x 11 / 11.1 x 0.5	284 x - TBD - / 11.2 x - TBD -
<b>Seat Trim</b>	BISQUE, SEAT TRIM , DARK GREY, SEAT TRIM	MEDIUM LIGHT STONE, CLOTH SEAT TRIM , CHARCOAL BLACK, CLOTH SEAT	CAMEL, CLOTH SEATS , GRAY, CLOTH SEATS

# Product Comparison Matrices (PCMs) Everywhere

**TABLEAU COMPARATIF VÉLOS ELLIPTIQUES**

MODELES: Ellipse 1.0, VE 200 Silver, Body 240, VE 910, VE 710, NT 64, Nordic P, E7 SV, Nordic DK

DOMYOS.COM

Marque	PROFORM	DOMYOS	WELLO	DOMYOS	DOMYOS	NOVICTRACK	KETTLER	NOVICTRACK	KETTLER	
Niveau de pratique	INTERMÉDIAIRE	INTERMÉDIAIRE à AVANCÉ	INTERMÉDIAIRE à AVANCÉ	INTERMÉDIAIRE à AVANCÉ	INTERMÉDIAIRE à AVANCÉ	NOVICE à INTERMÉDIAIRE	INTERMÉDIAIRE à AVANCÉ	NOVICE à INTERMÉDIAIRE	INTERMÉDIAIRE à AVANCÉ	
INFORMATIQUE	Mesure de la fréquence cardiaque		Mesure de la fréquence cardiaque		Mesure de la fréquence cardiaque		Mesure de la fréquence cardiaque		Mesure de la fréquence cardiaque	
Nombre de programmes	12	12	12	12	17	12	10	0	0	
Échelle temps, distance, vitesse, calories	●	●	●	●	●	●	●	●	●	
Adaptation sur vitesse	●	●	●	●	●	●	●	●	●	
PERFORMANCES	Niveau de résistance		Niveau de résistance		Niveau de résistance		Niveau de résistance		Niveau de résistance	
Niveau de difficulté	6	8	8	10	10	20	10	10	10	
Échelle de la difficulté au guidon	●	●	●	●	●	●	●	●	●	
Poids de la roue d'inertie	5 kg	4 kg	5 kg	5 kg	5 kg	20 kg	14 kg	9 kg	20 kg	
Poids max utilisateur	110 kg	110 kg	110 kg	130 kg	130 kg	130 kg	130 kg	130 kg	130 kg	
VOLUME DE MONTAGE	Dimension du produit en usage		Dimension du produit en usage		Dimension du produit en usage		Dimension du produit en usage		Dimension du produit en usage	
Dimension du produit en usage	1100 x 1000 x 1000 mm	1170 x 1000 x 1000 mm	1170 x 1130 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	
Dimension du carton principal	1300 x 1200 x 1000 mm	1400 x 1200 x 1000 mm	1400 x 1200 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	1100 x 1000 x 1000 mm	
Poids net de l'équipement	●	●	●	●	●	●	●	●	●	
ACCÈS	Compatibilité coaching MP3 Domyos, Jaxx		Compatibilité coaching MP3 Domyos, Jaxx		Compatibilité coaching MP3 Domyos, Jaxx		Compatibilité coaching MP3 Domyos, Jaxx		Compatibilité coaching MP3 Domyos, Jaxx	
Garantie	2 ans	2 ans	2 ans	2 ans	2 ans	2 ans	2 ans	2 ans	2 ans	
SAV Domyos Service après-vente	SAV Domyos	SAV Domyos	SAV Domyos	SAV Domyos	SAV Domyos	SAV NordicTrack	SAV NordicTrack	SAV NordicTrack	SAV NordicTrack	

CARDIO TRAINING

92

**ROUE D'INERTIE 4 KG**

**14**

**ELLIPTIQUES**

Conçu pour la pratique occasionnelle du cardio-training à domicile (jusqu'à 30mn d'utilisation cumulée par jour).

**SOLIDITÉ**

# Product Comparison Matrices (PCMs) Everywhere

2008featuresgrid.xls

Rechercher dans la feuille

Accueil Mise en page Tableaux Graphiques SmartArt Formules Données Révision

Modifier Police Arial 8

Alignement Standard

Format Normal Bon Insatisfaisant Neutre Avertissement Calcul

Cellules Insérer Supprimer Format Thèmes

233 fx No

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
1												<b>2008 Scouting Cam</b>				
2	<b>Manufacturer</b>	<b>Model</b>	<b>Price</b>	<b>Resolution</b>	<b>Video</b>	<b>Recovery Time</b>	<b>Burst mode</b>	<b>Time Lapse</b>	<b>Mounting</b>	<b>Security</b>	<b>Built-In Viewer</b>	<b>Flash</b>	<b>Internal Memory</b>	<b>mem</b>	<b>Card Capacity</b>	<b>Battery Type</b>
3	Bushnell	Trail Scout 11-9907	\$ 369,95	3/5/7 mpxl	Day/Night Seconds 15	30 Seconds	NO	No	Locking Bracket	Lock & Password	NO	Both	None	SD	2GB	(4) D
4	Bushnell	Trail Sentry 11-9305	\$ 169,95	5.0 mpxl	Day/Night Seconds 15	30 Seconds	NO	No	Strap	NO	NO	Both	None	SD	2GB	(4) D
5	Bushnell	Trail Sentry 11-9204	\$ 94,95	4.0 mpxl	Day Only 15 Seconds	30 Seconds	NO	No	Strap	NO	NO	Incandescent	None	SD	2GB	(4) D
6	Cuddeback	Capture	\$ 199,95	3.0 mpxl	No	30 Seconds	NO	No	Strap	No	NO	Incandescent	30 mb	SD	2GB	(4) D
7	Cuddeback	Capture IR	\$ 249,95	3.0 mpxl	No	30 Seconds	NO	No	Strap	No	NO	IR	30 mb	SD	2GB	(4) D
8	Cuddeback	Excite	\$ 299,95	2.0 mpxl	No	60 Seconds	No	No	Screw Inside Enclosure	Padlock Tab	No	Incandescent	16mb	CF	2GB	(4) D
9	Cuddeback	Expert	\$ 399,95	3.0 mpxl	10-60 Seconds Day Only	60 Seconds	No	1 hour only	Screw Inside Enclosure	Password & Padlock Tab	No	Incandescent	16mb	CF	2GB	(4) D
10	DLC	Covert 1	\$ 199,95	5.0 mpxl	0-60 seconds	6-10 seconds	* 3 shot	No	Strap	Security enclosure and/or Python	NO	IR	No	SD	2GB	8 AA
11	DLC	Covert 2	249,95	5.0 mpxl	0-60 seconds	6-10 seconds	* 3 shot	No	Strap	No	NO	IR	No	SD	2GB	8 AA
12	Leaf River	DV-5	\$ 279,95	5.0 mpxl	3-90 Seconds Day Only	20 Seconds	3 Shot	Yes	Enclosed Bracket	Locking Bar Provided	1.6"	Incandescent	16mb	SD	2GB	(4) D & (3) C
13	Leaf River	DV-7SS	\$ 329,95	7.0 mpxl	3-90 Seconds Day Only	20 Seconds	3 Shot	Yes	Enclosed Bracket	Locking Bar Provided	2.4"	Incandescent	16mb	SD	2GB	(4) D & (3) C
14	Leaf River	IR-7SS	\$ 349,95	7.0 mpxl	3-90 Seconds Day Only	20 Seconds	3 Shot	Yes	Enclosed Bracket	Locking Bar Provided	2.4"	Infrared	16mb	SD	2GB	(4) D & (3) C
15	Leaf River	IR-5	\$ 299,95	5.0 mpxl	3-90 Seconds Day Only	20 Seconds	3 Shot	Yes	Enclosed Bracket	Locking Bar Provided	1.6"	Infrared	16mb	SD	2GB	(4) D & (3) C
16	Moultrie	I40	\$ 199,95	4.0 mpxl	Day 5,15,30 Night 5 only	60 Seconds	* 3 shot	No	Strap	NO	NO	Infrared	32 MB	SD	2GB	(6) D
17	Moultrie	I60	\$ 299,95	6.0 mpxl	Day 5,15,30 Night 5 only	60 Seconds	* 3 shot	1 hour only	Strap	Password	1.5"	Infrared	32 MB	SD	2GB	(6) D
18	Moultrie	M40	\$ 167,95	4.0 mpxl	Day Only 5,15,30 second	60 Seconds	* 3 shot	No	Strap	NO	NO	Incandescent	32 MB	SD	2GB	(6) D

# Product Comparison Matrices



WIKIPEDIA  
The Free Encyclopedia

Comparison of Toyota hybrids

## (PCMs) Everywhere

From Wikipedia, the free encyclopedia



The examples and perspective in this article deal primarily with the United States and do not represent a worldwide view of the subject. Please improve this article and discuss the issue on the talk page. (December 2010)

By the end of 2006 there were about 15 hybrid vehicles from various car makers available in the U.S.<sup>[1]</sup> By May 2007 Toyota sold its first million hybrids and had sold a total of two million hybrids at the end of August 2009.<sup>[2]</sup>

Below is a comparison of the Toyota hybrid models.

Features	Prius	Prius	Prius	Camry	Highlander
<b>Release date</b>	1997 (Japan) 2000 (worldwide)	2004	mid-May 2009 (Japan) early June (US)	May 2006	July 2005
<b>US model year</b>	2001–2003	2004–2009	2010-	2007-	2005–2007
<b>Base price</b>	US\$19,995	US\$22,000	US\$22,000	US\$26,480	US\$33,000
<b>EPA-estimated city fuel economy</b>	42 mpg-US (5.6 L/100 km; 50 mpg-imp)	48 mpg-US (4.9 L/100 km; 58 mpg-imp)	51 mpg-US (4.6 L/100 km; 61 mpg-imp)	33 mpg-US (7.1 L/100 km; 40 mpg-imp)	28 mpg-US (8.4 L/100 km; 34 mpg-imp) (2WD) 27 mpg-US (8.7 L/100 km; 32 mpg-imp) (4WD-i)
<b>EPA-estimated highway fuel economy</b>	41 mpg-US (5.7 L/100 km; 49 mpg-imp)	45 mpg-US (5.2 L/100 km; 54 mpg-imp)	48 mpg-US (4.9 L/100 km; 58 mpg-imp)	34 mpg-US (6.9 L/100 km; 41 mpg-imp)	25 mpg-US (9.4 L/100 km; 30 mpg-imp) (2WD) 25 mpg-US (9.4 L/100 km; 30 mpg-imp) (4WD-i)
<b>EPA-estimated drivers fuel economy</b>	45 mpg-US (5.2 L/100 km; 54 mpg-imp)	47.5 mpg-US (4.95 L/100 km; 57.0 mpg-imp)	48.7 mpg-US (4.83 L/100 km; 58.5 mpg-imp)	36.6 mpg-US (6.43 L/100 km; 44.0 mpg-imp)	
<b>Engine</b>	1.5 L 1NZ-FXE I4 Atkinson cycle	1.5 L 1NZ-FXE I4 Atkinson cycle	1.8 L 2ZR-FXE I4 Atkinson cycle	2.4 L 2AZ-FXE I4 Atkinson cycle	3.3 L 3MZ-FE V6
<b>0-60 mph (97 km/h) acceleration</b>	12.6 s	10.8 s	10.0 s	7.3 s (R&T, 5/06)	6.6 s (Motor Trend)
<b>Engine output</b>	70 hp (52 kW) / 82 lb-ft (110 Nm)	76 hp (57 kW) / 85 lb-ft (115 Nm)	98 hp (73 kW) / 105 lb-ft (142 Nm)	147 hp (108 kW) / 138 lb-ft (187 Nm)	
<b>Electric motor output</b>	44 hp (33 kW) / 258 lb-ft (350 Nm)	67 hp (50 kW) / 295 lb-ft (400 Nm)	80 hp	45 hp	
<b>Net power</b>	60 kW (80 hp)	80 kW (107 hp)	110 kW (134 hp)	140 kW (187 hp)	
<b>Traction battery power</b>	33 kW (44 hp)	21 kW (28 hp)	27 kW (36 hp)	30 kW (40 hp)	45 kW (60 hp)
<b>Requires premium fuel (91 octane (R+M)/2 )</b>	No	No	No	No	No (however, premium recommended)
<b>EPA/CARB emission certification</b>		Tier II Bin 3/AT-PZEV	Tier II Bin 3/SULEV	Tier II Bin 3/AT-PZEV	Tier II Bin 3/AT-PZEV
<b>Smog forming emissions compared to average new vehicle</b>	75% less	80% less	80% less	80% less	80% less
<b>Maximum seating</b>	5	5	5	5	7



Features <b>C</b>						
Service name <b>A</b>	Automatic forwarding	E-mail client access <sup>14</sup>	client E-mail for other server <b>B</b>	Integration with IM service	Domain Name customization	Interface script technique
AOL Mail	No	Yes (POP3, IMAP, SMTP)	Yes <sup>0</sup>	AOL Instant Messenger	No <sup>1</sup>	JavaScript/ Ajax <b>4</b>
Bigfoot Communications	Premium account only	Yes (POP3, IMAP, SMTP)	Yes (POP3 only)	XMPP <b>3</b>	Yes	HTML/ JavaScript/ CSS/Ajax <b>4</b>
FastMail.FM	Paid accounts only	Yes (IMAP) <sup>7</sup> <b>2</b>	Paid accounts (POP3, Hotmail)	XMPP	Enhanced and group (Business/ Family) accounts	HTML/ JavaScript/ CSS/Ajax (Optional user supplied custom css+JavaScript)
Gmail	Yes	Yes (POP3, IMAP) SSL/TLS supported SMTP restricted <sup>18</sup>	Yes (POP3 only)	Google Talk <sup>beta</sup> (XMPP), AOL Instant Messenger	Yes (Google Apps \$5.00 monthly/ \$50.00 annually)	HTML/ JavaScript/ Ajax <sup>2</sup>
GMX Mail	No	Yes (POP3, IMAP <sup>17</sup> , SMTP) SSL/TLS supported	Yes (POP3 only)	XMPP	Yes	HTML/ JavaScript/ Ajax
Hushmail	No	Extra cost <sup>8</sup>	? <b>5</b>	No	\$1.99/\$3.99 monthly through Hushmail Business	Java or HTML
Mail.com	No	Yes (POP3, IMAP, SMTP) SSL/TLS supported	Yes (POP3 only)	Google Talk (XMPP)	No	HTML/ JavaScript/ Ajax <sup>2</sup>
		Yes (POP3, IMAP)	Yes (POP3 only)	custom <b>7</b>	?	HTML/ Ajax (Beta)
		Plus members only	?	Reddit bot	Yes <b>1</b>	JavaScript/ Ajax <sup>2</sup>
		Yes (IMAP, POP, SMTP) SSL/TLS supported	Yes (POP3, Hotmail, Gmail) SSL/TLS supported	XMPP, Google Talk, AOL Instant Messenger, MSN, ICQ, IRC <sup>[41]</sup>	Yes	HTML/ JavaScript/ CSS/Ajax
Seznam.cz	Yes	Yes (POP3, IMAP, SMTP) SSL/TLS supported	Yes (POP3 only)	No	No	HTML/ JavaScript
Windows Live Hotmail	Yes	Partial (POP3, SMTP) <sup>3</sup>	Yes (POP3 only)	Windows Live Messenger	Yes <sup>4</sup>	HTML/ JavaScript/ CSS/Ajax
Yahoo! Mail	Plus accounts only	Yes (POP3-Plus members only, but free in some countries, IMAP SSL/TLS supported)	? <b>6</b>	Yes (POP3 only)	Yahoo! Messenger, Windows Live Messenger	\$35 yearly <b>7</b>
Yandex Mail	Yes	Yes (POP3, IMAP, SMTP, SSL)	Yes (POP3 only)	Ya Online, any XMPP IM	Yes (Free, Yandex PDD supports up to 1000 mailboxes without verification of legal use)	HTML/ JavaScript/ CSS/Ajax



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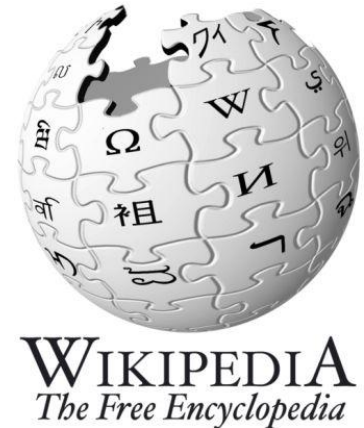
1. Boolean yes/no answers
2. Partial/constrained yes/no answers
3. Single-value answers
4. Multiple values answers
5. "Unknown" answers
6. Empty cells
7. Inconsistent cells
8. Additional / Extra information



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! Program
! License
! Simultaneous User Capacity
! Linux
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! Mac OS X
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! Recording capabilities
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| [[Proprietary software license|Proprietary]]
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Supports two-way ... integration</ref>
| {{Yes|}}VGA, HQ, HD<ref>[http://www.ad... ]
Retrieved on 2014-02-27.</ref>
| {{Yes|?}}
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```



**Figure 3: Code Snippet of a Wikipedia Table (MediaWiki Syntax)**

# « Mining » de PCMs

- Editeur et API en cours de développement
- Objectif: récupérer des données (PCMs) pour alimenter l'éditeur/API

– (1) Wikipedia

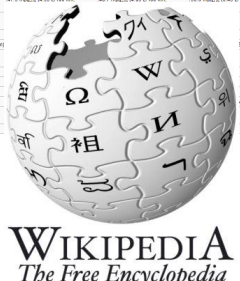
– (2) Autre (à définir)

Comparison of Toyota hybrids

The explicit and perspective in this article deal primarily with the United States and do not represent a worldwide view of the subject. Please improve this article and discuss the issue on the talk page. (December 2007)

By the end of 2008 there were about 70 hybrid vehicles from various car makers available in the US.<sup>[1]</sup> By May 2007 Toyota sold its first million hybrids and had sold a total of five million hybrids at the end of August 2007.<sup>[2]</sup> Below is a comparison of the Toyota hybrid models.

Features	Price	Price	Price	Price	Price
Release date	1997 (Japan) 2000 (USA/Canada)	2004	Mid-May 2005 (Japan) early June 2005	May 2005	July 2005
US model year	2001-2003	2004-2009	2006	2007	2008-2007
Base price	US\$19,995	US\$22,000	US\$22,000	US\$22,480	US\$23,000
EPA-estimated city fuel economy	42 mpg <sub>US</sub> @ 9.1/100 km, 50 mpg <sub>US</sub> @ 8.1/100 km, 51 mpg <sub>US</sub> @ 8.1/100 km	48 mpg <sub>US</sub> @ 9.1/100 km, 50 mpg <sub>US</sub> @ 8.1/100 km, 51 mpg <sub>US</sub> @ 8.1/100 km	48 mpg <sub>US</sub> @ 9.1/100 km, 54 mpg <sub>US</sub> @ 8.1/100 km, 58 mpg <sub>US</sub> @ 7.1/100 km	48 mpg <sub>US</sub> @ 9.1/100 km, 54 mpg <sub>US</sub> @ 8.1/100 km, 58 mpg <sub>US</sub> @ 7.1/100 km	48 mpg <sub>US</sub> @ 9.1/100 km, 54 mpg <sub>US</sub> @ 8.1/100 km, 58 mpg <sub>US</sub> @ 7.1/100 km
EPA-estimated highway fuel economy	41 mpg <sub>US</sub> @ 7.7/100 km, 48 mpg <sub>US</sub> @ 7.7/100 km	45 mpg <sub>US</sub> @ 7.7/100 km, 54 mpg <sub>US</sub> @ 6.7/100 km, 58 mpg <sub>US</sub> @ 5.7/100 km	45 mpg <sub>US</sub> @ 7.7/100 km, 54 mpg <sub>US</sub> @ 6.7/100 km, 58 mpg <sub>US</sub> @ 5.7/100 km	45 mpg <sub>US</sub> @ 7.7/100 km, 54 mpg <sub>US</sub> @ 6.7/100 km, 58 mpg <sub>US</sub> @ 5.7/100 km	45 mpg <sub>US</sub> @ 7.7/100 km, 54 mpg <sub>US</sub> @ 6.7/100 km, 58 mpg <sub>US</sub> @ 5.7/100 km
EPA-estimated drives fuel economy	41 mpg <sub>US</sub> @ 7.7/100 km, 48 mpg <sub>US</sub> @ 7.7/100 km	47.5 mpg <sub>US</sub> @ 6.9/100 km, 58.7 mpg <sub>US</sub> @ 5.8/100 km	48.7 mpg <sub>US</sub> @ 6.3/100 km, 58.7 mpg <sub>US</sub> @ 5.8/100 km	48.7 mpg <sub>US</sub> @ 6.3/100 km, 58.7 mpg <sub>US</sub> @ 5.8/100 km	48.7 mpg <sub>US</sub> @ 6.3/100 km, 58.7 mpg <sub>US</sub> @ 5.8/100 km
0-60 mph (0-96.6 km/h) acceleration	12.5 s	11.5 s (102-hp i4) 10.5 s (150-hp i4)	10.5 s (102-hp i4) 10.5 s (150-hp i4)	10.5 s (102-hp i4) 10.5 s (150-hp i4)	10.5 s (102-hp i4) 10.5 s (150-hp i4)
Engine output	70 hp (52 kW) @ 2100 to 6000 rpm	108 hp (80 kW) @ 5500 rpm	108 hp (80 kW) @ 5500 rpm	108 hp (80 kW) @ 5500 rpm	108 hp (80 kW) @ 5500 rpm
Electric motor output	50 kW (68 hp)	50 kW (68 hp)	50 kW (68 hp)	50 kW (68 hp)	50 kW (68 hp)
Traction battery power	12 kWh (44 kWh)	12 kWh (44 kWh)	12 kWh (44 kWh)	12 kWh (44 kWh)	12 kWh (44 kWh)
Requires premium fuel (91 octane/91-92)	No	No	No	No	No
EPA/CARB emissions certification	Yes	Yes	Yes	Yes	Yes
Saving towing resistance compared to average new vehicle	70% less	70% less	70% less	70% less	70% less
Maximum seating	5	5	5	5	5

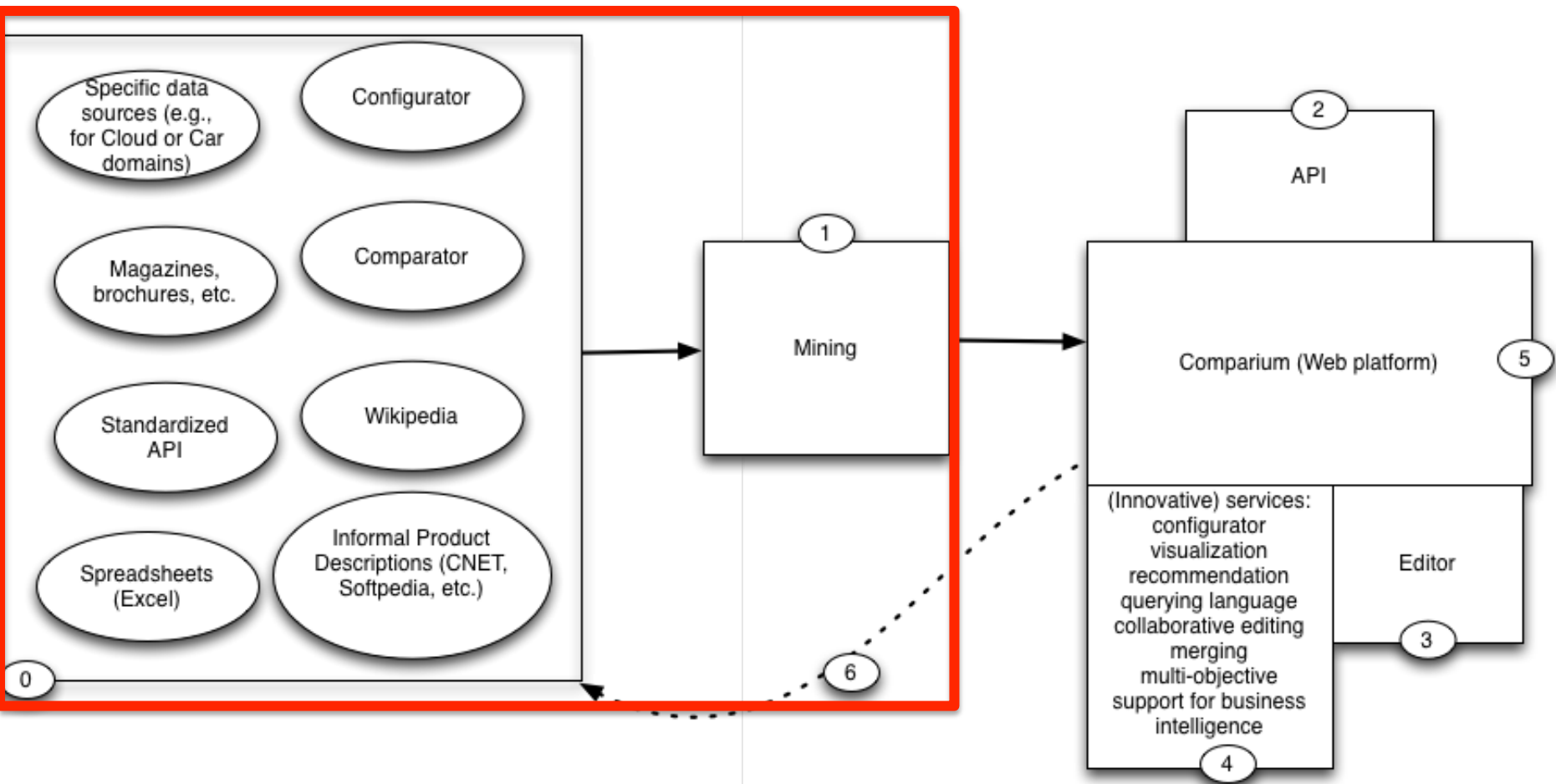


2008 Scouting Cam

Manufacturer	Model	Price	Resolution	Video	Recovery Time	Burst mode	Time Lapse	Mounting	Security	Builder View	Flash	Internal Memory	mem	Card Capacity	Battery Type	
Bushnell	Trail Scout 11-9957	\$ 309.95	35/7 mpai	Change 15 Seconds	30 Seconds	NO	NO	Long Bracket	Lock & Password	NO	NO	Bat	None	SD	2GB	(K1D)
Bushnell	Trail Sentry 11-9235	\$ 169.95	5.0 mpai	Change 15 Seconds	30 Seconds	NO	NO	Bat	None	NO	NO	Bat	None	SD	2GB	(K1D)
Bushnell	Trail Sentry 11-9234	\$ 94.95	4.0 mpai	Day Only	30 Seconds	NO	NO	Stop	NO	NO	NO	None	SD	2GB	(K1D)	
Cuddeback	Capture	\$ 199.95	3.0 mpai	NO	30 Seconds	NO	NO	Stop	NO	NO	NO	Increase	30 MB	SD	2GB	(K1D)
Cuddeback	Capture IR	\$ 249.95	3.0 mpai	NO	30 Seconds	NO	NO	Stop	NO	NO	NO	IR	30 MB	SD	2GB	(K1D)
Cuddeback	Excite	\$ 299.95	2.0 mpai	NO	60 Seconds	NO	NO	Stop	None	NO	NO	Increase	16MB	CF	2GB	(K1D)
Cuddeback	Expert	\$ 399.95	3.0 mpai	1500 Seconds	60 Seconds	NO	1 hour only	Burro mode	Software & Password	NO	NO	Increase	16MB	CF	2GB	(K1D)
DLC	Cover#1	\$ 199.95	5.0 mpai	0:40 seconds	6-10 seconds	*3 shot	NO	Stop	NO	NO	IR	NO	SD	2GB	AAA	
DLC	Cover#2	249.95	5.0 mpai	0:40 seconds	6-10 seconds	*3 shot	NO	Stop	NO	NO	IR	NO	SD	2GB	AAA	
Leaf River	DV5	\$ 279.95	5.0 mpai	3:46 Seconds	20 Seconds	3 shot	Yes	Evolved	Locking Bar	1.8"	Increase	16MB	SD	2GB	W-D-A-D-C	
Leaf River	DV1755	\$ 329.00	7.0 mpai	3:46 Seconds	20 Seconds	3 shot	Yes	Evolved	Locking Bar	2.4"	Increase	16MB	SD	2GB	W-D-A-D-C	
Leaf River	90-759	\$ 749.95	7.0 mpai	3:46 Seconds	20 Seconds	3 shot	Yes	Evolved	Locking Bar	2.4"	Increase	16MB	SD	2GB	W-D-A-D-C	
Leaf River	90-6	\$ 299.95	5.0 mpai	3:46 Seconds	20 Seconds	3 shot	Yes	Evolved	Locking Bar	1.8"	Increase	16MB	SD	2GB	W-D-A-D-C	
Leaf River	90-6	\$ 199.95	4.0 mpai	Day Only	60 Seconds	*3 shot	NO	Stop	NO	NO	Increase	32 MB	SD	2GB	(K1D)	
Mountain	90	\$ 299.95	6.0 mpai	Day Only	60 Seconds	*3 shot	1 hour only	Stop	Password	1.8"	Increase	32 MB	SD	2GB	(K1D)	
Mountain	90	\$ 167.95	4.0 mpai	Day Only	60 Seconds	*3 shot	NO	Stop	NO	NO	Increase	32 MB	SD	2GB	(K1D)	

Vehicle			
Number of Passenger Doors	4		
Brakes	Brake Type: Pur Brake ABS System: 4-Wheel Disc - Front (Yes or ) : Yes Disc - Rear (Yes or ) : Yes Front Brake Rotor Diam x Thickness (mm): - TBD - / - TBD - Rear Brake Rotor Diam x Thickness (mm): - TBD - / - TBD -		
Seat Trim	BISSUE SEAT TRIM, DARK GREY SEAT TRIM	MEDIUM LIGHT STONE, CLOTH SEAT TRIM, CHARCOAL BLACK, CLOTH SEAT TRIM	CAMEL, CLOTH SEATS, GRAY, CLOTH SEATS

Feature	Account only	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP)	ACL Instant	Enhanced and group (Business, Family, accounts)	HTML5, JavaScript, CSS3, Ajax, (Optional user supplied custom meta-JSON)
Facebook FB	Yes	Yes	Yes	Google Talk (GTP)	ACL Instant	Yes	HTML5, JavaScript, CSS3, Ajax
Gmail	Yes	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP)	ACL Instant	Yes	HTML5, JavaScript, CSS3, Ajax
QRB Mail	No	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP)	ACL Instant	Yes	HTML5, JavaScript, CSS3, Ajax
Hubbmail	No	Extra cost?	No	Google Talk (GTP)	ACL Instant	\$1.99-\$3.99 monthly through Hubline Business	Java or HTML
Mail.com	No	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP)	ACL Instant	No	HTML5, JavaScript, CSS3, Ajax
Mail.ru	Yes	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP)	ACL Instant	?	HTML5, JavaScript, CSS3, Ajax
rediff	No	Plus members only	?	Google Talk (GTP)	ACL Instant	?	JavaScript, CSS3, Ajax
Rambler	Yes	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP), ACL Instant, Messenger, MSN, ICQ, etc.	ACL Instant	Yes	HTML5, JavaScript, CSS3, Ajax
Sesam.ru	Yes	Yes (iOS/Android)	Yes (iOS/Android)	Google Talk (GTP)	ACL Instant	No	HTML5, JavaScript, CSS3, Ajax
Windows Live Hotmail	Yes	Yes (iOS/Android)	Yes (iOS/Android)	Windows Live Messenger	ACL Instant	Yes	HTML5, JavaScript, CSS3, Ajax
Yahoo! Mail	Plus accounts only	Yes (iOS/Android)	Yes (iOS/Android)	Windows Live Messenger	ACL Instant	Yes	HTML5, JavaScript, CSS3, Ajax
Yandex Mail	Yes	Yes (iOS/Android)	Yes (iOS/Android)	Ya.Drive, any IMPP IM	ACL Instant	Yes/Free, Yandex POC supports up to 1000 messages without verification of sign-out	HTML5, JavaScript, CSS3, Ajax



# Projet #3

## aka WebFML

- Domaine
  - IDE Web pour un langage
- Technologie
  - Java, JavaScript, web
- Projet
  - Support web pour apprendre et utiliser un langage dédié (FAMILIAR)

# MIAGE (la suite)

- Suite du travail de Geoffrey Alexandre
  - Mise en place de tutoriaux en ligne
  - Amélioration de l'éditeur (e.g., auto-complétion)
  - Amélioration de la gestion de fichiers
  - Correction de bugs
  - Mise en production
  - ...


<https://github.com/FAMILIAR-project/webfml>


# Langage sur le Web


## Welcome to FAMILIAR project website

feature models, variability, software product lines, configuration, domain-specific language, automated reasoning, model-driven engineering

 Familiar Tutorial

 VM Tutorial

 Familiar IDE

 This website is currently in development ! Please contact us to send feedback about the website and the tutorial. [Click Here !](#) to contact us.

## News

- We are migrating to github and the repos/pages will be regularly updated in the next few days
- SCP journal paper about FAMILIAR is in press
- FAMILIAR was part of a tutorial at Software Product Line Conference 2012 (SPLC'12)
- FAMILIAR was part of a tutorial at International Conference on Model Driven Engineering Languages & Systems (MODELS'12)
- FAMILIAR was at ASE'11 conference for a tool demonstration and short paper presentation. New operators and applications have been presented!
- FAMILIAR has been presented in Belgium for VaMoS 2011 (tool demonstration) and in Taiwan for SAC 2011 (formal presentation).

## Familiar

### What is Familiar

FAMILIAR (for FeAture Model script Language for manipulation and Automatic Reasoning) is a language for importing, exporting, composing, decomposing, editing, configuring, computing "diffs", refactoring, reverse engineering, testing, and reasoning about (multiple) feature models. All these operations can be combined to realize complex variability management tasks.

FAMILIAR was originally created at I3S laboratory by Mathieu Acher, Philippe Collet and Philippe Lahire and is now jointly and openly managed by the Triskell team (INRIA / IRISA / University of Rennes 1) , the MODALIS team (I3S laboratory, University of Nice Sophia Antipolis) and at Colorado State University (USA).

Dear academics/scientists, please cite FAMILIAR with the following bibliographical entry:

# Tutorial

## Familiar

FAMILIAR (for FeAture Model script Language for manipulation and Automatic Reasoning) is a language for importing, exporting, composing, decomposing, editing, configuring, computing "diffs", refactoring, reverse engineering about (multiple) feature models. All these operations can be combined to realize complex variability management tasks.

Here you will see how this language works and you have nothing to install !!

## Chapters

Introduction

## Introduction

Welcome to the tutorial part of the familiar project's website. This part will explain how the language works. For a better comprehension of the language you have an editor on the right part to execute some code. to execute your code you have just to click on the button **execute Familiar code**.

You will find some code part, like this below, to see the result of the code.

```
//I'm a code part
```

Run

You have to click on the button **Run** to put the code on the editor.

## A first exemple

```
fmwiki = FM (Wiki: License Storage ["Programming Language"] ;
  License: ("Proprietary License"|"Open Source") ;
  Storage: (PostgreSQL|MySQL) ;
  "Programming Language": (Java|PHP) ;
  (PostgreSQL <-> "Proprietary License");
  ("Proprietary License" -> !"Programming Language");
)
```

```
1 //hello world !
2
```

▶ Execute FAMILIAR code



# Editeur, interactive mode

The screenshot displays the FAMILIAR editor interface. At the top, there is a header bar with the text "Familiar" on the left, a "Toggle Console" button, a "Go to the Tutorial" button, an "Enter filename..." input field, and buttons for "Execute FAMILIAR code", "Reset variables' environment", and "Save as...".

On the left side, there is a file explorer showing a "repository" folder containing several files: "fm2.dimacs", "fmwiki.fml", "fm1.dimacs", "fmwiki.dimacs", "user\_study.fml", and a "Try" folder containing "test2.fml" and "Ex1" folder with "test1.fml".

The main area is the "FML Editor" window, which is currently editing "KSynthesis". The code in the editor is as follows:

```
1
2 // your FAMILIAR code here!
3 fm1 = FM (A: B [C] ; )
4
5
6 fm0 = FM (A : B ; )
7 fm2 = FM (A : B [C] ; )
8 fm3 = FM (A : B [E] ; )
9 fm4 = merge sunion fm*
10 fm5 = FM (A : J [K] [L] ; )
11
12 fm0 = merge sunion fm*
13
14 n0 = counting fm0
15 nTotal = 0
16 foreach (fm in fm*) do
17     nfm = counting fm
18     nTotal = nTotal + nfm
19 end
20
21 nTotal = nTotal + 1
22 n4 = counting fm4
23 n7 = counting fm0
24 fm0
25 mtx = computeMUTEXGroups fm0
26
27
```

# Objectif: visualisation graphique et mise en production large échelle

The screenshot displays the Familiar IDE interface. At the top, there is a header bar with the text "Familiar" on the left, a "Toggle Console" button, a "Go to the Tutorial" button, an "Enter filename..." input field, and buttons for "Execute FAMILIAR code", "Reset variables' environment", and "Save as...".

On the left side, a file explorer shows a "repository" folder containing several files: "fm2.dimacs", "fmwiki.fml", "fm1.dimacs", "fmwiki.dimacs", "user\_study.fml", and a "Try" folder containing "test2.fml" and "Ex1" (with a sub-file "test1.fml").

The main area is split into two panes. The left pane, titled "FML Editor", shows a code editor with the following content:

```
1 // your FAMILIAR code here!  
2 fm1 = FM (A: B [C] ; )  
3  
4  
5  
6 fm0 = FM (A : B ; )  
7 fm2 = FM (A : B [C] ; )  
8 fm3 = FM (A · R [F1] · )  
9 fm4 = merge :  
10 fm5 = FM (A  
11  
12 fm0 = merge :  
13  
14 n0 = counting  
15 nTotal = 0  
16 foreach (fm  
17   nfm = coi  
18   nTotal =  
19 end  
20  
21 nTotal = nTo  
22 n4 = counting  
23 n7 = counting  
24 fm0  
25 mtX = comput  
26  
27
```

The right pane, titled "KSynthesis", displays a tutorial page for "Familiar". The page content includes:

## Familiar

FAMILIAR (for FeAture Model script Language for manipulation and Automatic Reasoning) is a language for importing, exporting, composing, decomposing, editing, configuring, computing "diffs", refactoring, reverse engineering about (multiple) feature models. All these operations can be combined to realize complex variability management tasks.

Here you will see how this language works and you have nothing to install !!

## Chapters

[Introduction](#)

## Introduction

Welcome to the tutorial part of the familiar project's webiste. This part will explain how the language works. For a better comprehension of the language you have an editor on the right part to execute some code. to execute your code you have just to click on the button **execute Familiar code**.

You will find some code part, like this below, to see the result of the code.

```
//I'm a code part
```

[Run](#)

You have to click on the button **Run** to put he code on the editor.

## A first exemple

```
fmwiki = FM (Wiki: License Storage ["Programming Language"] ;  
License: ("Proprietary License"|"Open Source") ;  
Storage: (PostgreSQL|MySQL) ;  
"Programming Language": (Java|PHP) ;  
(PostgreSQL <-> "Proprietary License");  
("Proprietary License" -> !"Programming Language");  
)
```

At the bottom right, there is a button labeled "Execute FAMILIAR code".

On the far right, a small code editor shows two lines of code:

```
1 //hello world !  
2
```

# A rendre

- Comprendre et documenter un projet (CD)
  - objectif: en anglais directement sur la page github des projets (à condition que ce soit accepté par les responsables/clients du projet)
  - en pratique: soumission au « client » ainsi que sous la forme d'un document PDF à [mathieu.acher@irisa.fr](mailto:mathieu.acher@irisa.fr)
- Sprint 1 (SP1)
  - code source, instructions, compte rendu succinct (en français)
- Sprint 2 (SP2)
  - code source, instructions, compte rendu succinct (en français)

# Soutenance (PR)

- 20' de présentation
  - Rappel du contexte
  - Expliquer l'architecture du projet, les technologies utilisées, et son déploiement (CD)
  - Description de l'implémentation (SP1 + SP2)
  - Retour d'expérience
- 10' de questions par le jury

# Séances

- 6 séances
  - Une partie TD et une partie TP,  $6 * 2 = 12$
- TP et TD
  - 2 intervenants (Sana Ben Nasr + Mathieu Acher)
    - Projet #2, PCM (Sana)
    - Projet #1, 3D et #3, WebFML (Mathieu)
  - S'organiser pour que chaque groupe de TP (resp. TD) corresponde à un projet unique (e.g., tous les groupes qui ont choisi le projet #1 vont dans un même groupe de TP/TD)
- Cours magistraux: adaptatifs (wait & see)
  - Outils (e.g., git), Méthodologie de tests, JavaScript

# Evaluation

- CD (5 points)
  - ~ fin novembre
  
- SP1 (5 points)
  - ~ début décembre
  
- SP2 (5 points)
  - ~ début janvier
  
- PR1 (5 points)
  - ~ mi-janvier



# Projet

- Groupe
  - Outils de versioning (git)
  - Outils collaboratifs
- Répartissez-vous les rôles
  - Impossible de rendre en temps et en heure sinon
- Résultats attendus
  - Très fortes contraintes sur les dates de rendus (cela fait partie intégrante de l'exercice)



# Choix

- Constitution des groupes
- Inscription sur github
- Avant le vendredi 17 octobre midi, un email du responsable de chaque groupe comprenant:
  - le choix du projet
  - la constitution des groupes (nom des membres + email + nom d'utilisateur sur github)
- Une concertation à l'échelle de la promotion est nécessaire
  - $\geq 2$  groupes par projet,  $\leq 5$  groupes par projet, 4 min/5 max par groupe

