

# Software Product Lines and Requirements

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# Material

**<http://mathieuacher.com/teaching/IDE1617/>**

# Plan

- Challenges and Overview
  - Developing billions of software product is hard but now a common practice
- ~~Implementing Variability~~
  - ~~Revisit of existing techniques and curriculum~~
- Specificity of Product Line Engineering
  - Process, methods, requirements
- Feature Models
  - Defacto standard for modeling product lines and variability requirements
  - Syntax, semantics, automated reasoning

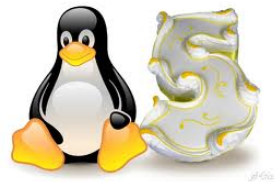
# What you will learn

- The idea of software product lines and variability
  - You will be able to recognize this class of systems
  - Aware of the complexity, the specific development process, and existing requirement techniques
- Feature modeling
  - A widely used formalism for modeling product lines and configurable systems in a broad sense (incl. for requirements)



# Product Lines

# (Software) Product Lines



01011011  
11011110  
00111110  
11001101  
10001111  
10100110  
10001010  
10101011  
00001110  
11010101  
10111010  
01100100  
01010101  
11010110  
.....

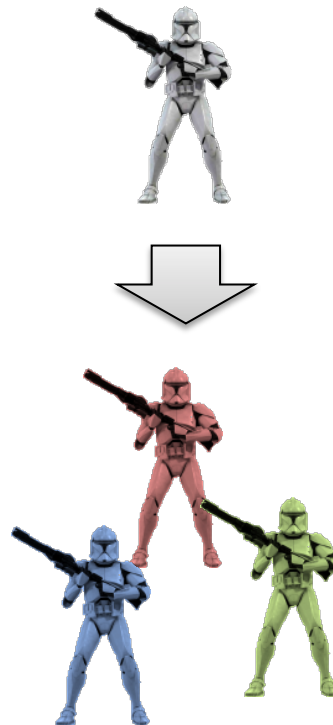


# The three ways to build a (software) product

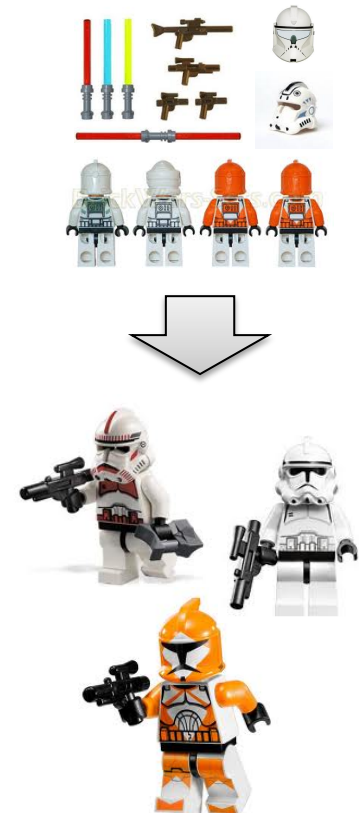
Independently



„Clone & Own“



„Shared“ (reusable) Assets



(credits: Thorsten Berger's slide)

# The three ways to build a (software) product

Independently

„Clone & Own“

„Shared“ (reusable) Assets

## Software Product Lines

Product Configuration  
Variability Modeling  
Components  
Domain-specific Languages  
Generators  
Preprocessors  
Design Patterns  
...



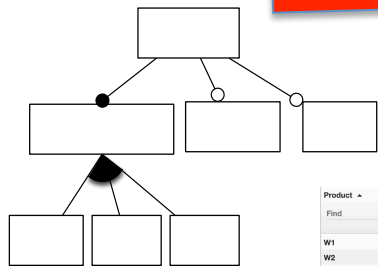
(credits: Thorsten Berger's slide)



# Modeling Variability



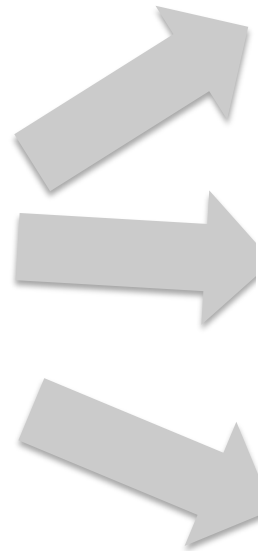
(product lines)



not, and, or, implies

Product	License	Price	Language Support	Language	WYSIWIG
W1	Commercial	10	Yes	Java	Yes
W2	NoLimit	20	No		Yes
W3	NoLimit	10	No		Yes
W4	GPL	0	Yes	Python	Yes
W5	GPL	0	Yes	Perl	Yes
W6	GPL	10	Yes	Perl	Yes
W7	GPL	0	Yes	PHP	No
W8	GPL	10	Yes	PHP	Yes

Feature models  
or Product Matrices

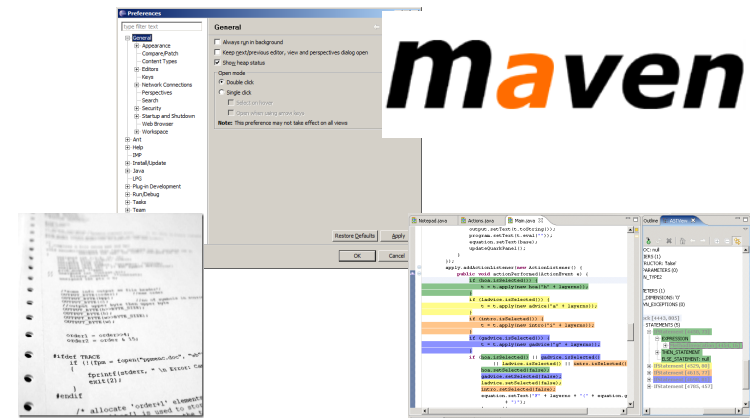
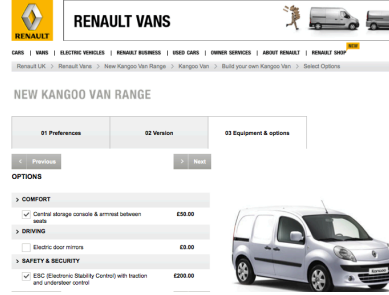
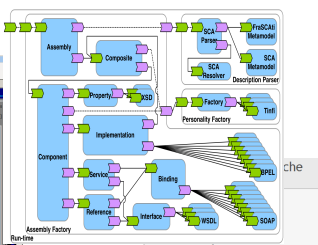
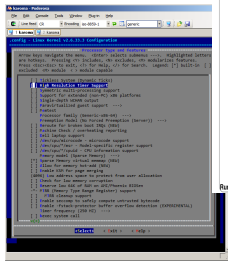


Variants of code (e.g., Java or C)  
Variants of user interfaces  
Variants of video sequences  
Variants of models (e.g., UML or SysML)



Variants of « things » (3D models)  
...



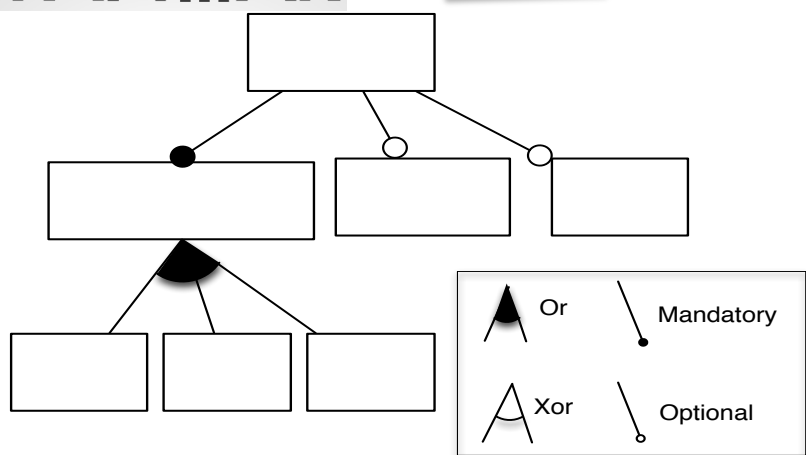


maven

# Analyzing/Extracting Encoding/Formalizing

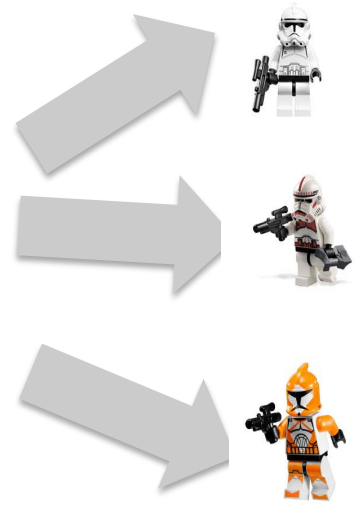


FAMILiAR



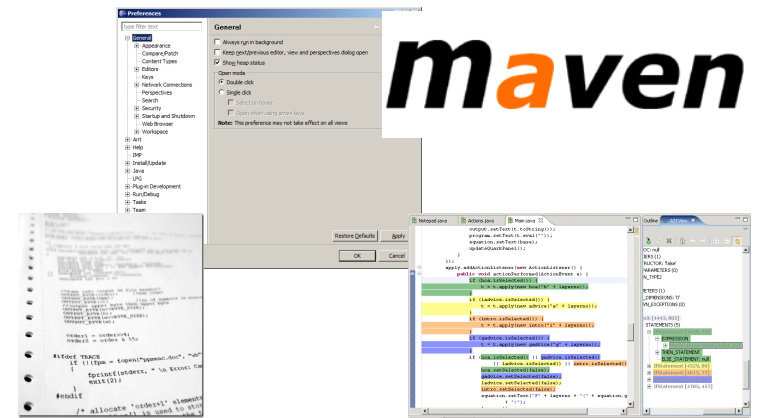
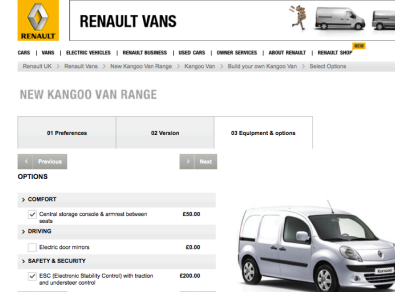
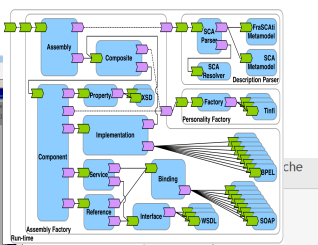
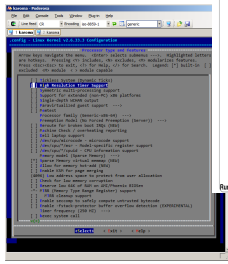
not, and, or, implies

## Variability Models (feature models)



- Variants of code (e.g., Java or C)
- Variants of user interfaces
- Variants of video sequences
- Variants of models (e.g., UML or SysML)
- Variants of « things » (3D models)

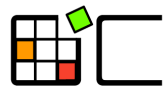
...



maven



# Analyzing/Extracting Encoding/Formalizing

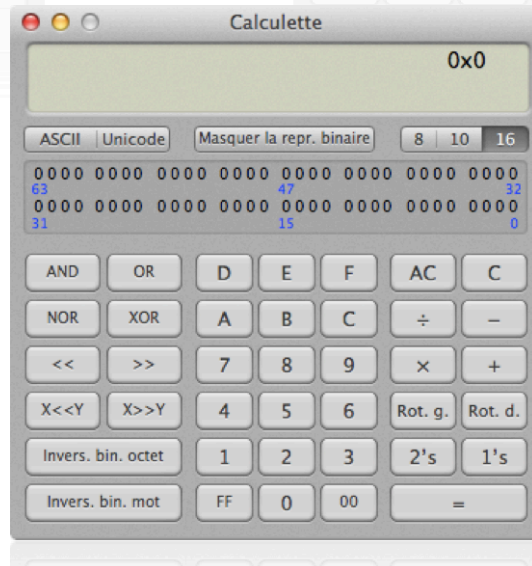
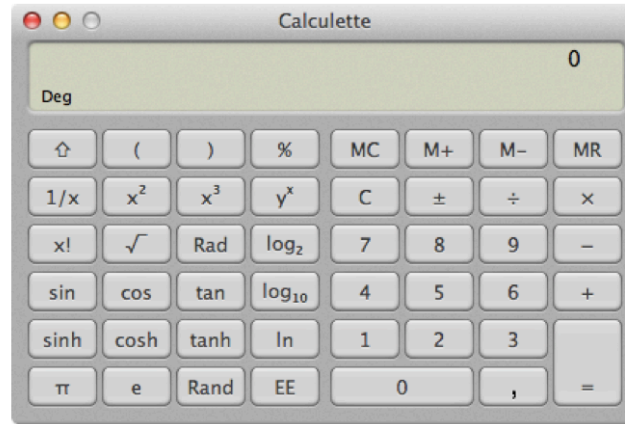
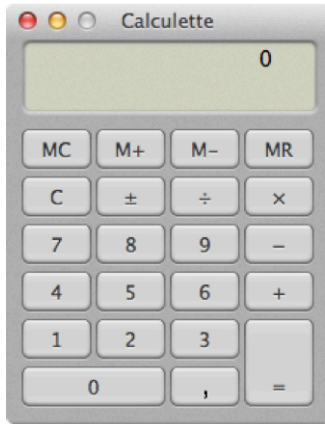


OpenCompare

Product	License	Price	Language Support	Language	WYSIWIG
Find	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text"/>	<input type="checkbox"/>
W1	Commercial	10	Yes	Java	Yes
W2	NoLimit	20	No		Yes
W3	NoLimit	10	No		Yes
W4	GPL	0	Yes	Python	Yes
W5	GPL	0	Yes	Perl	Yes
W6	GPL	10	Yes	Perl	Yes
W7	GPL	0	Yes	PHP	No
W8	GPL	10	Yes	PHP	Yes

# Variability and Software Product Lines

Perhaps, you ignore the names of something  
omnipresent in numerous contexts



« A set of programs is considered to constitute a **family**, whenever it is worthwhile to study programs from the set by **first studying the common properties** of the set and then determining the **special properties** of the individual family members »

aka Variability

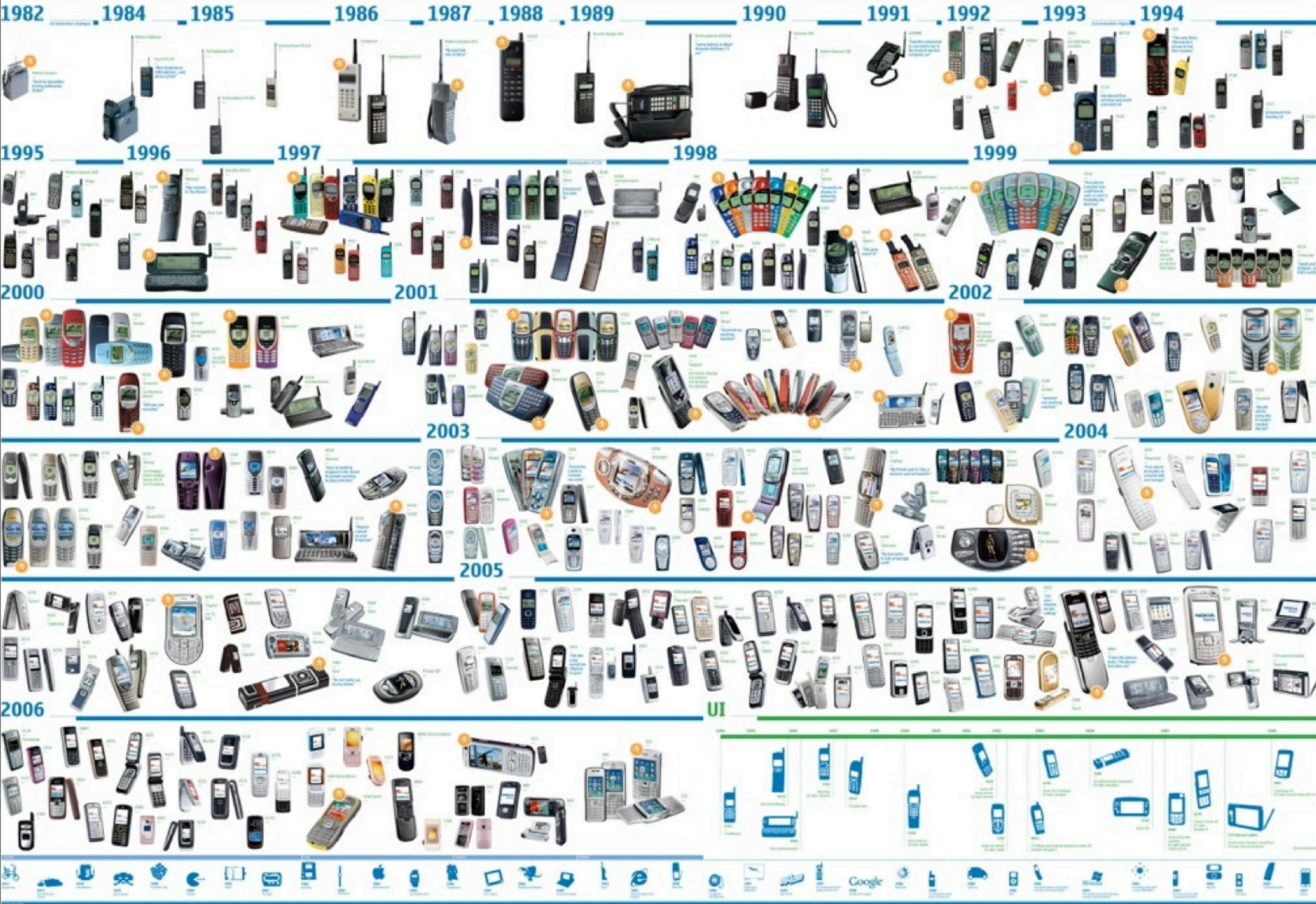
David L. Parnas — “On the design and development of program families” in Transactions on Software Engineering, SE-2(1):1–9, 1976

# Variability

“the ability of a system to be efficiently extended, changed, customized or configured for use in a particular context”

*Mikael Svahnberg, Jilles van Gorp, and Jan Bosch (2005)*

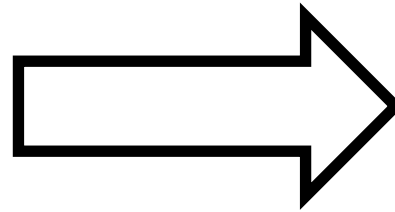








# Software-intensive systems



come in many variants



# RENAULT VANS



CARS | VANS | ELECTRIC VEHICLES | RENAULT BUSINESS | USED CARS | OWNER SERVICES | ABOUT RENAULT | RENAULT SHOP

NEW

Renault UK > Renault Vans > New Kangoo Van Range > Kangoo Van > Build your own Kangoo Van > Select Options

## NEW KANGOO VAN RANGE

01 Preferences

02 Version

03 Equipment & options

< Previous

> Next

### OPTIONS

#### > COMFORT

Central storage console & armrest between seats **£50.00**

#### > DRIVING

Electric door mirrors **£0.00**

#### > SAFETY & SECURITY

ESC (Electronic Stability Control) with traction and understeer control **£200.00**



“Reverse Engineering Web Configurators” Ebrahim Khalil Abbasi, Mathieu Acher, Patrick Heymans, and Anthony Cleve. In 17th European Conference on Software Maintenance and Reengineering (CSMR'14)



# Firefox

about:config

Firefox | about:config

Search:

Preference Name	Status	Type	Value
alerts.disableSlidingEffect	default	boolean	false
app.feedback.baseURL	default	string	https://input.moz...
app.support.baseURL	default	string	https://support.m...
app.update.altwindowtype	default	string	Browser:About
app.update.auto	default	boolean	false
app.update.autoInstallEnabled	default	boolean	false
app.update.backgroundMaxErrors	default	integer	10
app.update.badge	default	boolean	false
app.update.cert.checkAttributes	default	boolean	true
app.update.cert.maxErrors	default	integer	5
app.update.cert.requireBuiltIn	default	boolean	true
app.update.certs.1.commonName	default	string	aus4.mozilla.org

# LE PLIAGE PERSONNALISÉ

LE PLIAGE CUIR

LE PLIAGE TOILE

MODÈLES

COULEUR RECTO

COULEUR VERSO

BOUCLERIE

RESET

- Porte-monnaie Toile
- Pochette Toile
- Sac Taille 1 Toile
- Sac Taille 2 Toile
- Sac Taille 3 Toile
- Sac Taille 4 Toile



## VOTRE PERSONNALISATION

Porte-monnaie Toile : 9 x 7 x 5 cm  
 Couleur recto : Garance  
 Couleur verso : Malabar  
 Bouclerie : Bronze

35,00 €

AJOUTER AU PANIER

Infos

Partager

J'aime

- Developer Tools
  - Development
  - Drivers
  - DTP/Prepress
  - Educational
  - Finance
  - Font Tools
  - Games
  - Graphics
  - HTML Tools
  - Internet Utilities
  - iPhone Applications
  - iPod Tools
  - Math/Scientific
  - Multimedia
  - Network/Admin
  - Screensavers
  - Security
  - Spotlight Plugins & Utilities
  - System Utilities
  - Utilities
  - Video
  - Word Processing
- 
- GLOBAL PAGES >>
  - NEWS ARCHIVE >>
  - OFFTOPEDIA REVIEWS >>
  - MEET THE EDITORS >>

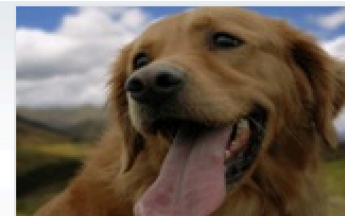
### Power Matte 2.0.1.3 update



Adobe After Effects plugin that can extract any object in an image

[\[read more >\]](#)

<b>Size:</b>	13.20 MB
<b>Platform:</b>	Mac OS X 10.5 or later
<b>License:</b>	Trial
<b>Rating:</b>	Good (3.0/5)
<b>Downloads:</b>	1,504
<b>Updated:</b>	June 20th, 08:21 UTC



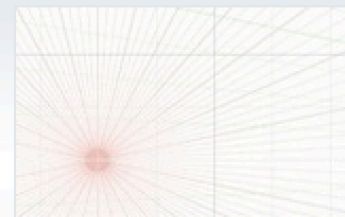
### Gridus 1.1 update



Helps you generate perspective grids

[\[read more >\]](#)

<b>Size:</b>	102 KB
<b>Platform:</b>	Mac OS X 10.8 or later
<b>License:</b>	Commercialware
<b>Rating:</b>	NOT RATED
<b>Downloads:</b>	21
<b>Updated:</b>	June 20th, 07:56 UTC



### Picture Frame 2.2 update



Quickly generate multi-frame photos using your Mac

[\[read more >\]](#)

<b>Size:</b>	716 KB
<b>Platform:</b>	Mac OS X 10.6.6 or l...
<b>License:</b>	Commercialware
<b>Rating:</b>	Excellent (5.0/5)
<b>Downloads:</b>	297
<b>Updated:</b>	June 20th, 07:53 UTC



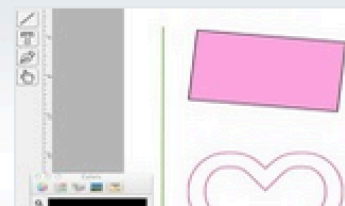
### FashionLab Studio 1.1 update



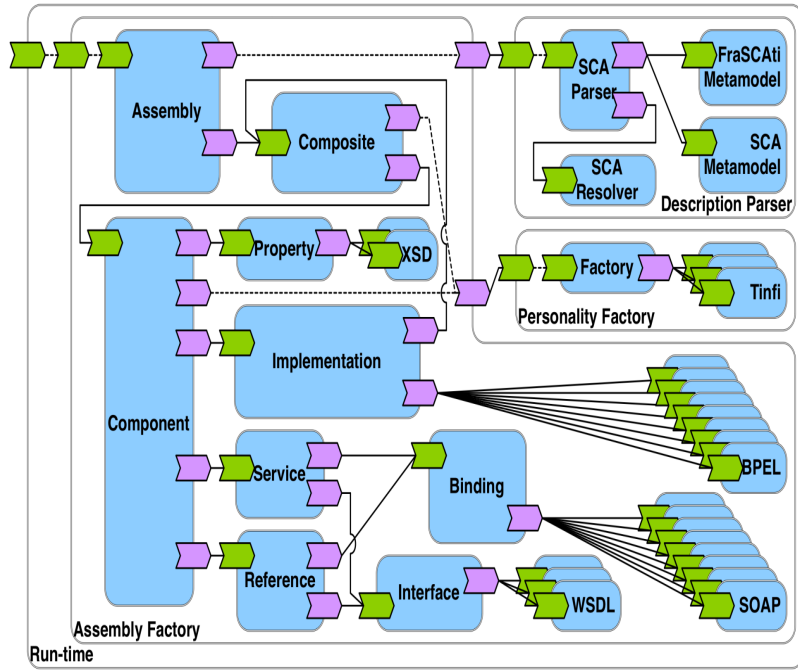
Makes it easy to design your own T-shirt using a Mac

[\[read more >\]](#)

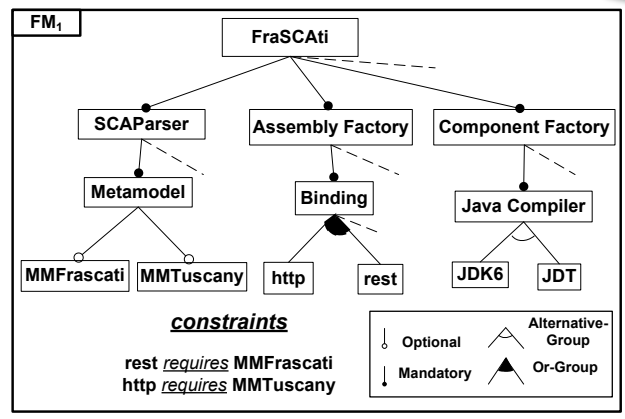
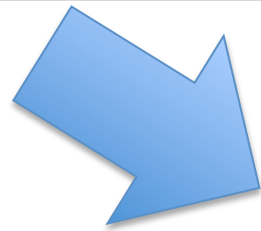
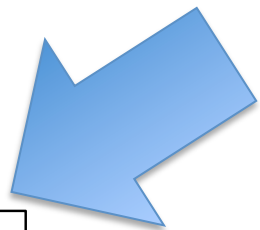
<b>Size:</b>	3.10 MB
<b>Platform:</b>	Mac OS X 10.6.6 or l...
<b>License:</b>	Commercialware
<b>Rating:</b>	NOT RATED
<b>Downloads:</b>	3
<b>Updated:</b>	June 20th, 07:49 UTC



« Feature Model Extraction from Large Collections of Informal Product Descriptions »  
 Jean-Marc Davril, Edouard Delfosse, Negar Hariri, Mathieu Acher, Jane Cleland-Huang, Patrick Heymans (ESEC/FSE'13)

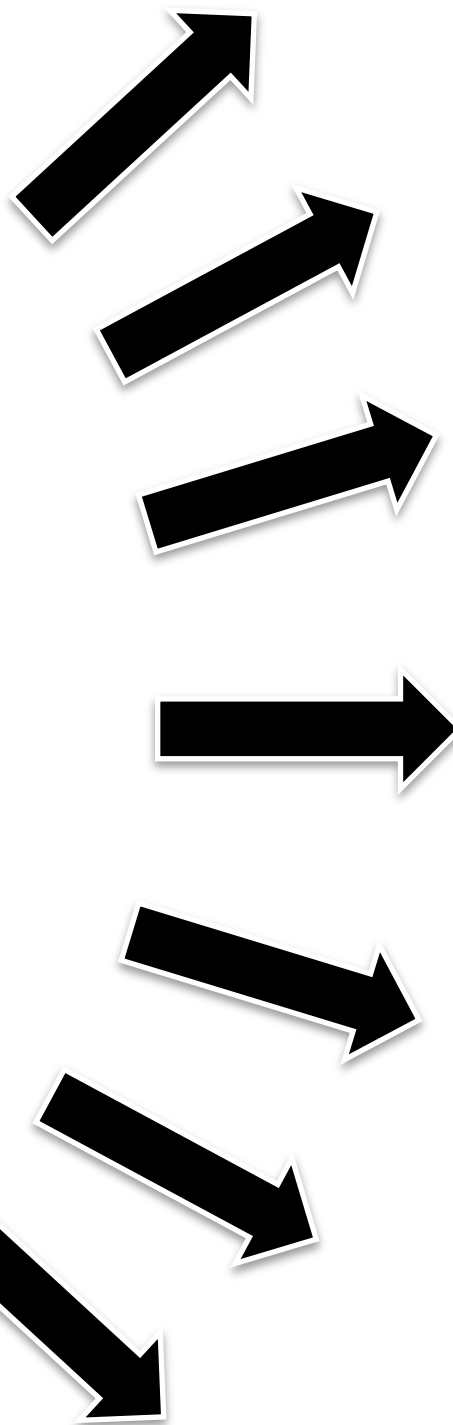


**maven**



# Variability Model

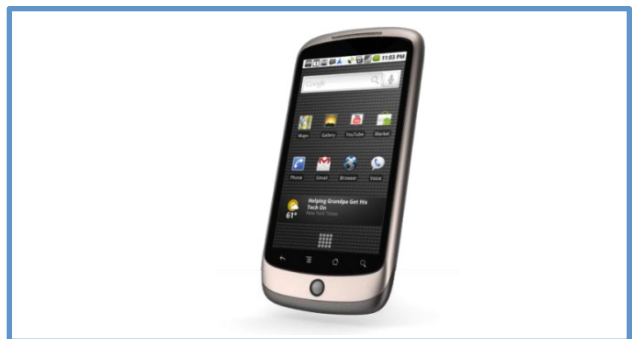
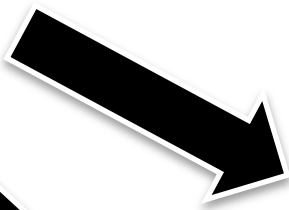
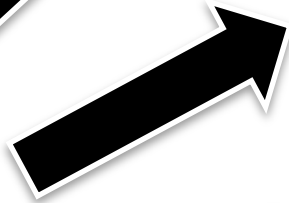
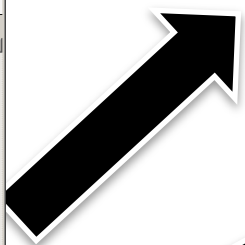
Printer  
Firmware



```
karoma Encoding iso-8859-1 generic
.config - Linux Kernel v2.6.33.3 Configuration
Processor type and features
Arrow keys navigate the menu. <Enter> selects submenus ---. Highlighted letters
are hotkeys. Pressing <Y> includes, <N> excludes, <M> modularizes features.
Press <Esc><Esc> to exit, <?> for Help, </> for Search. Legend: [*] built-in [ ]
excluded <M> module < > module capable

[ ] Tickless System (Dynamic Ticks)
[*] High Resolution Timer Support
[ ] Symmetric multi-processing support
[ ] Support for extended (non-PC) x86 platforms
[ ] Single-depth WCHAN output
[ ] Paravirtualized guest support ---
[ ] Memtest
Processor family (Generic-x86-64) ---
Preemption Model (No Forced Preemption (Server)) ---
[ ] Reroute for broken boot IRQs (NEW)
[ ] Machine Check / overheating reporting
[ ] Dell laptop support
[ ] /dev/cpu/microcode - microcode support
[ ] /dev/cpu/msr - Model-specific register support
[ ] /dev/cpu/* /cpuid - CPU information support
Memory model (Sparse Memory) ---
[*] Sparse Memory virtual memmap (NEW)
[ ] Allow for memory hot-add (NEW)
[ ] Enable KSM for page merging
(4096) Low address space to protect from user allocation
[ ] Check for low memory corruption
[ ] Reserve low 64K of RAM on AMI/Phoenix BIOSen
-- MTRR (Memory Type Range Register) support
[ ] MTRR cleanup support
[ ] Enable seccomp to safely compute untrusted bytecode
[ ] Enable -fstack-protector buffer overflow detection (EXPERIMENTAL)
[ ] Timer frequency (250 HZ) ---
[ ] kexec system call
(y)
<select> <exit> <help>
```

# Linux Kernel

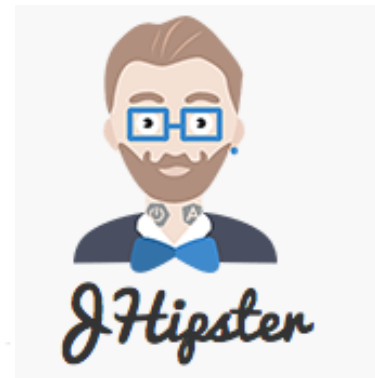




Brand	Model name	Sensor size	Effective megapixels	Lens mount	Viewfinder type	Viewfinder coverage (% of the frame)	Metering zones	Focus points	Lowest ISO	Highest ISO	DxOMark sensor score	DxO ISO performance <sup>[1]</sup>
Canon	1D X	Full frame	18.1	EF	Pentaprism	100	252	61	50	204800	82	2786
Canon	1Ds Mark III	Full frame	21.1				63	45	50	3200	80	1663
Canon	1D Mark IV	APS-H	16.1				63	45	50	102400	74	1320
Canon	5D Mark III	Full frame	22.3				63	61	50	102400	81	2293
Canon	5D Mark II	Full frame	21.1				35	9	50	25600	79	1815
Canon	6D	Full frame	20.2				63	11	100	102400	82	2340
Canon	7D	APS-C	18.0				63	19	100	12800	66	854
Canon	70D	APS-C	20.2				63	19	100	25600	68	926
Canon	60D	APS-C	18.0				63	9	100	12800	66	813
Canon	50D	APS-C	15.1	EF, EF-S	Pentaprism	95	35	9	100	12800	63	696
Canon	40D	APS-C	10.1	EF, EF-S	Pentaprism	95	35	9	100	3200	64	703
Canon	30D	APS-C	8.2	EF, EF-S	Pentaprism	95	35	9	100	3200	59	736
Canon	20D	APS-C	8.2	EF, EF-S	Pentaprism	95	35	9	100	3200	62	721



Guillaume Bécan, Nicolas Sannier, Mathieu Acher, Olivier Barais, Arnaud Blouin, and Benoit Baudry. Automating the Formalization of Product Comparison Matrices (2014). In 29th IEEE/ACM International Conference on Automated Software Engineering (ASE'14)



```
macher-wifi:getting-started macher1$ yo jhipster
```

I'm all done. Running `npm install & bower install` for you to install the required dependencies.

```


┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ) ( ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ) ( ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐
└─┬─┘ └─┬─┘ └─┬─┘ ) ) └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ ) ) └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘
                                     ┌─┴─┐ ┌─┴─┐ ┌─┴─┐
                                      └─┬─┘ └─┬─┘ └─┬─┘
      ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐ ┌─┴─┐
      └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘ └─┬─┘

```

Welcome to the JHipster Generator v2.17.0

```
? (1/15) What is the base name of your application? jhipster
? (2/15) What is your default Java package name? com.mycompany.myapp
? (3/15) Do you want to use Java 8? Yes (use Java 8)
? (4/15) Which *type* of authentication would you like to use? (Use arrow keys)
> HTTP Session Authentication (stateful, default Spring Security mechanism)
  OAuth2 Authentication (stateless, with an OAuth2 server implementation)
  Token-based authentication (stateless, with a token)
```

## generator-jhipster / app / templates / src / main / java / package / config / \_DatabaseConfiguration.java

 **jdubois** 2 days ago Use Spring Boot's configuration meta-data

9 contributors



184 lines (165 sloc) | 9.69 KB

Raw

Blame

History



```
1 package <%=packageName%>.config;
2 <% if (databaseType == 'sql') { %>
3 import <%=packageName%>.config.liquibase.AsyncSpringLiquibase;
4 import com.codahale.metrics.MetricRegistry;
5 import com.fasterxml.jackson.datatype.hibernate4.Hibernate4Module;
6 import com.zaxxer.hikari.HikariConfig;
7 import com.zaxxer.hikari.HikariDataSource;
8 import liquibase.integration.spring.SpringLiquibase;<% } %><% if (databaseType == 'mongodb' && authenticationType == 'oauth2') { %>
9 import <%=packageName%>.config.oauth2.OAuth2AuthenticationReadConverter;<% } %><% if (databaseType == 'mongodb') { %>
10 import com.mongodb.Mongo;
11 import org.mongeez.Mongeez;<% } %>
12 import org.slf4j.Logger;
13 import org.slf4j.LoggerFactory;<% if (databaseType == 'sql') { %><% if (hibernateCache == 'hazelcast') { %>
14 import org.springframework.cache.CacheManager;<% } %>
15 import org.springframework.beans.factory.annotation.Autowired;
16 import org.springframework.boot.autoconfigure.condition.ConditionalOnExpression;<% } %><% if (databaseType == 'mongodb') { %>
17 import org.springframework.boot.autoconfigure.mongo.MongoAutoConfiguration;
18 import org.springframework.boot.autoconfigure.mongo.MongoProperties;<% } %><% if (databaseType == 'sql') { %>
19 import org.springframework.boot.autoconfigure.jdbc.DataSourceProperties;
20 import org.springframework.boot.autoconfigure.liquibase.LiquibaseProperties;
21 import org.springframework.context.ApplicationContextException;<% } %>
22 import org.springframework.context.annotation.Bean;
23 import org.springframework.context.annotation.Configuration;
24 import org.springframework.context.annotation.Profile;<% if (databaseType == 'mongodb') { %>
25 import org.springframework.context.annotation.Import;<% } %><% if (databaseType == 'sql') { %>
26 import org.springframework.core.env.Environment;<% } %><% if (databaseType == 'mongodb' && authenticationType == 'oauth2') { %>
27 import org.springframework.core.convert.converter.Converter;<% } %><% if (databaseType == 'mongodb') { %>
28 import org.springframework.core.io.ClassPathResource;<% } %><% if (searchEngine == 'elasticsearch') { %>
29 import org.springframework.data.elasticsearch.repository.config.EnableElasticsearchRepositories;<% } %><% if (databaseType == 'mon
30 import org.springframework.data.mongodb.config.AbstractMongoConfiguration;
31 import org.springframework.data.mongodb.config.EnableMongoAuditing;<% } %><% if (databaseType == 'mongodb' && authenticationType =
32 import org.springframework.data.mongodb.core.convert.CustomConversions;<% } %><% if (databaseType == 'mongodb') { %>
33 import org.springframework.data.mongodb.core.mapping.event.ValidatingMongoEventListener;
34 import org.springframework.data.mongodb.repository.config.EnableMongoRepositories;
35 import org.springframework.validation.beanvalidation.LocalValidatorFactoryBean;<% } %><% if (databaseType == 'sql') { %>
```



(a) Variant #1 of video sequence



(b) Variant #2 of video sequence



(c) Variant #3 of video sequence



(d) Variant #4 of video sequence



(e) Variant #5 of video sequence



(f) Variant #6 of video sequence

Figure 1: Six variants of video sequences synthesized with ViViD



video\_sequences\_generator

#### Video\_Sequence\_1.cfg

```
vehicle1.identifier = 15 -- Integer number : 0=disable, 1=AMX30, ...  
...  
vehicle5.identifier = 12 -- Integer number : 0=disable, 1=AMX30, ...  
distractors.bird_level = 0 -- Floating point number from 0 (low level) to 1 (high level)  
capture.illumination_level = 0.80 -- Floating point number from 0 (low level) to 1 (high level)  
signal_quality.blur_level = 1.00 -- Floating point number from 0 (low level) to 1 (high level)  
...more attributes
```

#### Video\_Sequence\_2.cfg

```
vehicle1.identifier = 7 -- Integer number : 0=disable, 1=AMX30, ...  
...  
vehicle5.identifier = 3 -- Integer number : 0=disable, 1=AMX30, ...  
distractors.bird_level = 0.5 -- Floating point number from 0 (low level) to 1 (high level)  
capture.illumination_level = 0.90 -- Floating point number from 0 (low level) to 1 (high level)  
signal_quality.blur_level = 0.50 -- Floating point number from 0 (low level) to 1 (high level)  
...more attributes
```

#### Video\_Sequence\_n.cfg

```
vehicle1.identifier = 1 -- Integer number : 0=disable, 1=AMX30, ...  
...  
vehicle5.identifier = 13 -- Integer number : 0=disable, 1=AMX30, ...  
distractors.bird_level = 0 -- Floating point number from 0 (low level) to 1 (high level)  
capture.illumination_level = 1.00 -- Floating point number from 0 (low level) to 1 (high level)  
signal_quality.blur_level = 0.00 -- Floating point number from 0 (low level) to 1 (high level)  
...more attributes
```



### Video Sequences Generator

Video\_Sequence\_1.avi



Video\_Sequence\_2.avi



Video\_Sequence\_n.avi



```
/* [Customize body] */
```

```
//Set the outside length of your pencil box.  
length=190;//[70:400]
```

```
//Set the outside depth of your pencil box.  
depth=70;//[50:400]
```

```
//Set the total height of your pencil box. The top of the box is set at 15mm.  
//Extra height is added to the body section.  
height=40;//[40:150]
```

```
//Choose divider orientation. Long is for the X direction.
```

```
long = 1;//[0,1,2]
```

```
//Short is for the Y direction.
```

```
short = 2;//[0,1,2,3]
```

```
//When you have 2 long dividers,
```

```
// picking yes here will put short dividers in the center section.
```

```
center = 0;//[1:Yes,0:No]
```

1

Lid inside settings

Lid inside content

Lid outside

Customize body

Design key

Customize ruler

Printer platform settings

**Length** Set the outside length of your pencil box. 190

**Depth** Set the outside depth of your pencil box. 70

**Height** Set the total height of your pencil box. The top of the box is set at 15mm. Extra height is added to the body section. 40

**Long** Choose divider orientation. Long is for the X direction.

**Short** Short is for the Y direction.

**Center** When you have 2 long dividers, picking yes here will put short dividers in the center section.

### Customizable Battery Case

by walter, published Mar 6, 2013



Like	284
Collect	473
Comment	20
I Made One	8
Watch	10
Remix It	366
Share	

Open in Customizer  
Download This Thing!

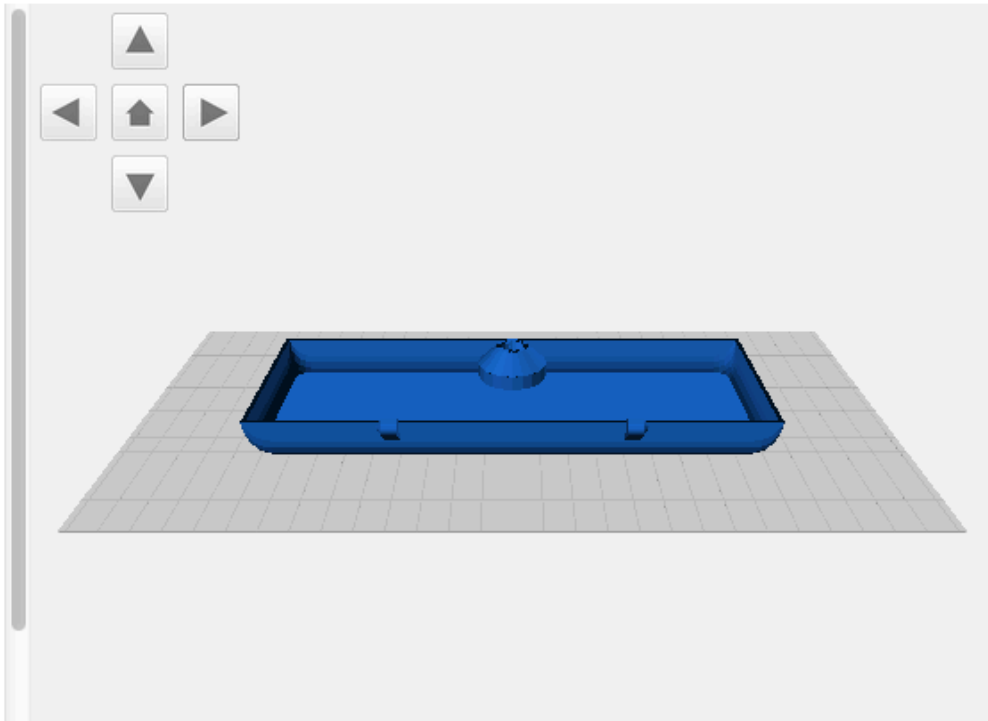


Thing Info	Instructions	Thing Files	20 Comments	8 Made	473 Collections	366 Remixes
------------	--------------	-------------	-------------	--------	-----------------	-------------

**Description**  
A customizable battery case to hold batteries while traveling. Configurable for the number of batteries and type (as long as they're cylindrical). This is an updated version of the customizable battery carrier ( [thingiverse.com/thing:51376](http://thingiverse.com/thing:51376) ), re-designed to work without magnets as requested by GregFlak25.

20865 Views 2444 Downloads  
Found in Containers  
Report Thing as inappropriate

Makes view more >



(credits: Christian Kaestner's slide)

# Food? Product lines!

**VEGETARIAN**

WHICH WICH WOULD YOU LIKE?

↓

- TRIPLE CHEESE MELT
- ELVIS WICH (P.B., Honey & Banana)
- TOMATO & AVOCADO
- BLACK BEAN PATTY
- HUMMUS & BELL PEPPERS

CHOOSE YOUR BREAD

↓

WHITE  WHEAT

CHOOSE YOUR CHEESE (Optional)

↓

- AMERICAN  SWISS  PROVOLONE
- CHEDDAR  PEPPER JACK  MOZZARELLA

**How Would You Like Your WICH Worked?**

↓

**MUSTARDS**

- Yellow  Dijon  Honey  Deli

**MAYOS**

- Regular  Lite  Horseradish  Spicy

**SPREADS & SAUCES**

- BBQ  Buffalo  Marinara
- 1000 Island  Ranch

**ONIONS**







Willkommen bei selve - the shoe individualizer

http://www.selve.net/index\_js.html

KOLLEKTION FUSSTYP MYSELVE INFO HOME

MODELLE  
LOOKBOOK

SELVE ID  
PASSWORT  
>>ANMELDEN

**selve**

selve Kollektion -> Style: [casuals](#) -> Modell: [Opal](#)

modell-details  
>>hier klicken

>>SELVE SCHUHREGAL  
inhalt: 0

>>SHOPPING BAG  
inhalt: 0



A. Erstes Oberleder  
Veloursleder Sand

B. Veloursleder Bordeaux  
Veloursleder Cognac  
Veloursleder Sand

C. Futterleder  
Beige

D. Absatz  
Hufeisen Braun

E. Sohle  
Gummisohle

>>ÄNDERN  
>>ZURÜCKLEGEN

Müsli individuell online mixen! Bio-Müsli. - Mozilla Firefox

File Edit View History Bookmarks Tools Help

http://www.mymuesli.com/muesli/index.php?vw=mixer&ec=step1&mid=1&mnpt=1&type=t0

Müsli individuell online mixen! Bio-M...

my**muesli**  
custom-mixed cereals

muesli mixer blog fragen about us

Müslibasis

Basis verfeinern

**Früchte**

Nüsse & Kerne

Extras

**Früchte**

Köstliche Bio-Trockenfrüchte, müsligerecht aufbereitet. Du kannst eine Frucht auch mehrmals auswählen, um deren Anteil zu steigern.

**Ananas**  
lecker, exotisch und wunderbar | 0.65€ (30g)  
[mehr Infos](#)

**Apfelstücke**  
Ohne Worte weil Klassiker | 0.45€ (25g)  
[mehr Infos](#)

**Aprikosen**

hoch ▲ ▼ runter

Apfelstücke  
Buchweizenflocken  
C'Mohn, baby!

Nährwerte pro 100g ▲  
**575g nur 4,70€**  
entspricht 8,17€/kg  
inkl. MWSt., zzgl. Versandkosten

fertig gemixt?  
**weiter**

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[Impressum](#)

Done en-US

Der Dell Online-Shop: Stellen Sie Ihr eigenes System zusammen - Mozilla Firefox

File Edit View Go Bookmarks Tools Help

http://configure2.euro.dell.com/dellstore/config.aspx?c=de&cs=dedhs1&kc=305&l=de&oc=W06390xp&s=dhs&sbc=pr

Getting Started Latest Headlines

Bestellen Sie online oder wählen Sie 0800 533 55 40 (gebührenfrei)

**DELL** Produkte Service Support Einkaufsunterstützung

Suche

Dell empfiehlt Windows Vista™ Home Premium.

Sie befinden sich hier: Deutschland > PRIVATANWENDER

1 Meinen Dell konfigurieren 2 Zubehör auswählen 3 Elektronik 4 Software & Service 5 Bestätigen & zum Warenkorb

Als Symbol anzeigen

ELC DDR2-Speicherspeicher mit 4,0 GB und 667 MHz (2 x 2,0 GB DIMM) [plus 019,99 € oder 20 €/Monat<sup>1</sup>]

**Grafikkarte**

128 MB nVidia NVS285 DVI/VGA-Grafikkarte

Auswahlhilfe

- 256 MB ATI Fire GL V7200-Grafikkarte [plus 416,50 € oder 13 €/Monat<sup>1</sup>]
- 128 MB nVidia Quadro FX550-Grafikkarte [plus 69,02 € oder 2 €/Monat<sup>1</sup>]
- 256 MB nVidia Quadro FX3450-Grafikkarte [plus 547,40 € oder 17 €/Monat<sup>1</sup>]
- 128 MB nVidia NVS285 DVI/VGA-Grafikkarte [Im Preis enthalten]
- Grafikkarte PCIe x16 (DVI/VGA) Matrox QID LP PCIe, 128 MB, DVI- oder VGA-Grafikkarte für 4 Monitore [plus 630,70 € oder 20 €/Monat<sup>1</sup>]
- 128 MB ATI Fire GL V3400-Grafikkarte [plus 44,03 € oder 1 €/Monat<sup>1</sup>]

**Festplatte**

80 GB Serial ATA-II-Festplatte (7.200 U/min) mit NCQ

Auswahlhilfe

- 160 GB Serial ATA-II-Festplatte (7.200 U/min) mit NCQ [plus 16,66 €]
- 80 GB Serial ATA-II-Festplatte (7.200 U/min) mit NCQ [Im Preis enthalten]

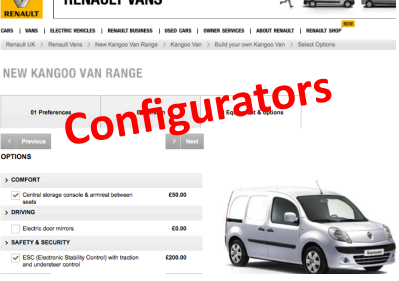
Finanzierung ab **30 €/mtl.**<sup>2</sup>  
Jetzt finanzieren - erst ab Januar 2008 zahlen!  
Weitere Informationen zur Ratenfinanzierung

**Dell Precision™ 390 Essential (W06390xp)**

inkl. MwSt., zzgl. 19,04 € Versand  
\*\*Ermäßigter Sonderpreis\*\*  
**913,92 €**  
Es gelten keine zusätzlichen Preisnachlässe.  
Das Angebot gilt für maximal 5 Systeme

Für einen noch umfassenderen Schutz Ihres Systems beinhaltet der oben erwähnte Preis ein Upgrade Service Paket. Um auf den beworbenen Preis zu kommen, entmarkieren Sie die Kategorie "Business Support".

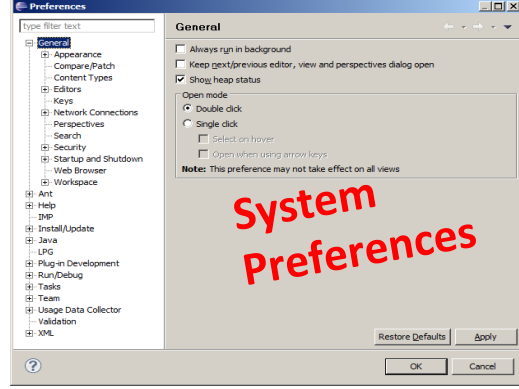
Transferring data from i.dell.com...



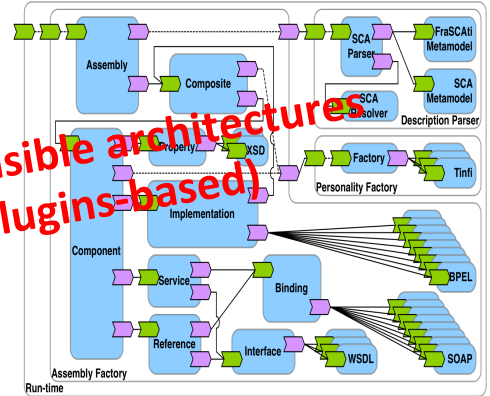
**Configurators**



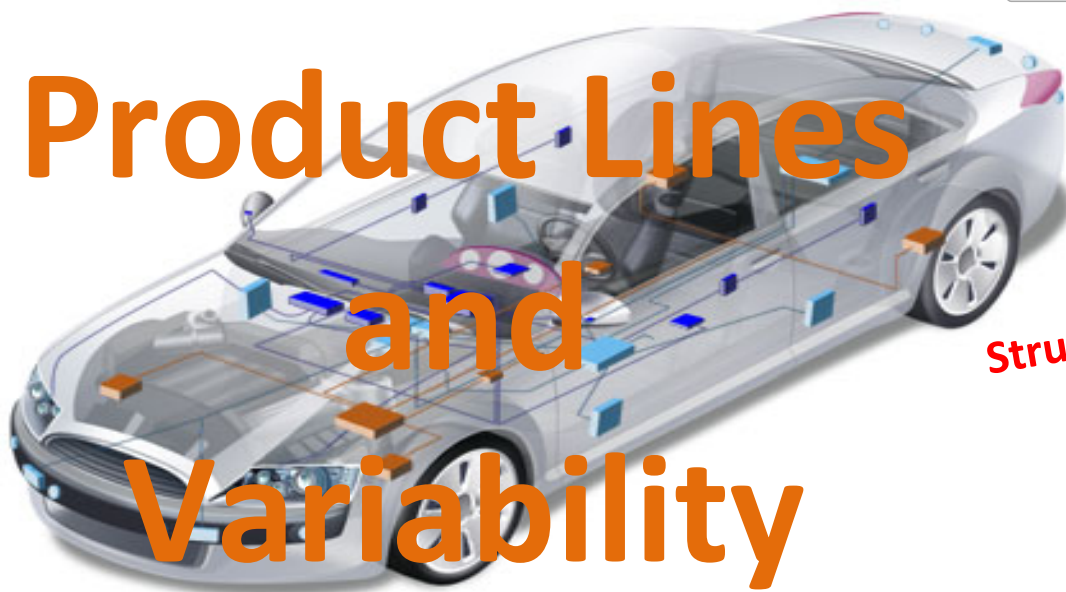
**Comparison of\***



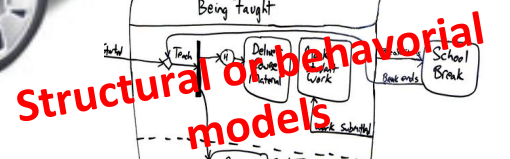
**System Preferences**



**Extensible architectures (eg plugins-based)**



**Product Lines and Variability**



**Structural or behavioral models**

```
httpd.conf -- win32 Apache
Building a Web Server, for Windows

Listen 80
ServerRoot "/www/apache2"
DocumentRoot "/www/webroot"

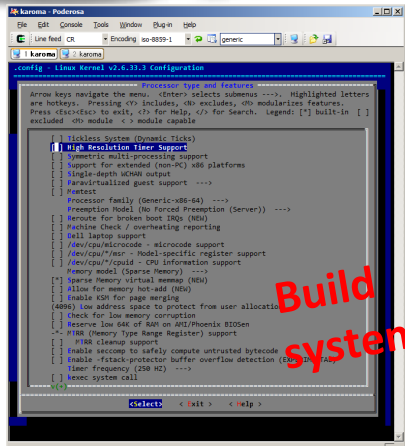
ServerName localhost:80
ServerAdmin admin@localhost

ServerSignature On
ServerTokens Prod
Define _SERVER_
Define _UNIX_
Define _OS_
Define _MIME_TYPES_
Define _FEATURES_
Define _DEFAULT_CHARSET_ ISO-8859-1
UseCanonicalNames Off
HostnameLookups Off
ErrorLog logs/error.log
LogLevel error
PidFile logs/httpd.pid

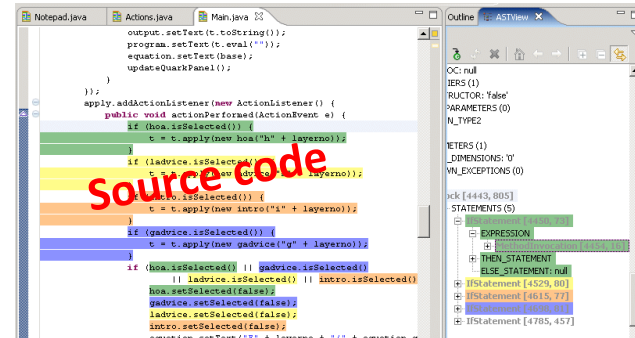
KeepAlive On
MaxKeepAliveRequests 100
KeepAliveTimeout 15

<IfModule mpm_winnt.c>
  ThreadsPerChild 250
  MaxRequestsPerChild 0
</IfModule>
```

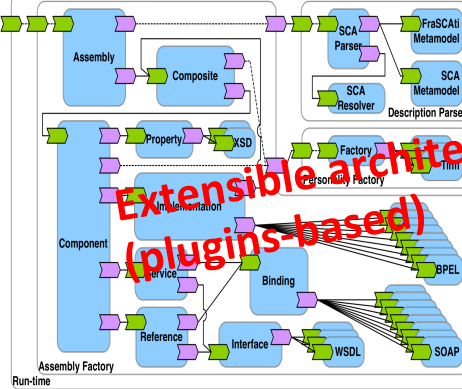
**Configuration files**



**Build systems**



**source code**



**Extensible architectures  
(plugins-based)**

**System Preferences**

httpd.conf -- win32 Ap  
Building a Web Server, for Wind

```
Listen 80
ServerRoot "/www/Apache2"
DocumentRoot "/www/webroot"

ServerName localhost:80
ServerAdmin admin@localhost
```

```
ServerSignature On
ServerTokens Full

DefaultType text/plain
AddDefaultCharset iso-8859-1
UseCanonicalName Off
HostnameLookups Off

ErrorLog logs/error.log
LogLevel error

PidFile logs/httpd.pid

Timeout 300

KeepAlive On
MaxKeepAliveRequests 100
KeepAliveTimeout 15

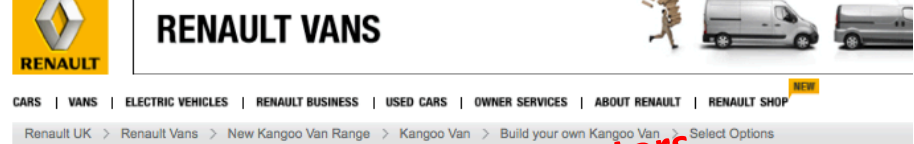
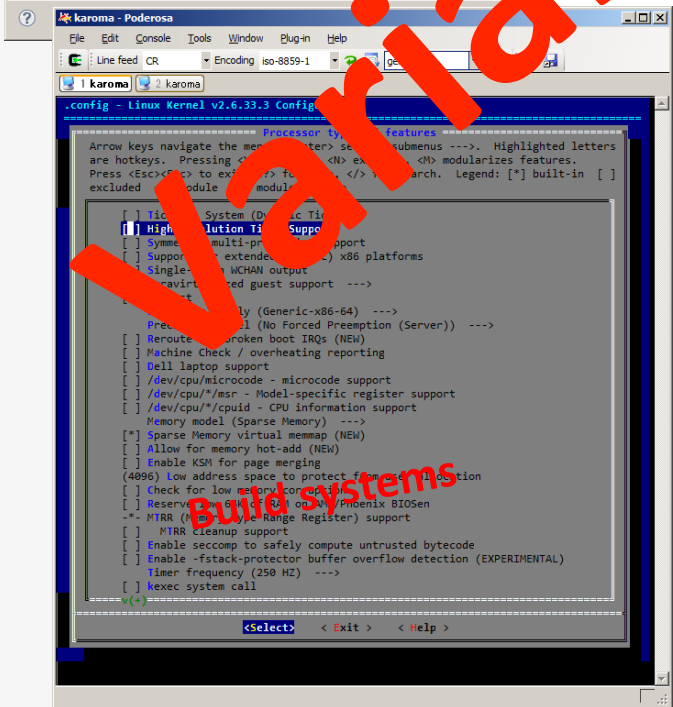
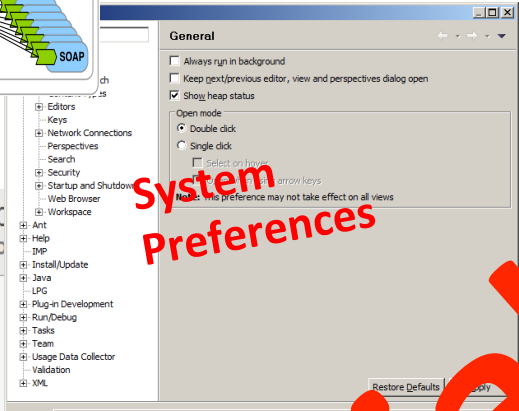
<IfModule mpm_winnt.c>
  ThreadsPerChild 250
  MaxRequestsPerChild 0
</IfModule>
```

**Configuration files**

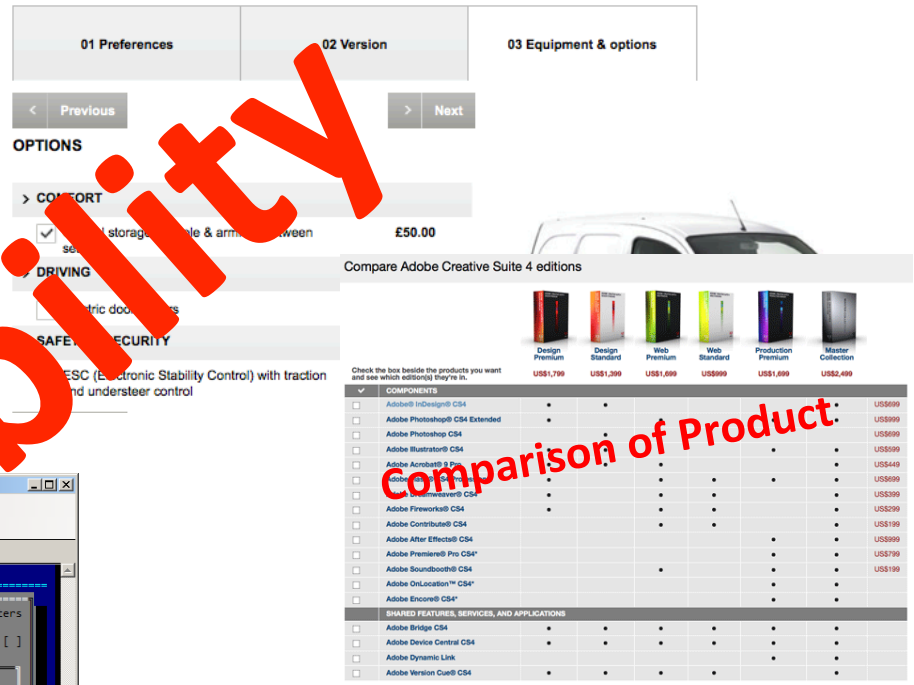
```
...
(4896) low address space to protect from allocation
[ ] check for low esp/ebp/esp/ebp location
[ ] Reserver BIOSen
-- MTRR (MTRR Ranges Register) support
[ ] MTRR clean-up support
[ ] Enable seccomp to safely compute untrusted bytecode
[ ] Enable -fstack-protector buffer overflow detection (EXPERIMENTAL)
[ ] timer frequency (250 MHz) ---
[ ] hexec system call
```

**Build Systems**

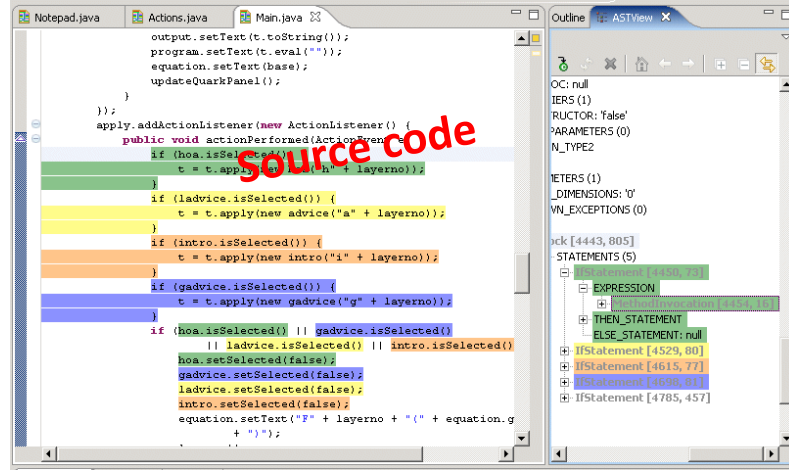
```
<IfModule mpm_winnt.c>
  ThreadsPerChild 250
  MaxRequestsPerChild 0
</IfModule>
```



NEW KANGOO VAN RANGE



**Comparison of Product.**



**Source code**

# Quizz Time

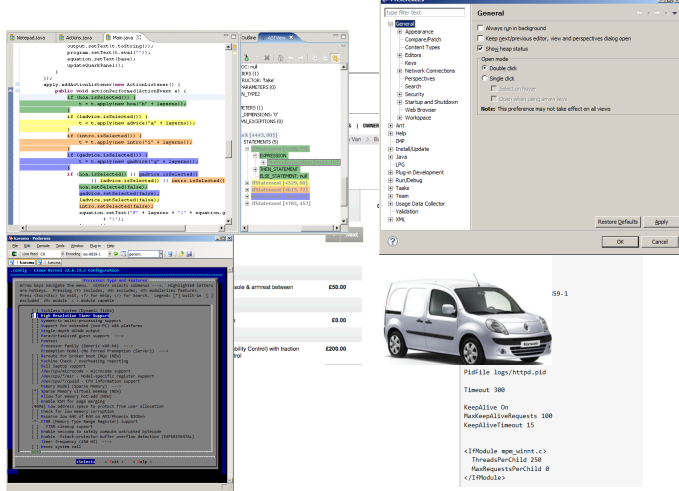
Give three examples of software product lines (also called configurable systems or variability-intensive systems)

**Software is eating the world (any company will be a software company)**

With software you can produce variants of software; in fact it is more general: you can produce variants of anything since software is everywhere

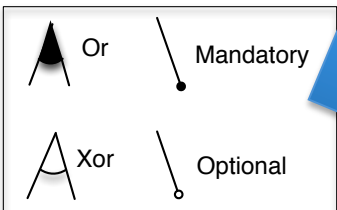
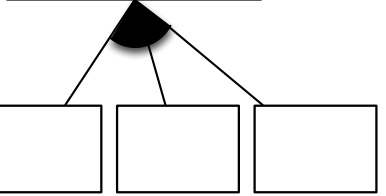
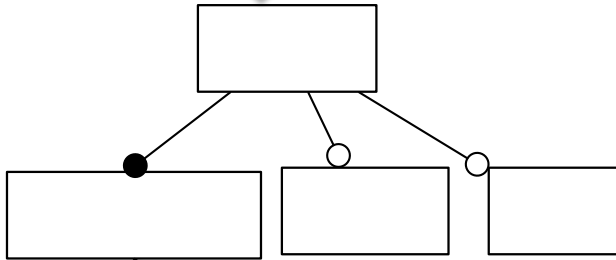
If you have the super-power to **“vary”**  
Then you will rule the world





- Variants of code (e.g., Java ou C)
- Variants of user interfaces
- Variants of video sequences
- Variants of models (e.g., UML or SysML)
- Variants of « things » (3D models)

...



not, and, or, implies

# Variability Models (feature models)

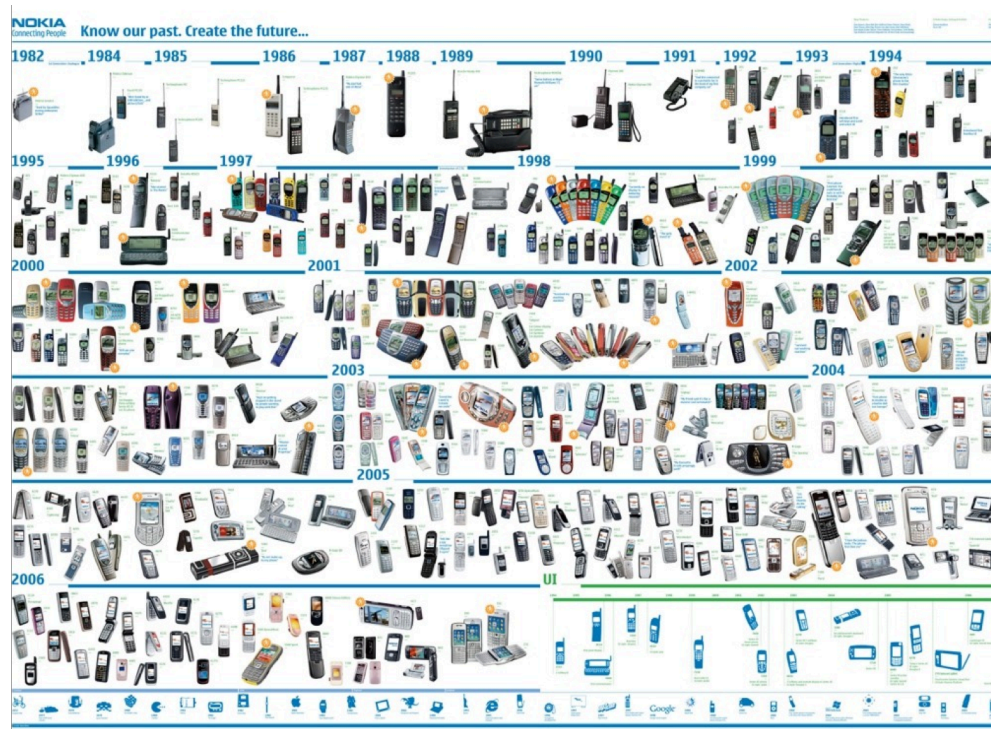


# Variability: two definitions

- “the **ability** of a software system or artifact to be efficiently extended, changed, customized or configured for use in a particular context” (Svahnberg et al. 2005)
  - software/**customization** perspective
- “an assumption about how members of a family may **differ** from each other” (Weiss and Lai 1999)
  - more related to the notions of **domain** and **commonality**

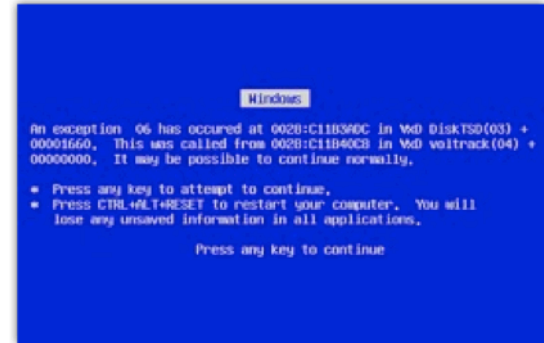
# Variability in time vs in space

- **Variability in Time (releases)**
  - the existence of different **versions** of an artifact that are valid at different times
- **Variability in Space (variants)**
  - the existence of an artifact in different **shapes** at the same time



# Benefits

Improve product reliability



Improve usability



Improve consistency across products...



# Benefits

Reduce production costs



Reduce certification costs



Shorten time-to-market



# Hall of Fame

[splc.net/fame.html](http://splc.net/fame.html)





# Printer Firmware

- Production cost reduced by 75%
- Development time reduced by 33%
- Reported defects reduced by 96%



A 3D maze background with the text "Variability = Complexity" overlaid. The maze is composed of white walls and paths, creating a complex, winding structure that recedes into the distance. The text is centered in the upper portion of the image.

**Variability = Complexity**

(credits: Christian Kaestner's slide)

33 optional, independent features



a unique variant for every person on this planet



320<sup>optional, independent</sup> features

more variants than estimated  
atoms in the universe



2000 features

10000 features



The specificity of  
Software Product Line  
Engineering

The development of a

**family** of software systems

differs from the development of

a **single** software system

**THANKS CAPTAIN**  
**OBVIOUS**



« The development of a **family** of software systems differs from the development of a **single** software system »

**Reuse**

*Commonality*

**Customization**

*Variability*

**Automation**



# **Assembly Line and Mass Customization**

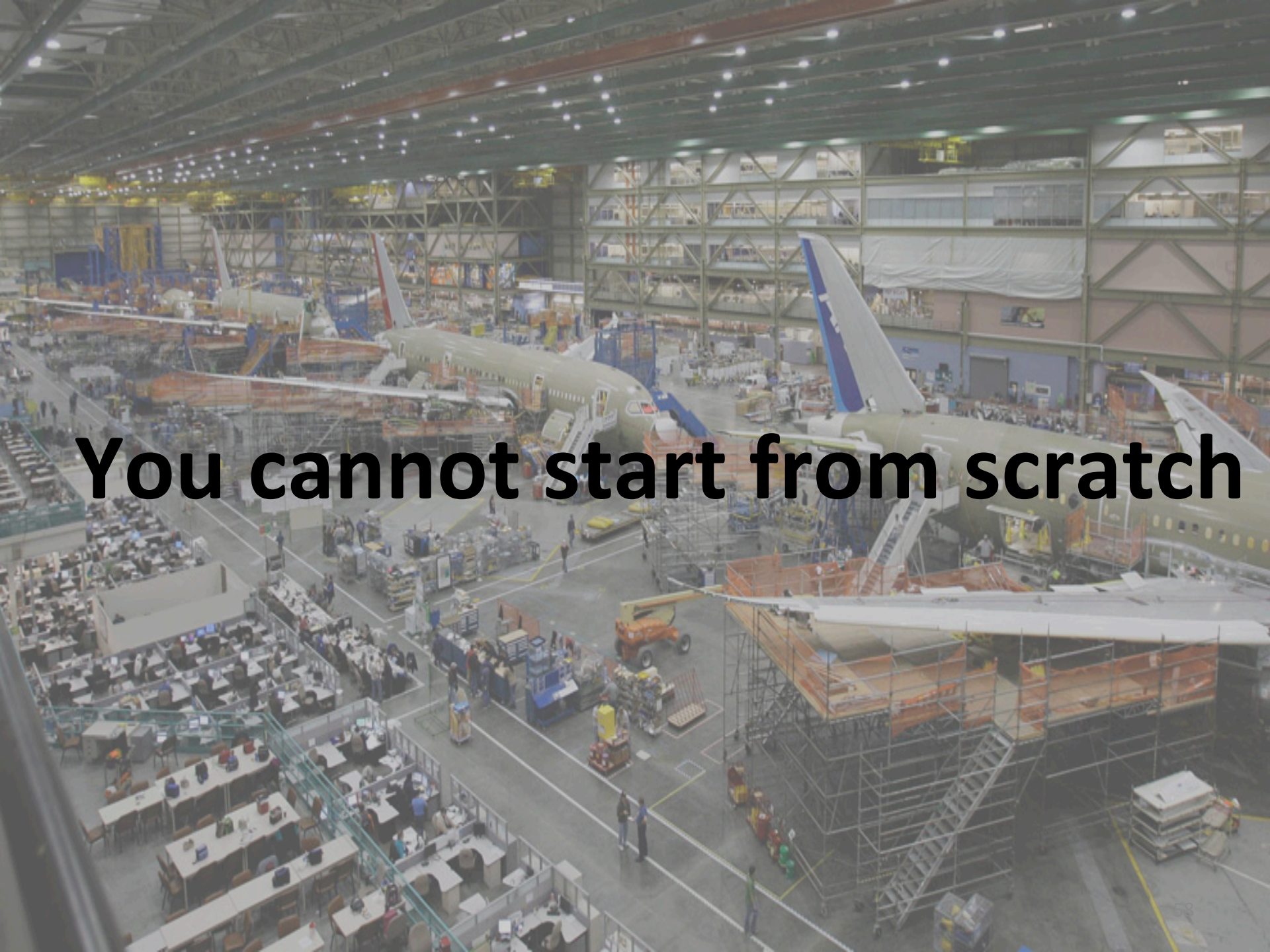


# Reuse and Mass Customization



A man with dark hair, wearing a dark sweater, sits at a dark desk with his hands pressed against his head, eyes closed in a state of stress or frustration. On the desk in front of him is a white sheet of paper with a pen resting on it. To the left of the paper is a glass of red wine, and to the right is a crumpled piece of white paper. Another crumpled piece of paper is on the desk to the left of the man. The background is a plain wall with a blue and white light gradient.

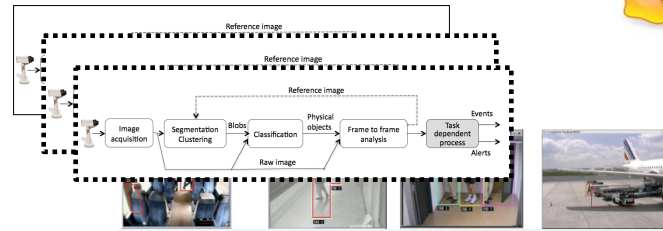
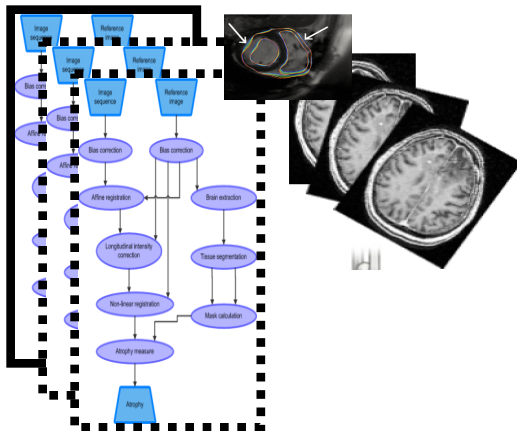
**Starting from scratch?**



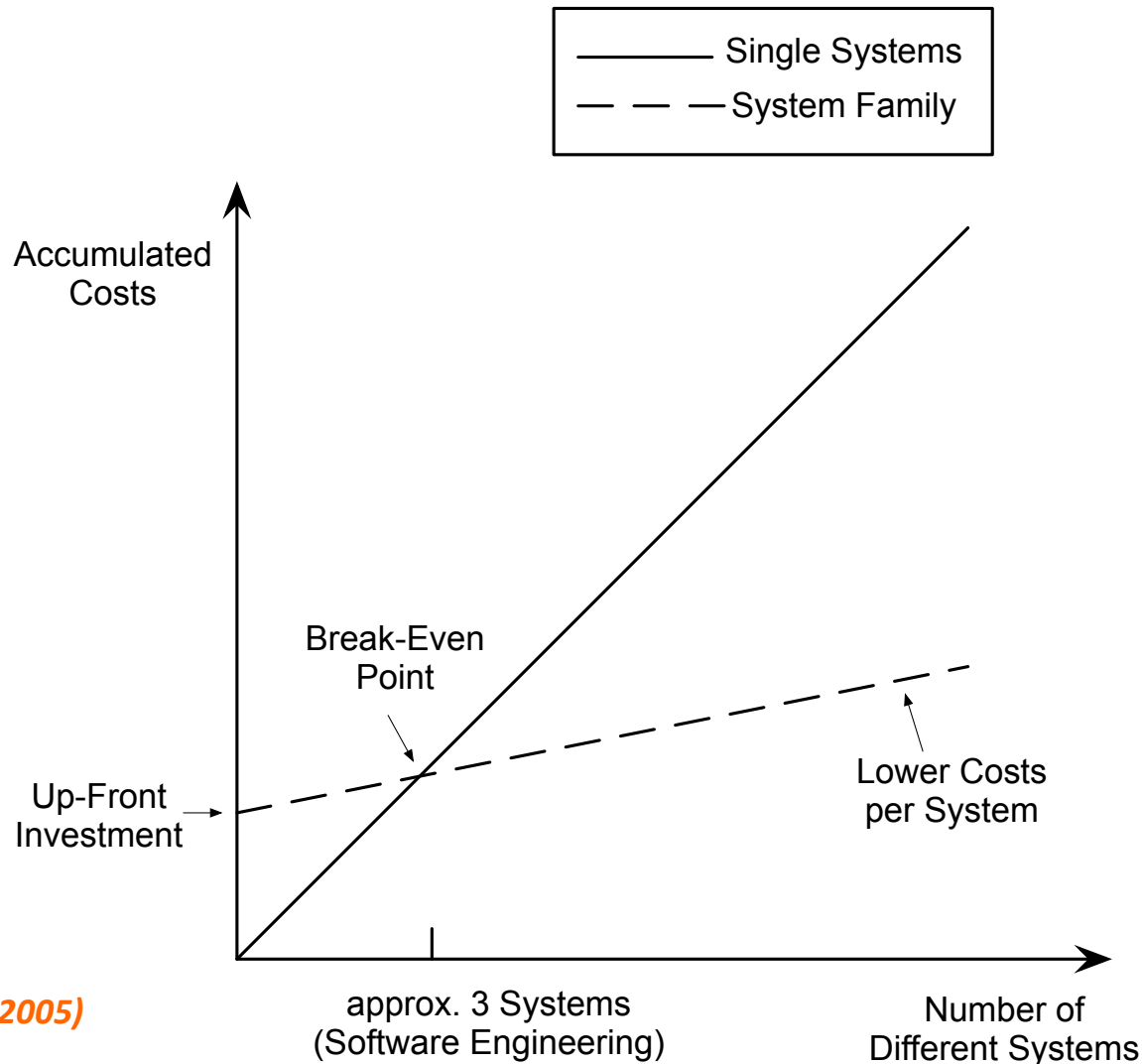
**You cannot start from scratch**

***“a set of software- intensive systems that share a common, managed set of features satisfying the specific needs of a particular market segment or mission and that are developed from a common set of core assets in a prescribed way” [Clements et al., 2001]***

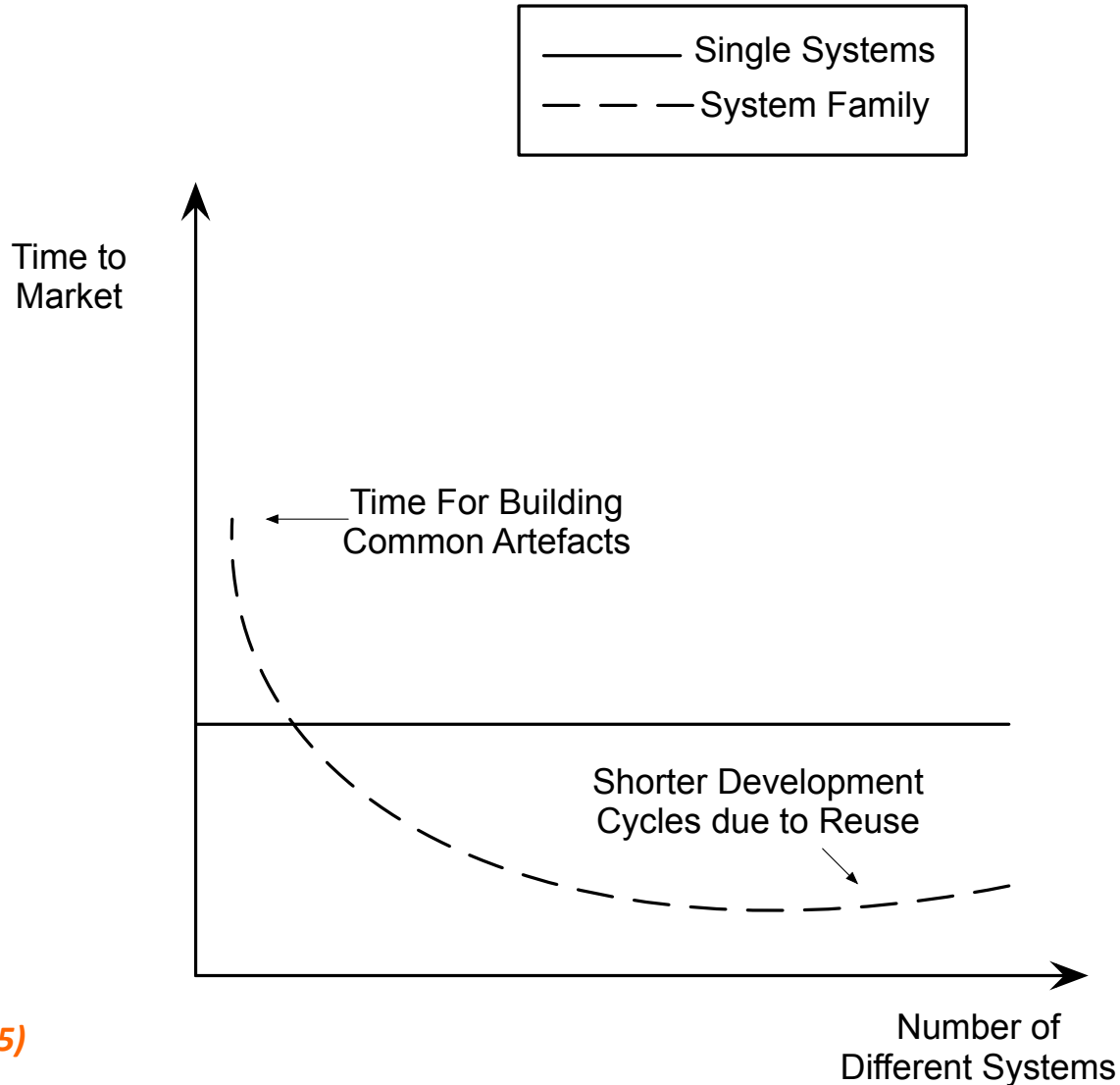
# Software Product Lines



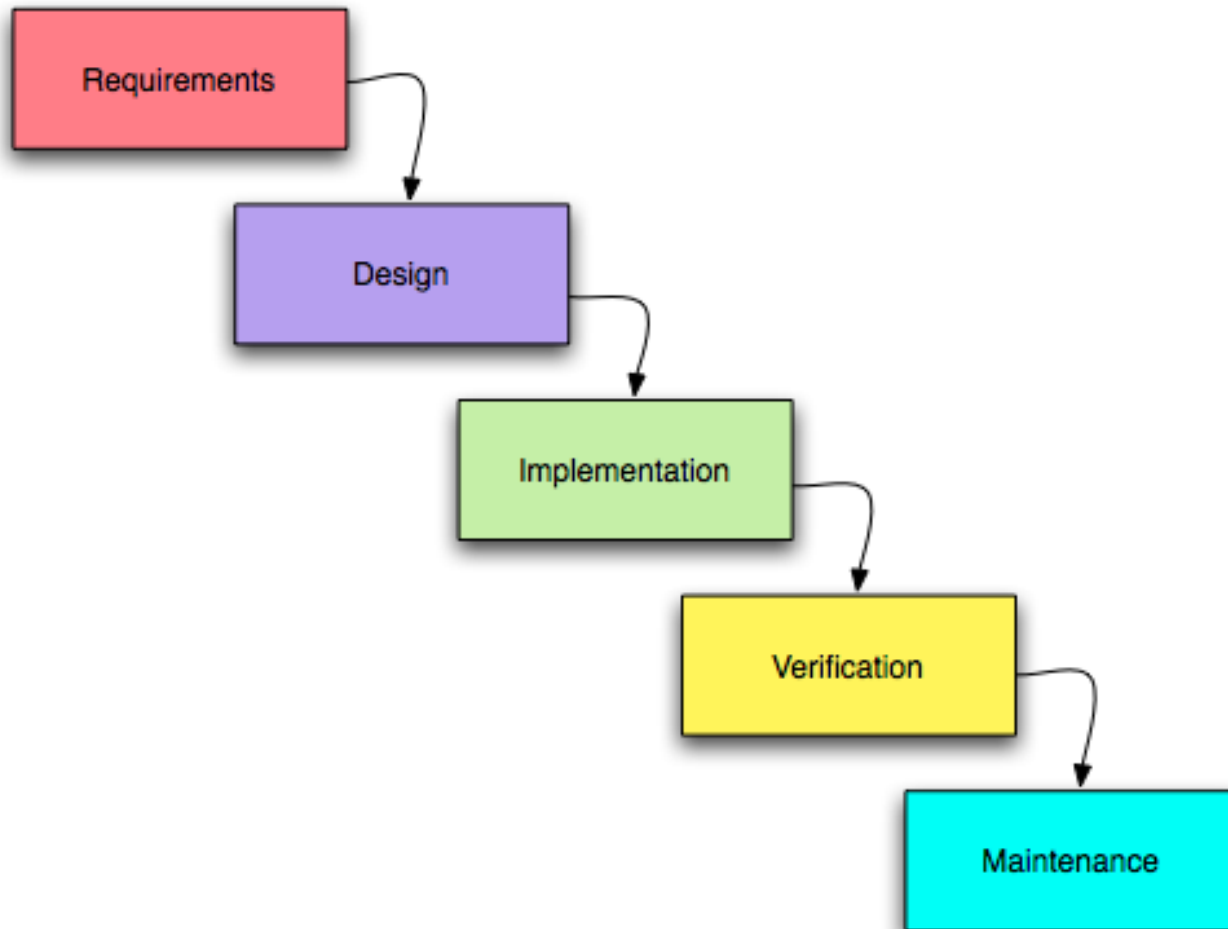
# Promises of Software Product Line Engineering



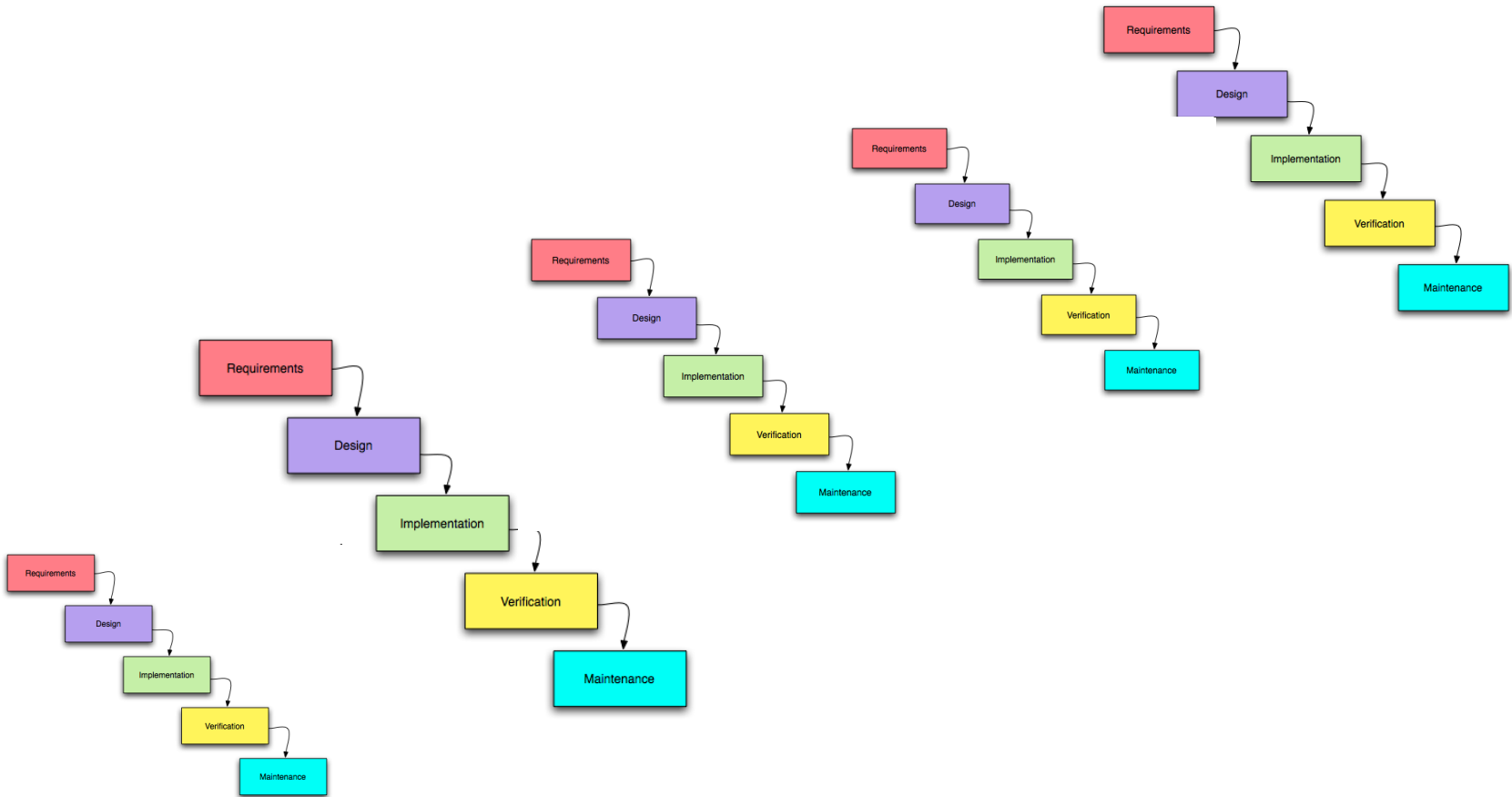
# Promises of Software Product Line Engineering



# Single Software Development



# Software Product Line Development?



**Time and Effort: not scalable!**

We need an **engineering**  
**process specific** to  
**software product lines**



**Observation:** “Reuse-in-the-large works best in families of related systems, and thus is domain dependent.” [Glass, 2001]

# Domain Engineering

*[...] is the activity of collecting, organizing, and storing past experience in building systems [...] in a particular domain in the form of reusable assets [...], as well as providing an adequate means for reusing these assets (i.e., retrieval, qualification, dissemination, adaptation, assembly, and so on) when building new systems.*

*K. Czarnecki and U. Eisenecker*

# Domain Engineering

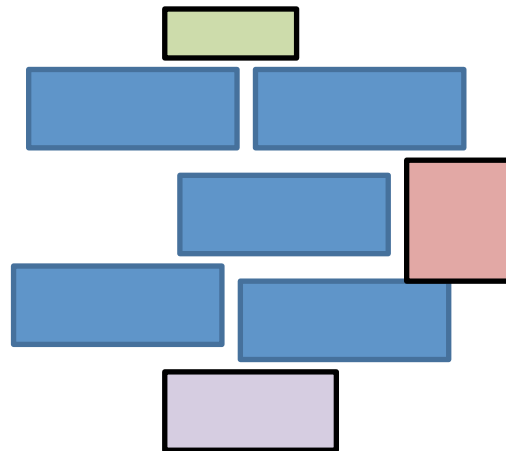


# Product Line Engineering

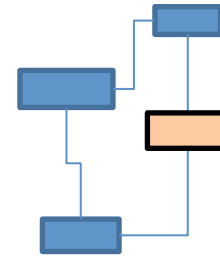
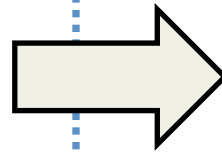
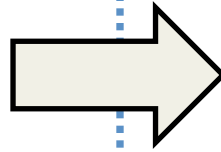
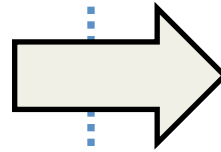
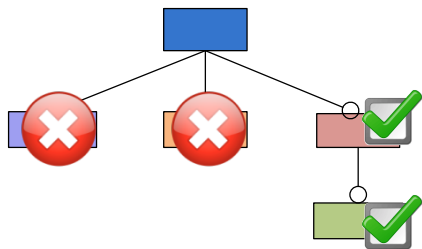
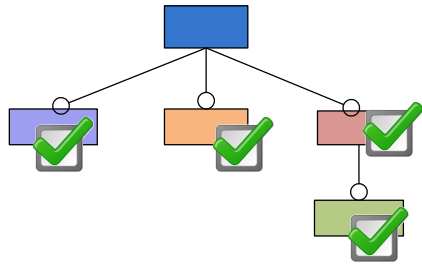
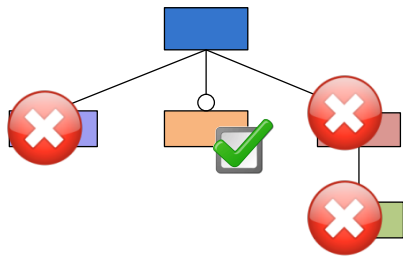
The conventional software engineering concentrates on satisfying the requirements for a **single** system

Domain Engineering concentrates on providing **reusable** solutions for **families** of systems.

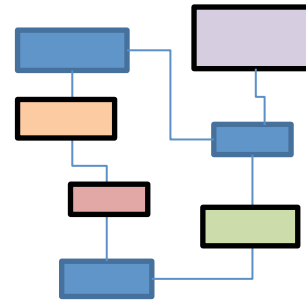
**Key idea:** building a reusable platform during domain engineering



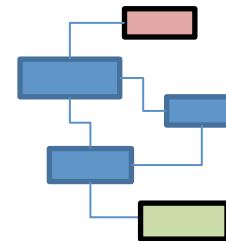
# Specific requirements



*product<sub>2</sub>*



*product<sub>n</sub>*



*product<sub>1</sub>*



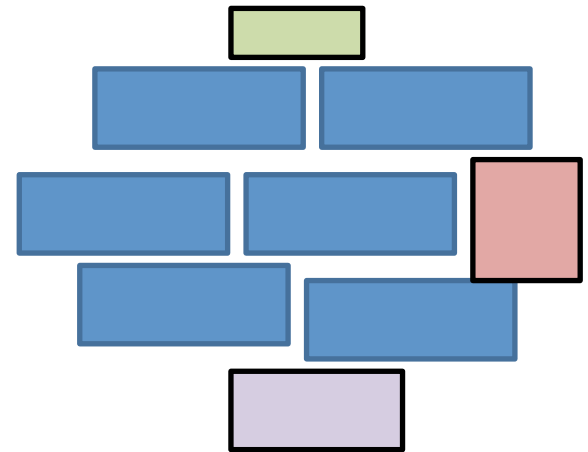
70



# Software Product Line Engineering

Factoring out **commonalities**

for **Reuse** [Krueger et al., 1992] [Jacobson et al., 1997]

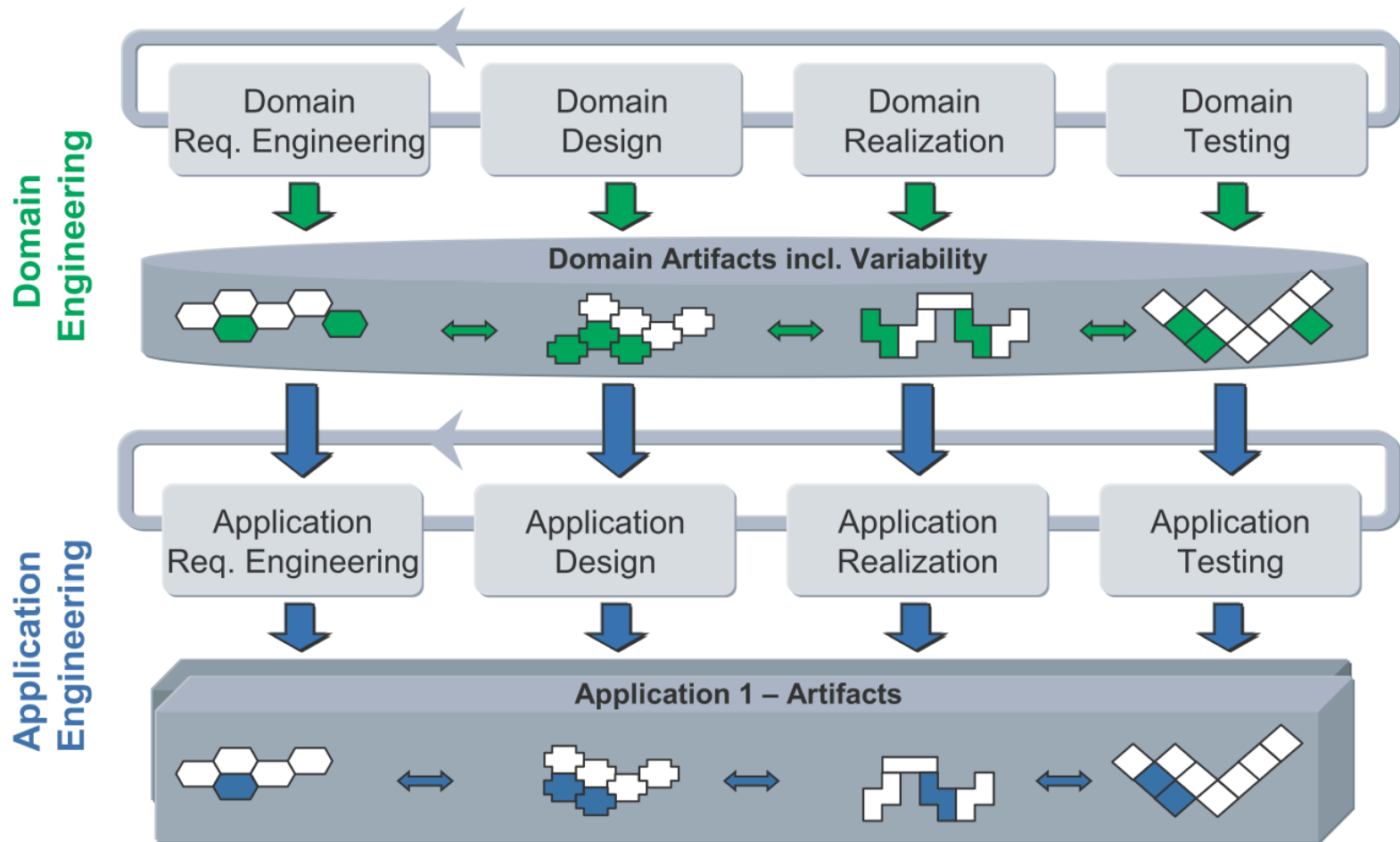


Managing **variabilities**

for Software **Mass Customization** [Bass et al., 1998] [Krueger et al., 2001], [Pohl et al., 2005]

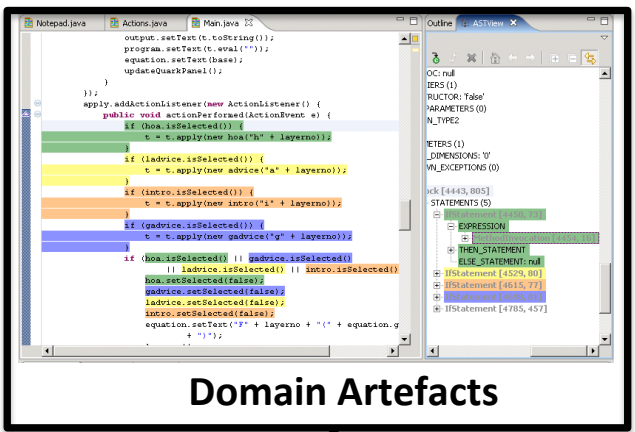
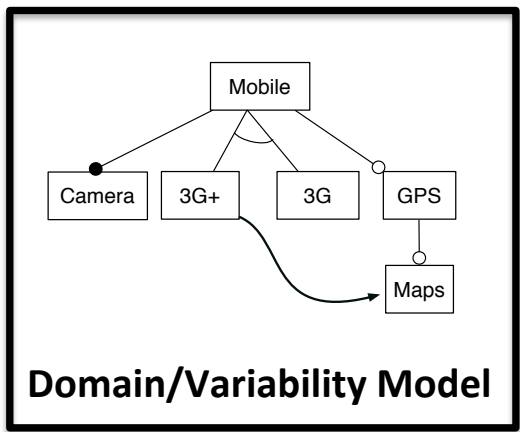


# Software Product-Line Engineering

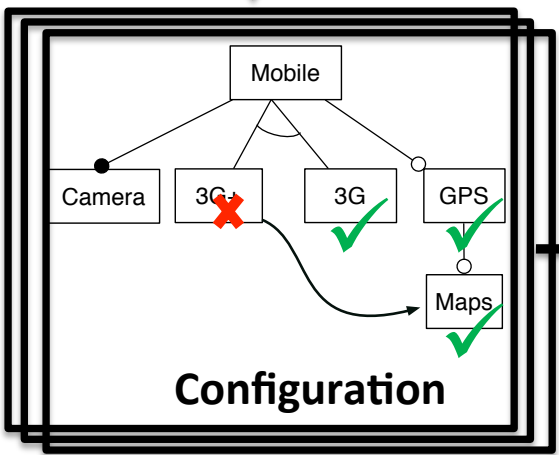




# Domain Engineering



# Application Engineering



« the investments required to develop the reusable artifacts during domain engineering, are outweighed by the benefits of deriving the individual products during application engineering »

Jan Bosch et al. (2004)



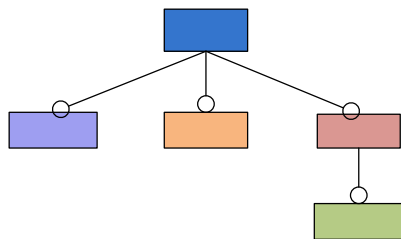
“Reuse-in-the-large works best in families of related systems, and thus is domain dependent.” [Glass, 2001]

# Domain engineering

## Domain Analysis

(problem)

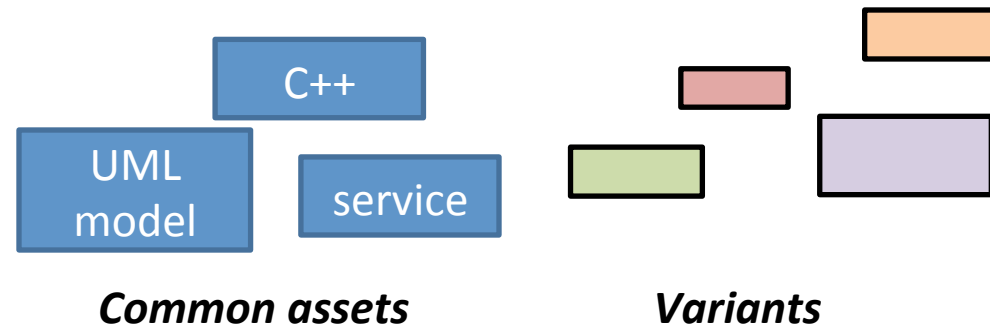
- elicitate requirements and scope the line
- variability modeling: determine commonalities and variabilities usually in terms of features



**Variability Model  
(Feature Model)**

## Domain Implementation

(solution)



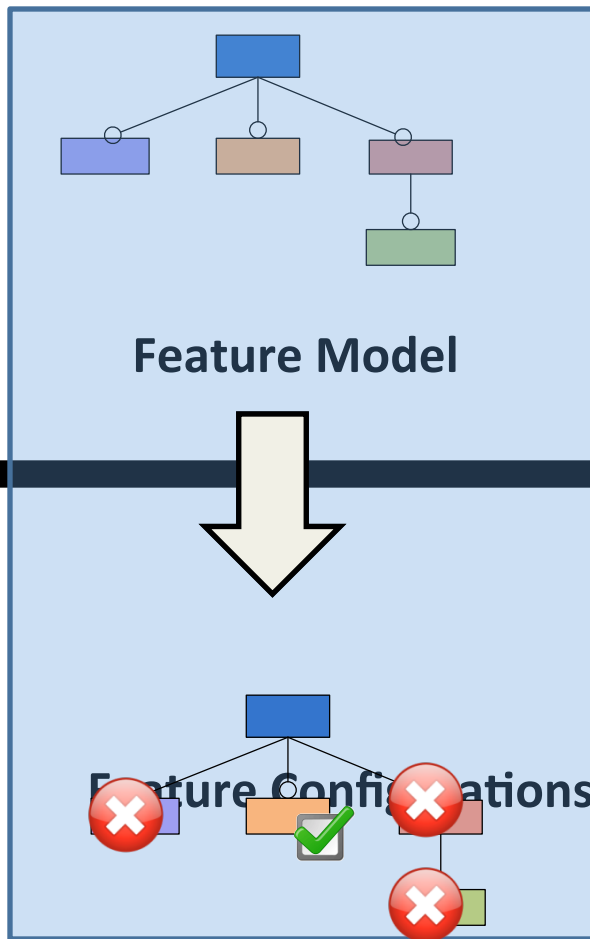
*Common assets*

*Variants*

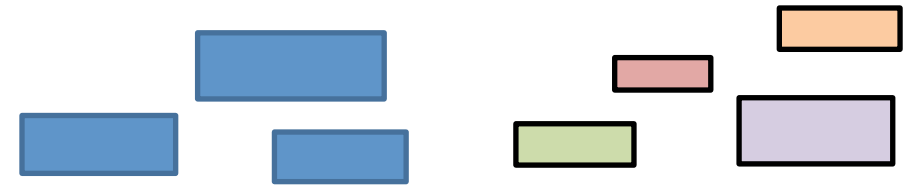
## **Reusable Assets**

(e.g., models or source code)

# Domain engineering (development for reuse)



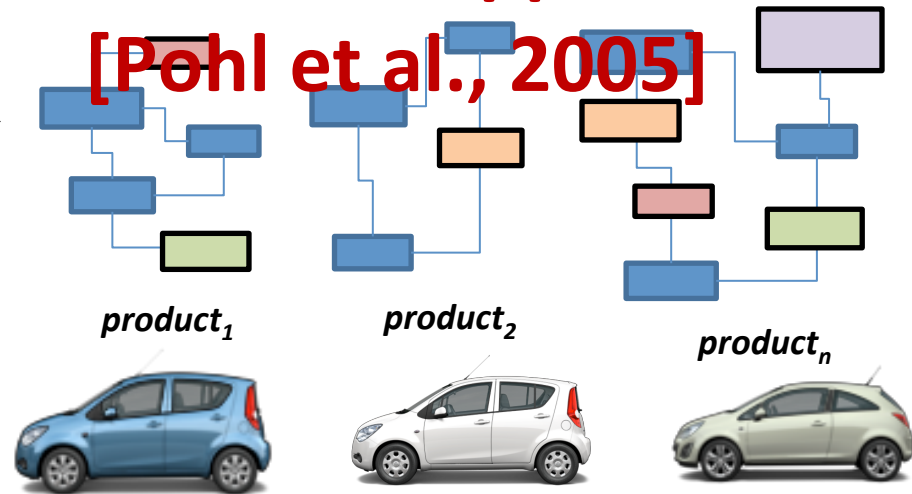
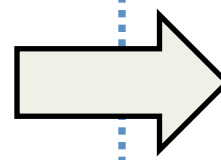
“central to the software product line paradigm is the modeling and management of variability, that is, the commonalities and differences in the applications”



Common Assets

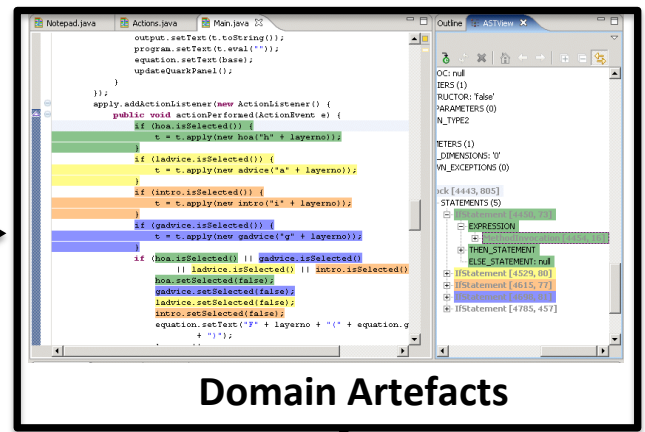
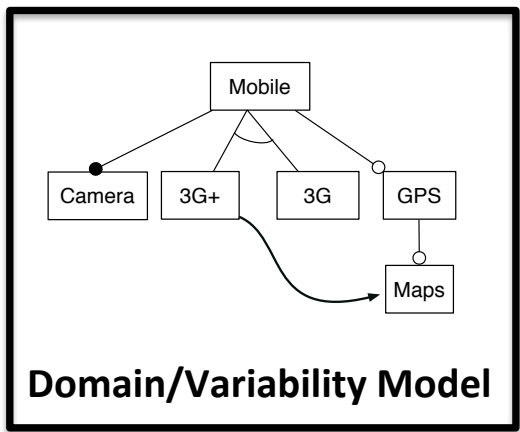
Reusable Assets  
(e.g., models or source code)

[Pohl et al., 2005]

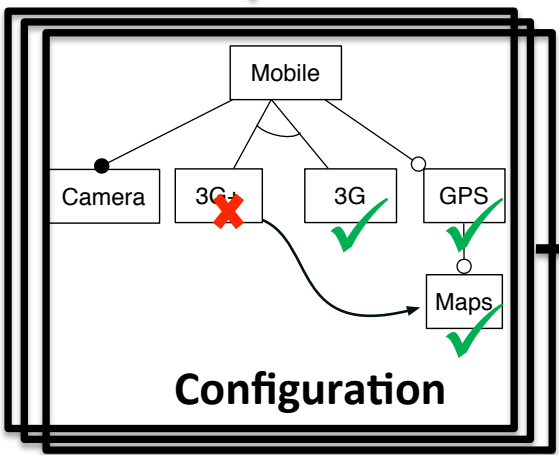


# Application engineering (development with reuse)

# Domain Engineering



# Application Engineering

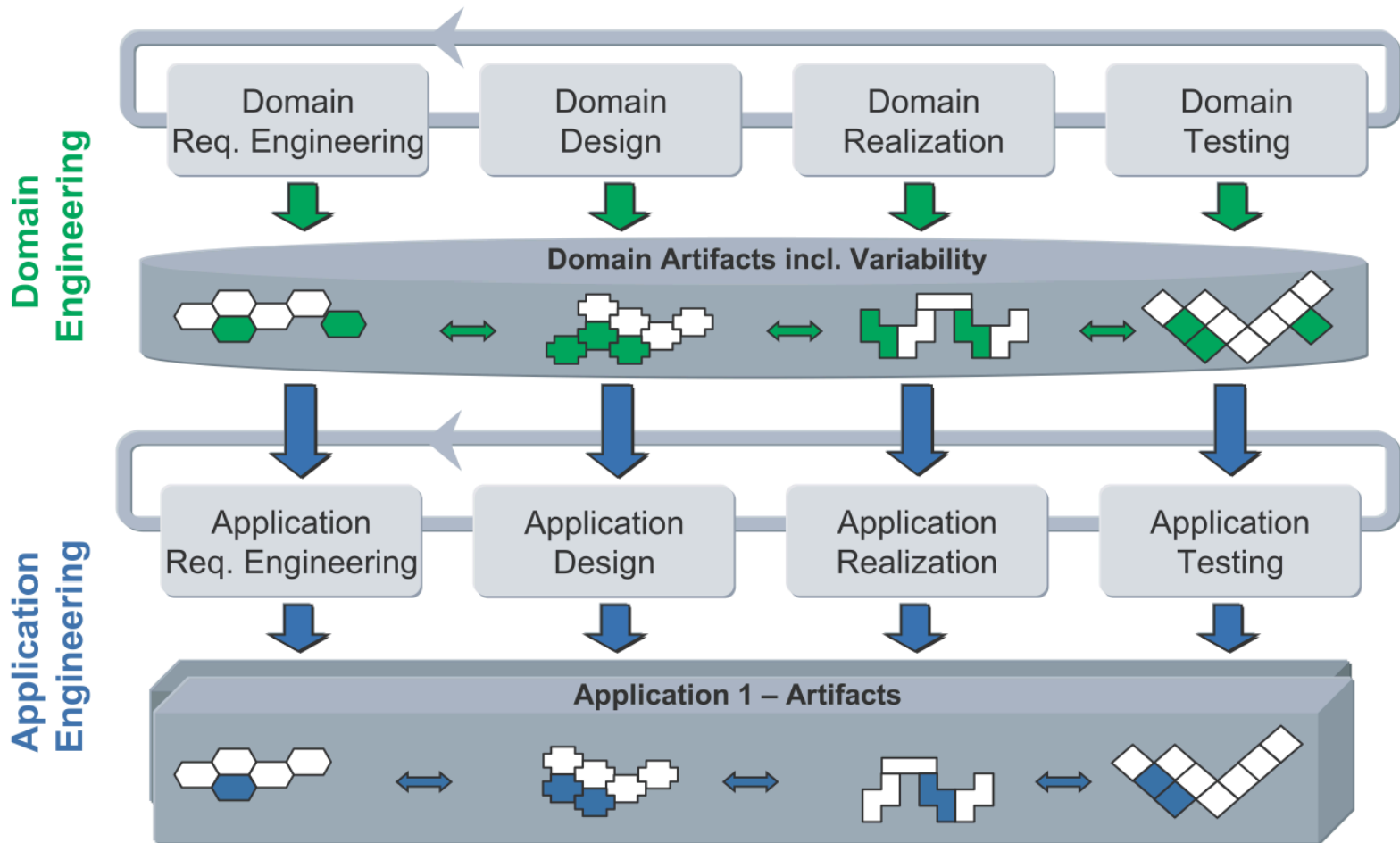


« the investments required to develop the reusable artifacts during domain engineering, are outweighed by the benefits of deriving the individual products during application engineering »

Jan Bosch et al. (2004)

# Activities related to domain engineering and application engineering

# Software Product-Line Engineering



# Domain Analysis

- Collect relevant domain information
  - domain experts (interviews, workshops)
  - system handbooks, textbooks, prototyping, experiments,
  - already known requirements on future systems
  - Creative activity
- Domain Definition
  - examples of systems in a domain,
  - counterexamples (i.e. systems outside the domain),
  - generic rules of inclusion or exclusion (e.g. “Any system having the capability X belongs to the domain.”).
- Domain vocabulary
- Domain concepts
- and integrate it into a coherent *domain model*
  - more or less formal

*Czarnecki and  
Eisenecker (2000)*

# Domain Modeling (aka Metamodeling)

- Ontology, ER, UML, Ecore, Feature Model
- Analysis of similarity
  - Analyze similarities between entities, activities, events, relationships, structures, etc.
- Analysis of variations
  - Analyze variations between entities, activities, events, relationships, structures, etc.
- Clustering
- Abstraction
- Classification
- Generalization
- Vocabulary construction



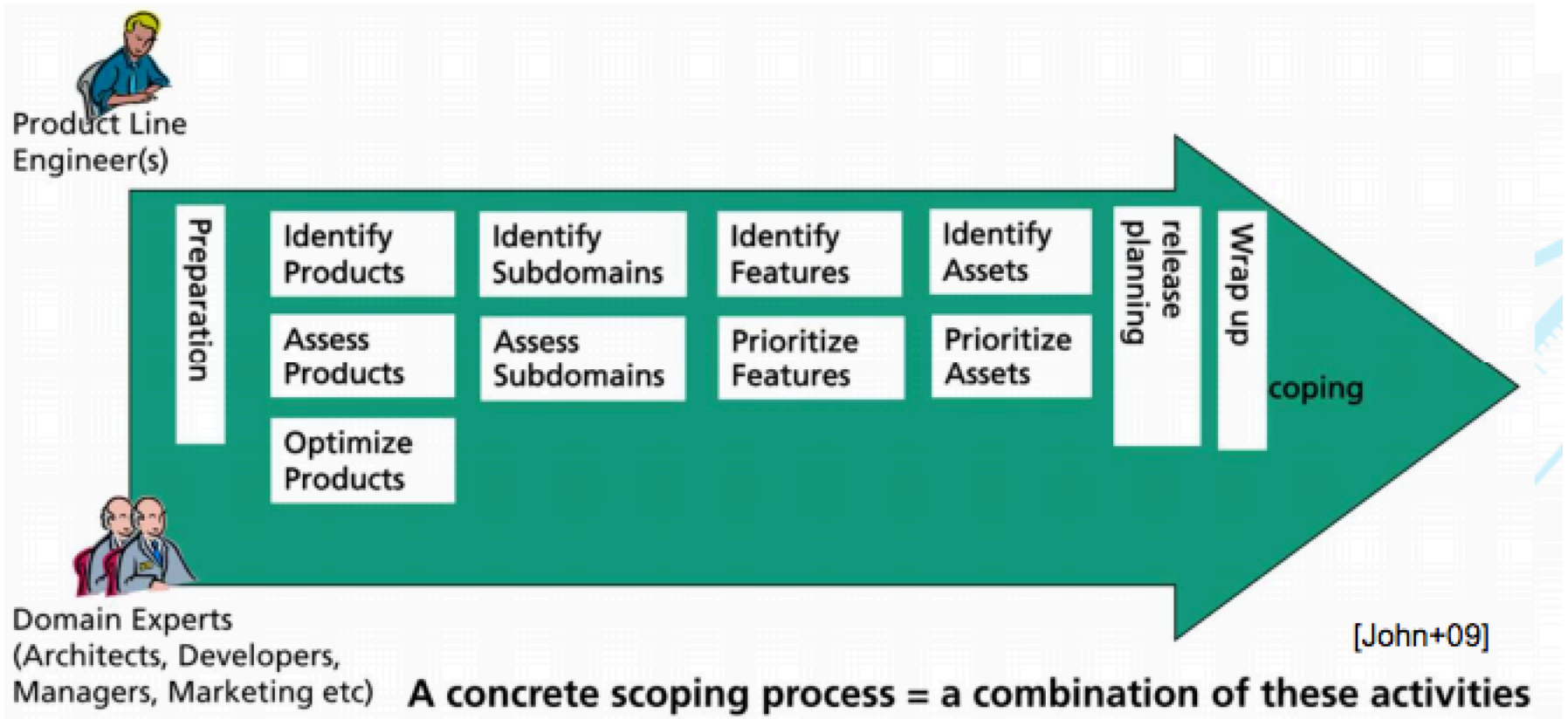
A vintage, rusted green truck is abandoned in a field of tall grass and brush. The truck is heavily weathered, with significant rust and missing parts, particularly the front end. The text "Unused flexibility" is overlaid in red on the truck's body.

**Unused flexibility**

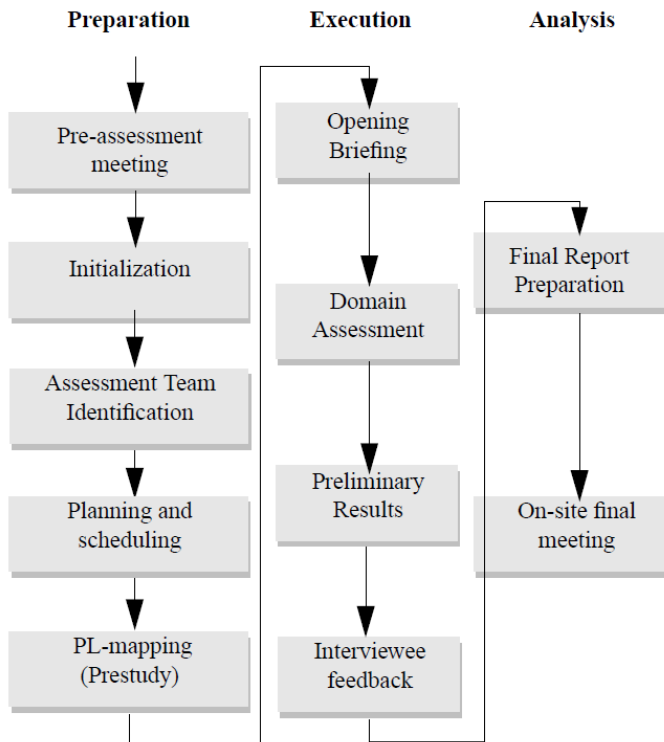


Illegal variant

# Scoping Activities



# Domain/Product Line Scoping











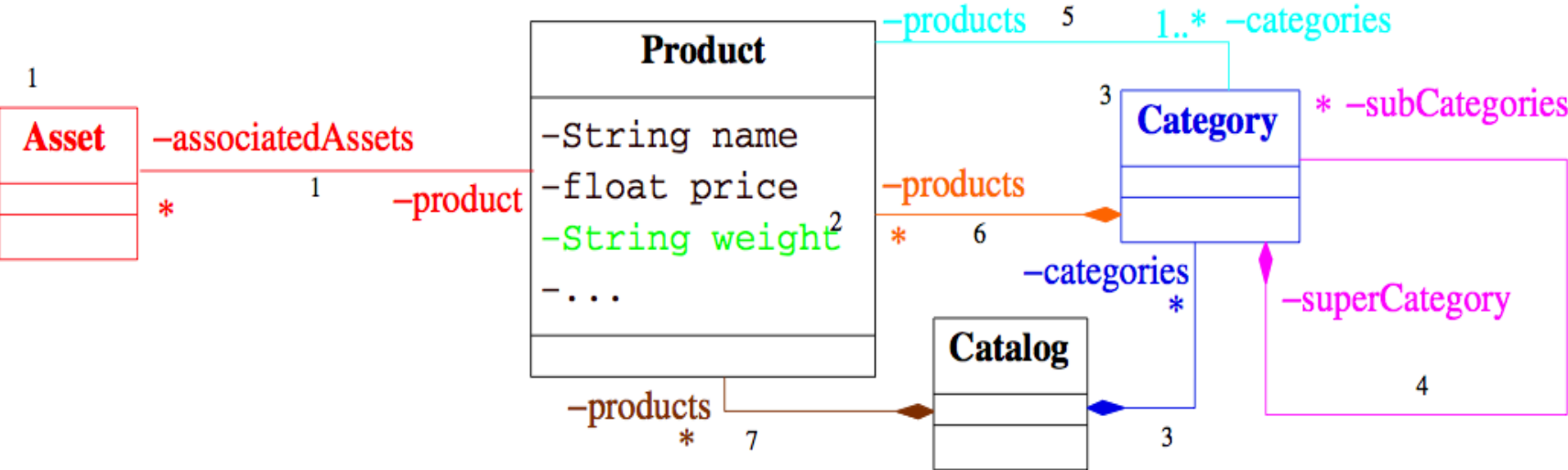
*Schmid 2002*

			exist.	planned		potent.
			P1	P2	P3	P4
Domain 1	Sub-Domain 1.1	Feature 1.1.1	X	X	X	X
		Feature 1.1.2	—	X	X	X
		Feature 1.1.3	X	X	—	X
	...	...	...	...	...	
	Sub-Domain 1.n	Feature 1.n.1	X	—	X	X
		...	...	...	...	...
Domain 2	Sub-Domain 2.1	Feature 2.1.1	—	X	X	—
		...	...	...	...	...
...	...	...	...	...	...	
...	...	Feature m.1.1	—	X	—	X

# Domain Design

Presence conditions:

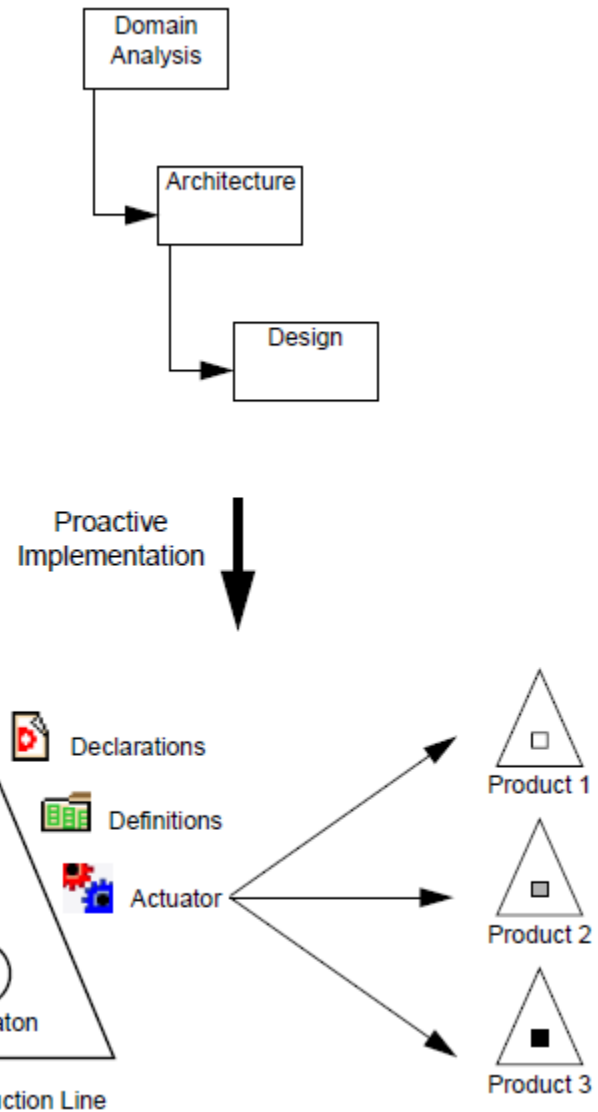
true		MultiLevel		4	
AssociatedAssets		1	MultipleClassification		5
PhysicalGoods		2	Categories & !MultipleClassification		6
Categories		3	MultipleClassification   !Categories		7



# Adoption and Strategies

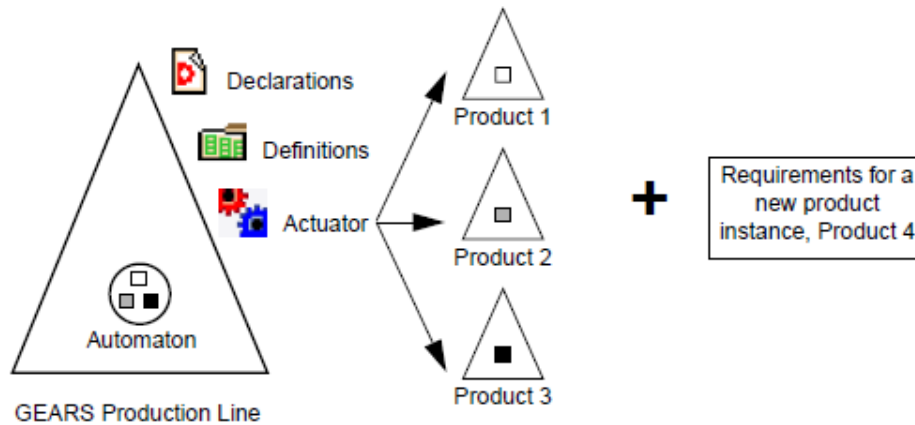
- **Proactive (starting from scratch)**
- **Extractive (re-engineering, from products to product line)**
- **Reactive (hybrid)**

# Proactive

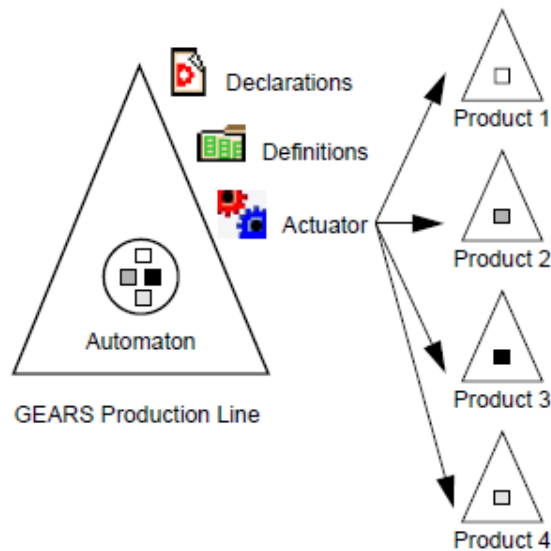


[Krueger 2002]

# Reactive



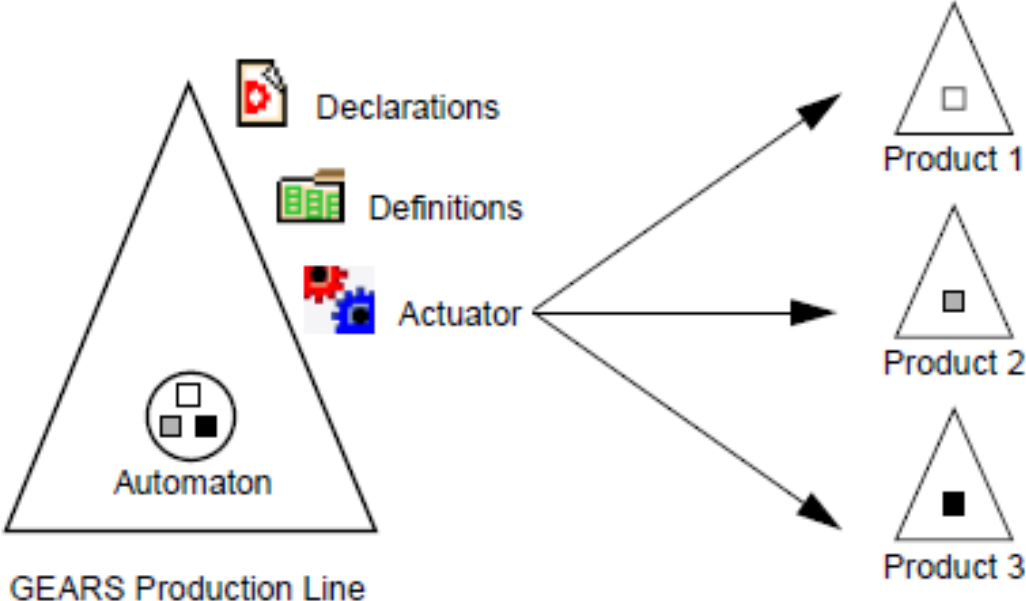
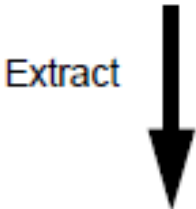
React ↓  
↑ Iterate



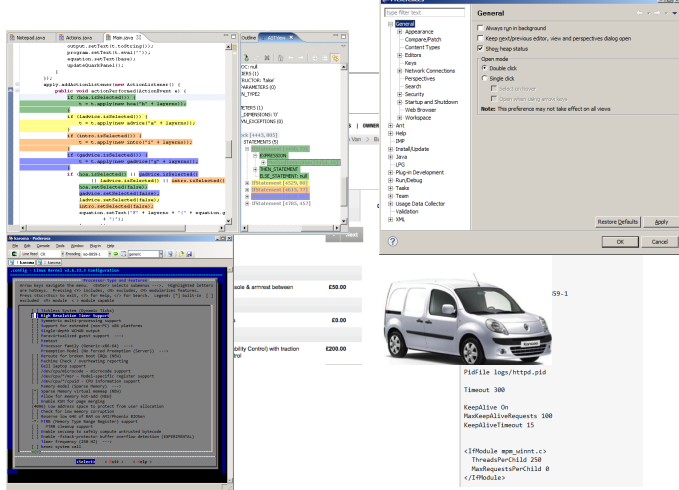
[Krueger 2002]



# Extractive

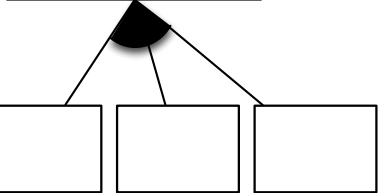
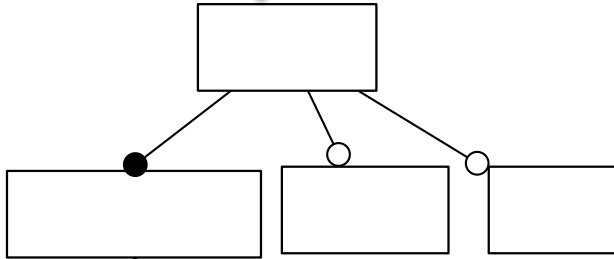
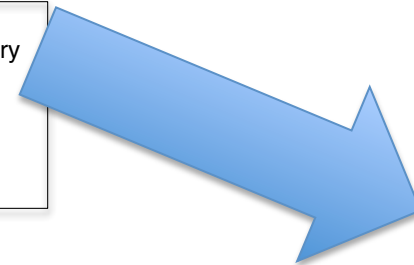
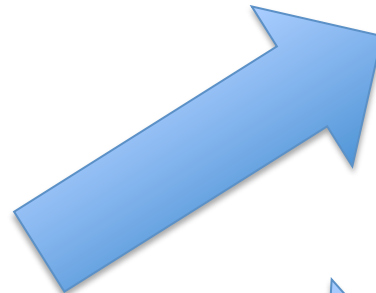


[Krueger 2002]

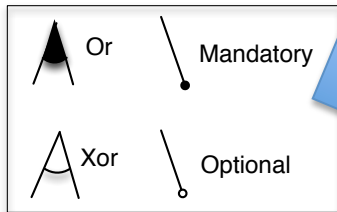


Variants of code (e.g., Java ou C)  
 Variants of user interfaces  
 Variants of video sequences  
 Variants of models (e.g., UML or SysML)

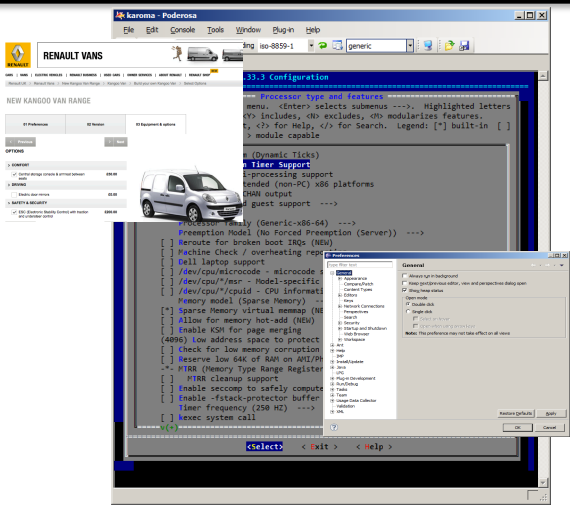
...



not, and, or, implies

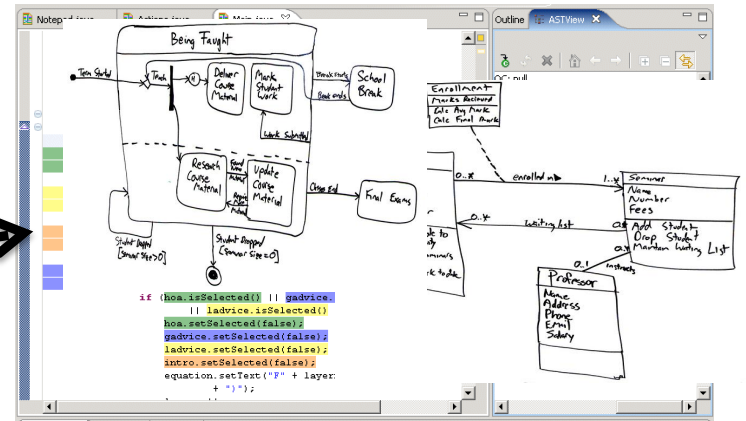


# Variability Models (feature models)



Variability Model

mapping



Base Artefacts (e.g., models)

✓  
✓  
Configuration



Software Generator  
(derivation engine)



```
macher-wifi:getting-started macher1$ yo jhipster

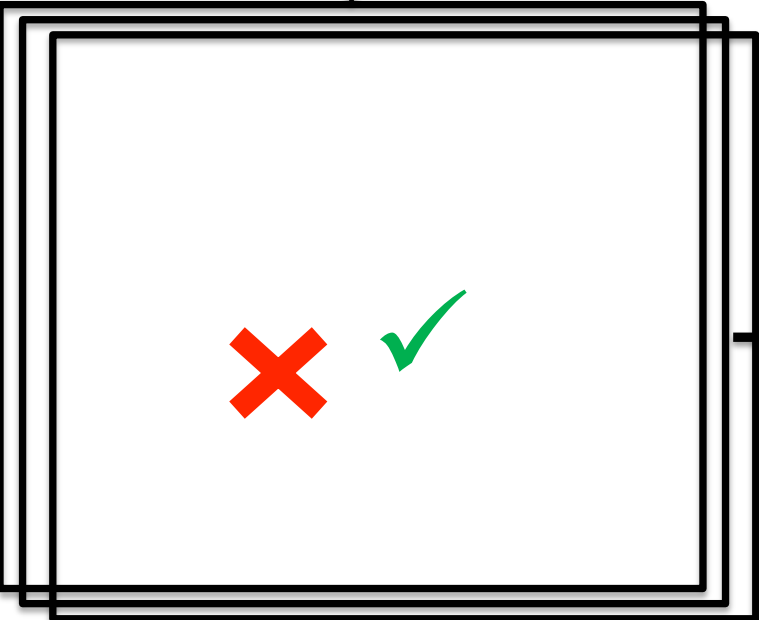
I'm all done. Running npm install & bower install for you to install the required dependencies.

CHOPSTICKER STACK
  OF COFFER
  WAWA EDWARDS

Welcome to the JHipster Generator v2.17.0

? (1/15) What is the base name of your application? jhipster
? (2/15) What is your default Java package name? com.mycompany.myapp
? (3/15) Do you want to use Java 8? Yes (use Java 8)
? (4/15) Which *type* of authentication would you like to use? (Use arrow keys)
> HTTP Session Authentication (stateful, default Spring Security mechanism)
  OAuth2 Authentication (stateless, with an OAuth2 server implementation)
  Token-based authentication (stateless, with a token)
```

# Variability Model



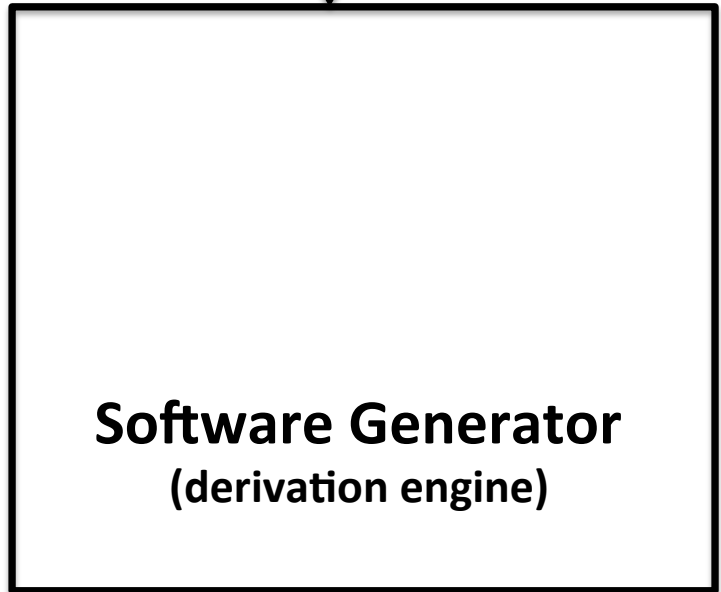
mapping

```
Branch master
generator-jhipster / app / templates / src / main / java / package / config / _DatabaseConfiguration.java
jdubois 2 days ago Use Spring Boot's configuration meta-data
9 contributors

184 lines (165 sloc) | 9.69 KB
Raw Blame History


1 package <packageName>.config;
2 <#if (databaseType == 'sql') >#
3 import <packageName>.config.Liquibase.AsyncSpringLiquibase;
4 import com.codahale.metrics.MetricRegistry;
5 import com.fasterxml.jackson.datatype.hibernate4.Hibernate4Module;
6 import com.zaxxer.hikari.HikariConfig;
7 import com.zaxxer.hikari.HikariDataSource;
8 import liquibase.integration.spring.SpringLiquibase; <#><#if (databaseType == 'mongodb' && authenticationType == 'oauth2') >#
9 import <packageName>.config.oauth2.OAuth2AuthenticationMetaConverter; <#><#if (databaseType == 'mongodb') >#
10 import com.mongodb.Mongo;
11 import org.mongodb.mongeez; <#> <#>
12 import org.slf4j.Logger;
13 import org.slf4j.LoggerFactory; <#if (databaseType == 'sql') ># <#if (hibernateCache == 'hazelcast') >#
14 import org.springframework.cache.CacheManager; <#> <#>
15 import org.springframework.beans.factory.annotation.Autowired;
16 import org.springframework.boot.autoconfigure.condition.ConditionalOnExpression; <#> <#if (databaseType == 'mongodb') >#
17 import org.springframework.boot.autoconfigure.mongo.MongoAutoConfiguration;
18 import org.springframework.boot.autoconfigure.mongo.MongoProperties; <#> <#if (databaseType == 'sql') >#
19 import org.springframework.boot.autoconfigure.jdbc.DataSourceProperties;
20 import org.springframework.boot.autoconfigure.liaibase.LiaibaseProperties;
21 import org.springframework.context.ApplicationContextException; <#>
22 import org.springframework.context.annotation.Bean;
23 import org.springframework.context.annotation.Configuration;
24 import org.springframework.context.annotation.Profile; <#if (databaseType == 'mongodb') >#
25 import org.springframework.context.annotation.Import; <#> <#if (databaseType == 'sql') >#
26 import org.springframework.core.env.Environment; <#> <#if (databaseType == 'mongodb' && authenticationType == 'oauth2') >#
27 import org.springframework.core.convert.converter.Converter; <#> <#if (databaseType == 'mongodb') >#
28 import org.springframework.core.io.ClassPathResource; <#> <#if (searchEngine == 'elasticsearch') >#
29 import org.springframework.data.elasticsearch.repository.config.EnableElasticsearchRepositories; <#> <#if (databaseType == 'mongodb') >#
30 import org.springframework.data.mongodb.config.AbstractMongoConfiguration;
31 import org.springframework.data.mongodb.config.EnableMongoAuditing; <#> <#if (databaseType == 'mongodb' && authenticationType == 'mongodb') >#
32 import org.springframework.data.mongodb.core.convert.CustomConverters; <#> <#if (databaseType == 'mongodb') >#
33 import org.springframework.data.mongodb.core.mapping.event.ValidatingMongoEventListener;
34 import org.springframework.data.mongodb.repository.config.EnableMongoRepositories;
35 import org.springframework.validation.beanvalidation.LocalValidatorFactoryBean; <#> <#if (databaseType == 'sql') >#
```

# Base Artefacts



# Software Generator (derivation engine)

## generator-jhipster / app / templates / src / main / java / package / config / \_DatabaseConfiguration.java

 **jdubois** 2 days ago Use Spring Boot's configuration meta-data

9 contributors



184 lines (165 sloc) | 9.69 KB

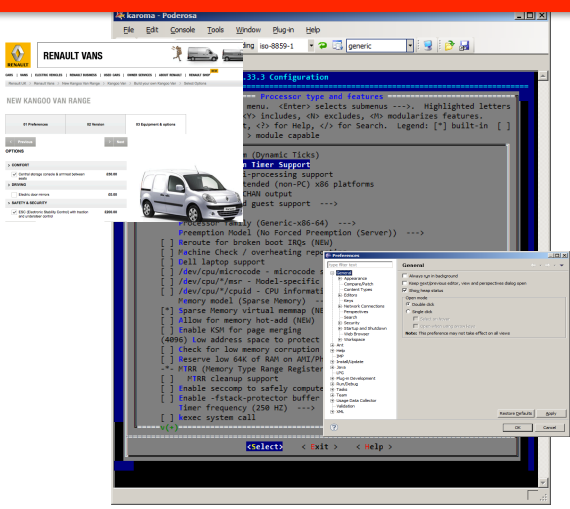
Raw

Blame

History

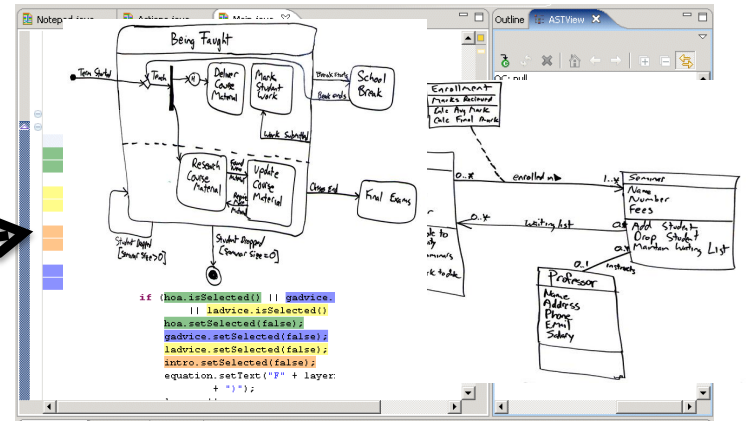


```
1 package <%=packageName%>.config;
2 <% if (databaseType == 'sql') { %>
3 import <%=packageName%>.config.liquibase.AsyncSpringLiquibase;
4 import com.codahale.metrics.MetricRegistry;
5 import com.fasterxml.jackson.datatype.hibernate4.Hibernate4Module;
6 import com.zaxxer.hikari.HikariConfig;
7 import com.zaxxer.hikari.HikariDataSource;
8 import liquibase.integration.spring.SpringLiquibase;<% } %><% if (databaseType == 'mongodb' && authenticationType == 'oauth2') { %>
9 import <%=packageName%>.config.oauth2.OAuth2AuthenticationReadConverter;<% } %><% if (databaseType == 'mongodb') { %>
10 import com.mongodb.Mongo;
11 import org.mongeez.Mongeez;<% } %>
12 import org.slf4j.Logger;
13 import org.slf4j.LoggerFactory;<% if (databaseType == 'sql') { %><% if (hibernateCache == 'hazelcast') { %>
14 import org.springframework.cache.CacheManager;<% } %>
15 import org.springframework.beans.factory.annotation.Autowired;
16 import org.springframework.boot.autoconfigure.condition.ConditionalOnExpression;<% } %><% if (databaseType == 'mongodb') { %>
17 import org.springframework.boot.autoconfigure.mongo.MongoAutoConfiguration;
18 import org.springframework.boot.autoconfigure.mongo.MongoProperties;<% } %><% if (databaseType == 'sql') { %>
19 import org.springframework.boot.autoconfigure.jdbc.DataSourceProperties;
20 import org.springframework.boot.autoconfigure.liquibase.LiquibaseProperties;
21 import org.springframework.context.ApplicationContextException;<% } %>
22 import org.springframework.context.annotation.Bean;
23 import org.springframework.context.annotation.Configuration;
24 import org.springframework.context.annotation.Profile;<% if (databaseType == 'mongodb') { %>
25 import org.springframework.context.annotation.Import;<% } %><% if (databaseType == 'sql') { %>
26 import org.springframework.core.env.Environment;<% } %><% if (databaseType == 'mongodb' && authenticationType == 'oauth2') { %>
27 import org.springframework.core.convert.converter.Converter;<% } %><% if (databaseType == 'mongodb') { %>
28 import org.springframework.core.io.ClassPathResource;<% } %><% if (searchEngine == 'elasticsearch') { %>
29 import org.springframework.data.elasticsearch.repository.config.EnableElasticsearchRepositories;<% } %><% if (databaseType == 'mon
30 import org.springframework.data.mongodb.config.AbstractMongoConfiguration;
31 import org.springframework.data.mongodb.config.EnableMongoAuditing;<% } %><% if (databaseType == 'mongodb' && authenticationType =
32 import org.springframework.data.mongodb.core.convert.CustomConversions;<% } %><% if (databaseType == 'mongodb') { %>
33 import org.springframework.data.mongodb.core.mapping.event.ValidatingMongoEventListener;
34 import org.springframework.data.mongodb.repository.config.EnableMongoRepositories;
35 import org.springframework.validation.beanvalidation.LocalValidatorFactoryBean;<% } %><% if (databaseType == 'sql') { %>
```



## Variability Model

mapping



## Base Artefacts (e.g., models)

## Configuration

## Software Generator (derivation engine)



A vintage, rusted green truck is abandoned in a field of tall grass and brush. The truck is heavily weathered, with significant rust and missing parts, particularly the front end. The text "Unused flexibility" is overlaid in red on the truck's body.

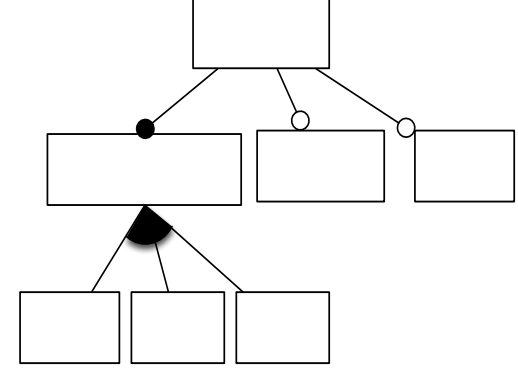
**Unused flexibility**



Illegal variant

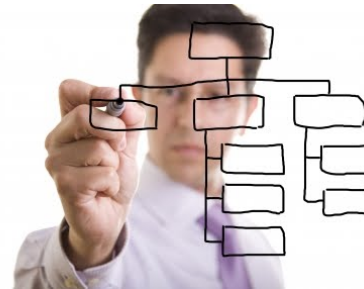


# Feature Model

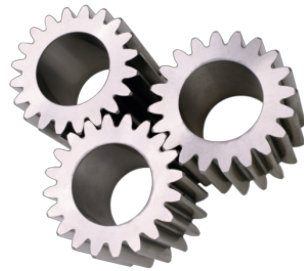


not, and, or, implies

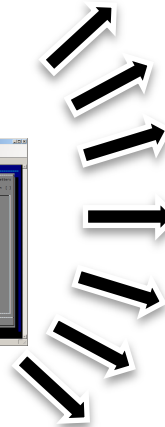
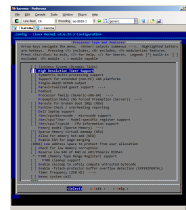
## Communicative



## Analytic

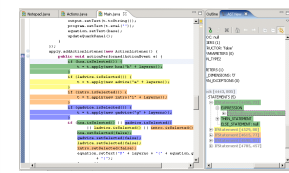
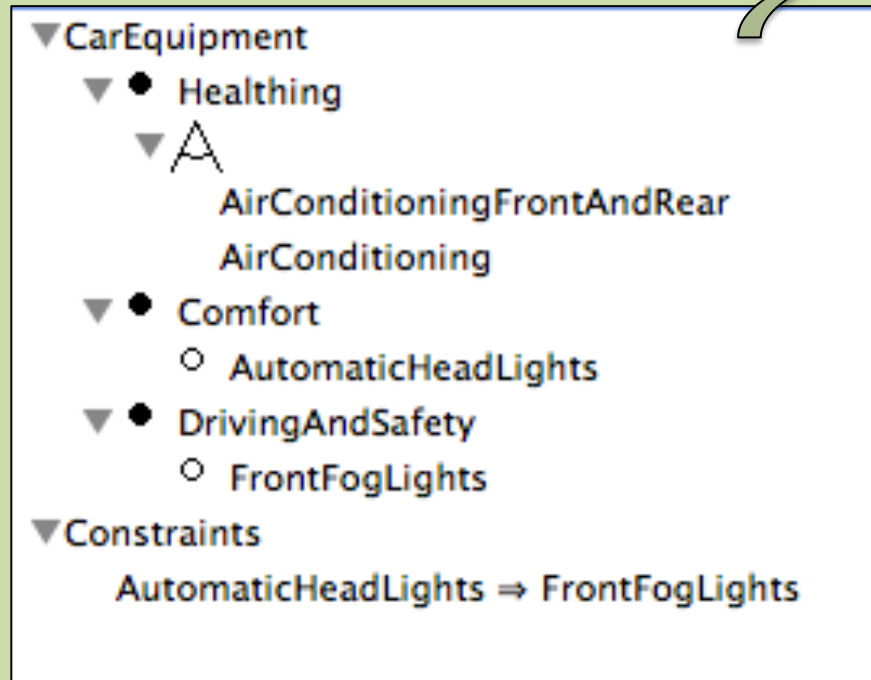


## Generative



# Feature Models

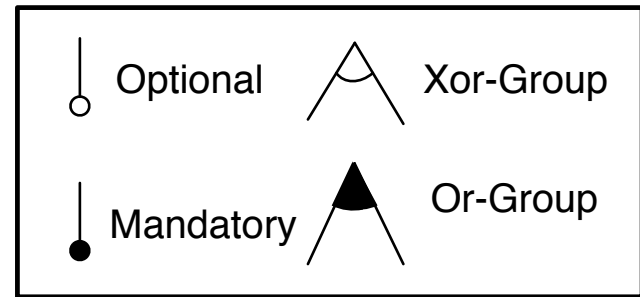
(defacto standard for modeling variability)

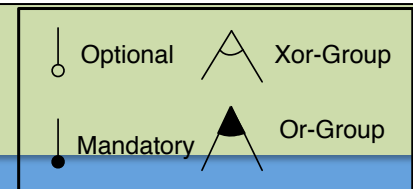
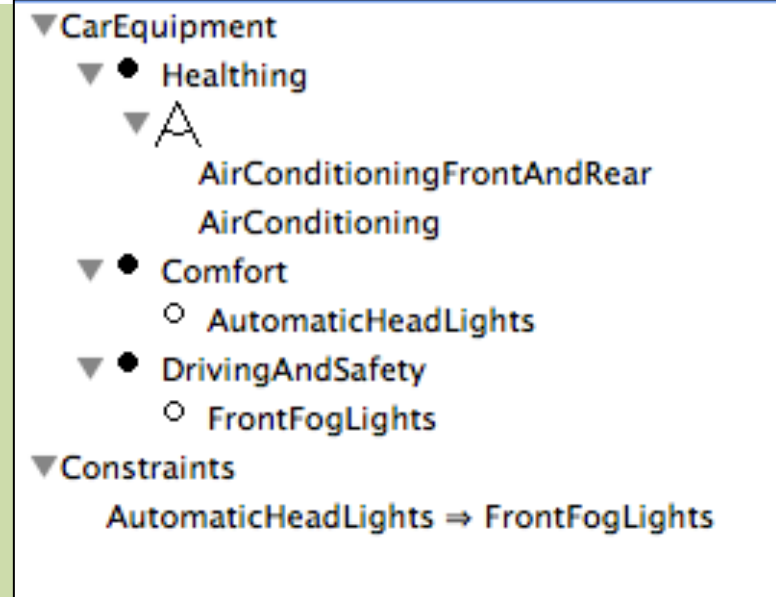
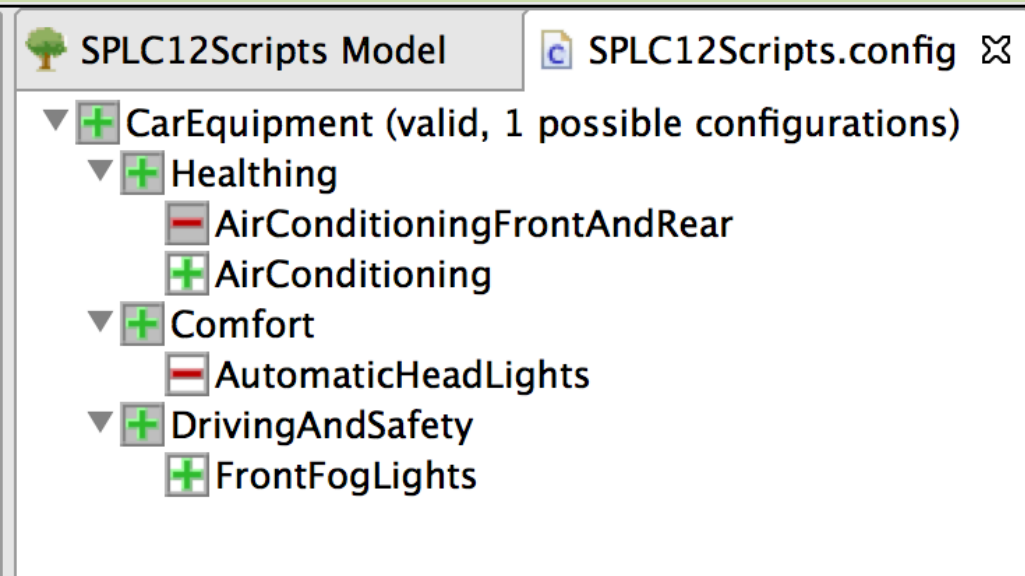


**Hierarchy:** rooted tree

**Variability:**

- mandatory,
- optional,
- Groups: exclusive or inclusive features
- Cross-tree constraints



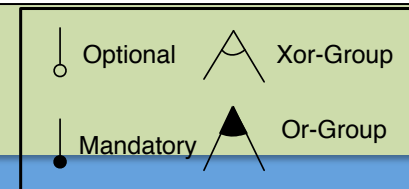
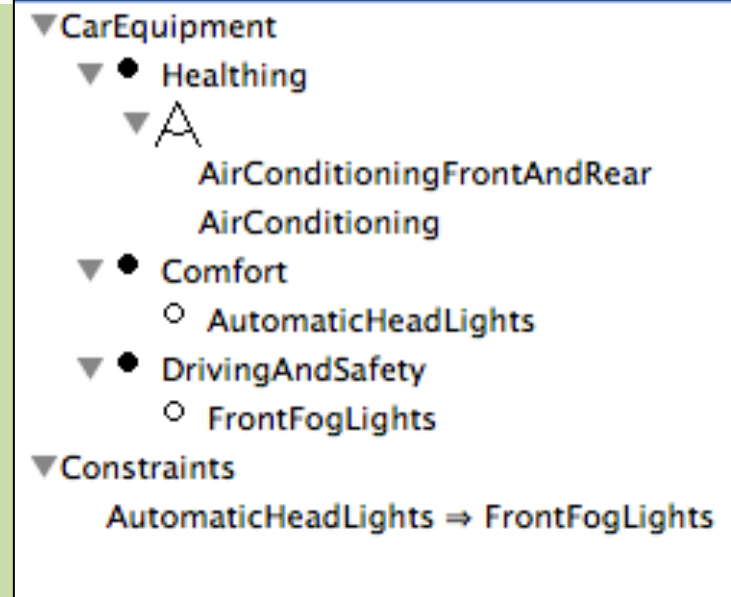
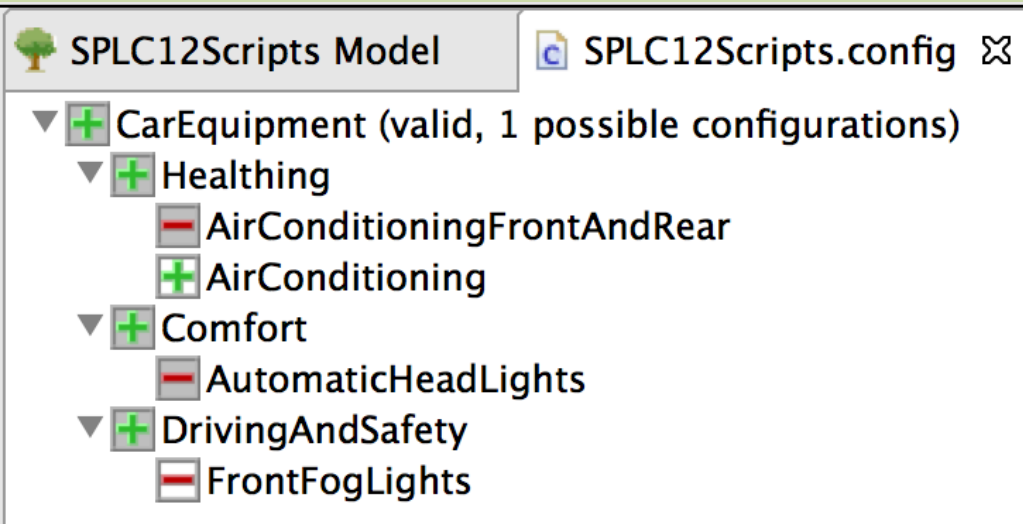


# Hierarchy + Variability = set of valid configurations

**configuration = set of features selected**

{CarEquipment, Comfort, DrivingAndSafety, Healthing, AirConditioning, FrontFogLights}



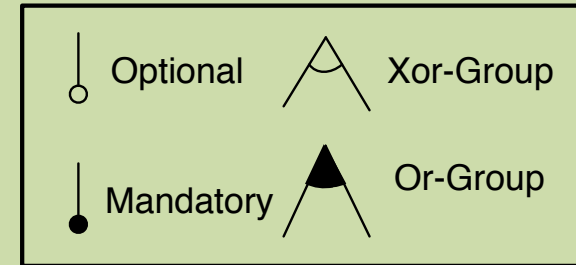
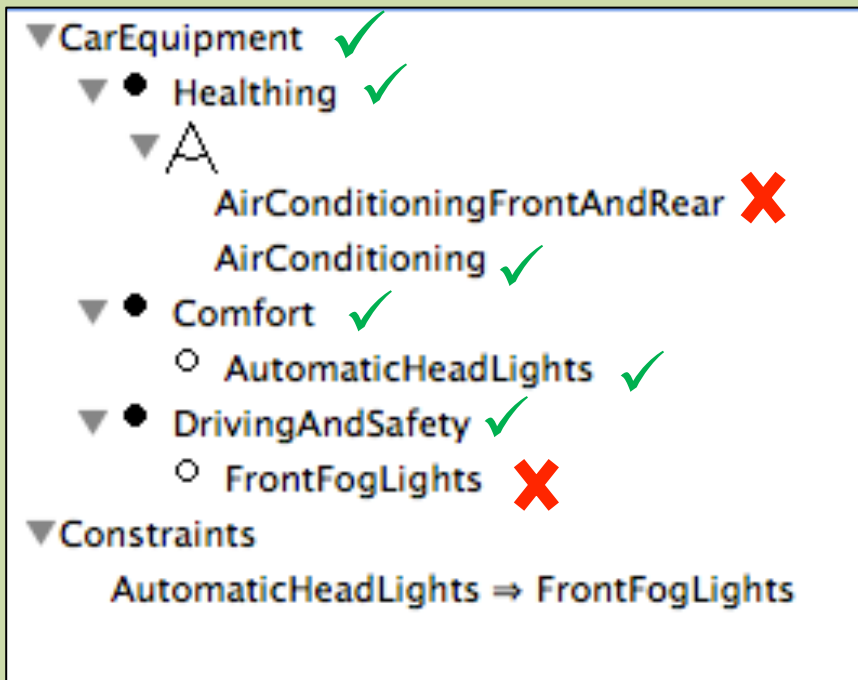


# Hierarchy + Variability = set of valid configurations

**configuration = set of features selected**

{CarEquipment, Comfort, DrivingAndSafety, Healthing, AirConditioning}



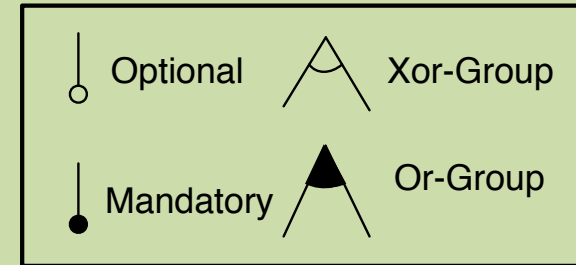
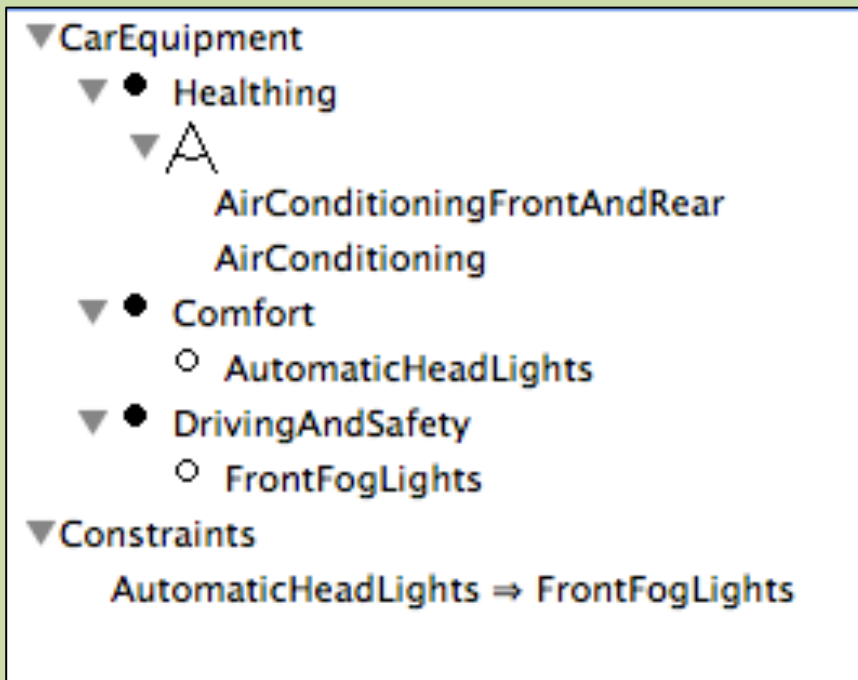


# Hierarchy + Variability = set of valid configurations

**configuration = set of features selected**

{CarEquipment, Comfort, DrivingAndSafety, Healthing, AirConditioning, AutomaticHeadLights}





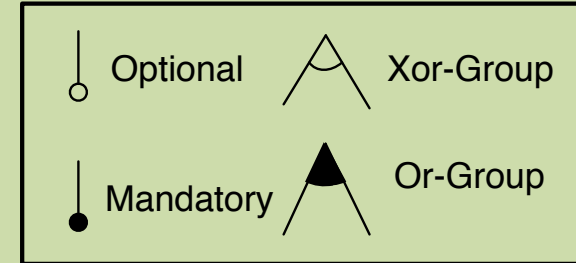
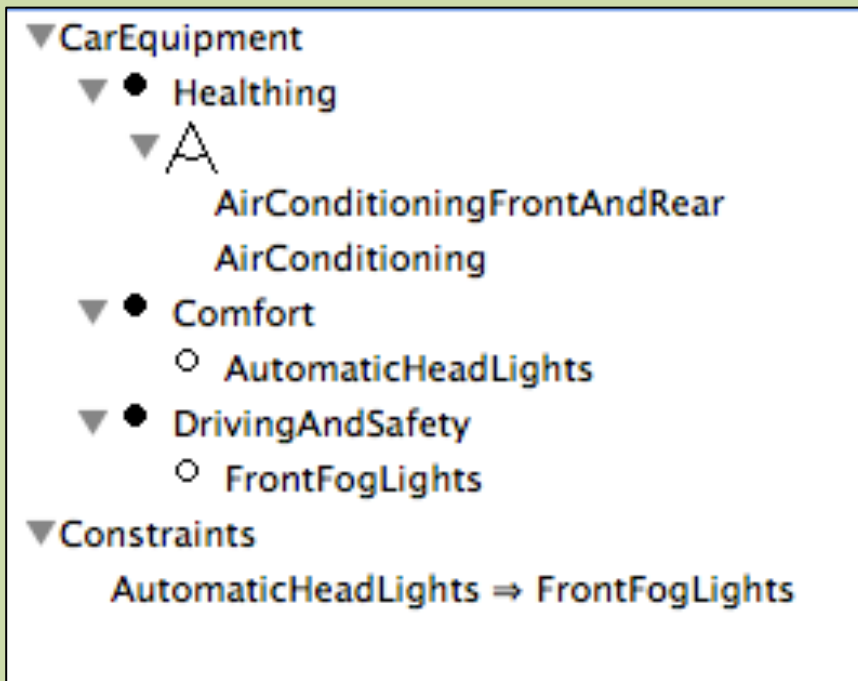
# Hierarchy + Variability = set of valid configurations



{CarEquipment, Comfort, DrivingAndSafety, Heating}



- {AirConditioning, FrontFogLights}
- {AutomaticHeadLights, AirConditioning, FrontFogLights}
- {AutomaticHeadLights, FrontFogLights, AirConditioningFrontAndRear}
- {AirConditioningFrontAndRear}
- {AirConditioning}
- {AirConditioningFrontAndRear, FrontFogLights}



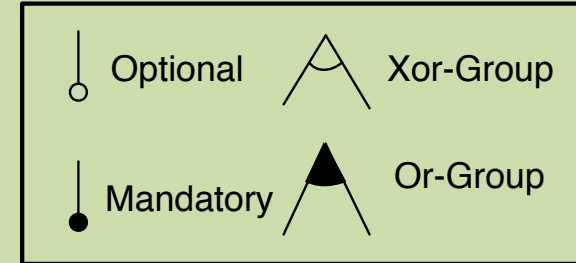
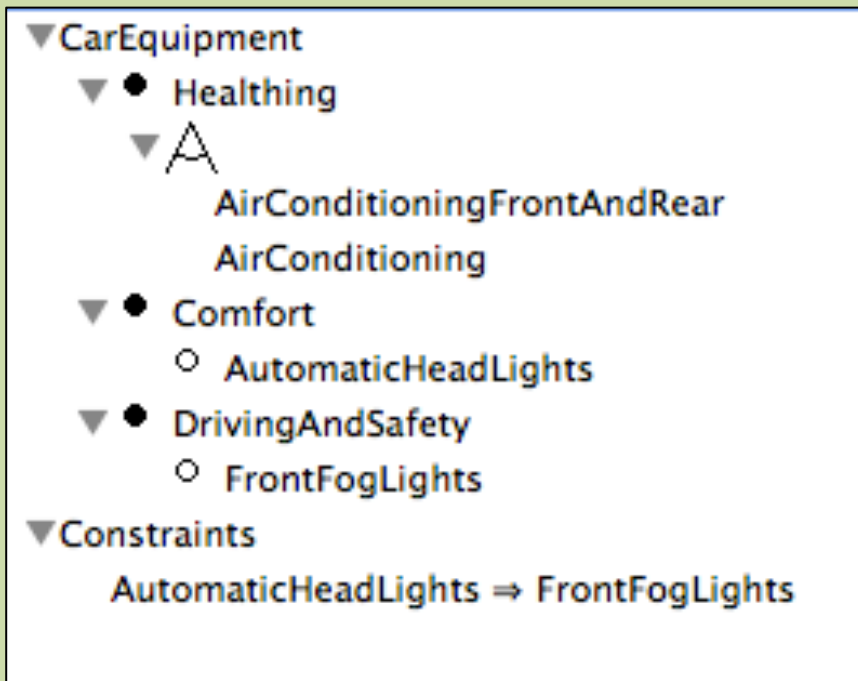
# Hierarchy + Variability = set of valid configurations



Configuration set (from a basic feature model of car)

	CarEquipment	Comfort	DrivingAndSafety	Heating	AirConditioning	FrontFogLights	AutomaticHeadLights	AirConditioningFrontAndRear
{	Car2	yes	yes	yes	yes	yes	yes	no
[	Car6	yes	yes	yes	yes	no	no	yes
	Car1	yes	yes	yes	yes	yes	no	no
	Car4	yes	yes	yes	yes	no	no	yes
	Car5	yes	yes	yes	yes	no	no	no
	Car3	yes	yes	yes	yes	no	yes	yes

ar}

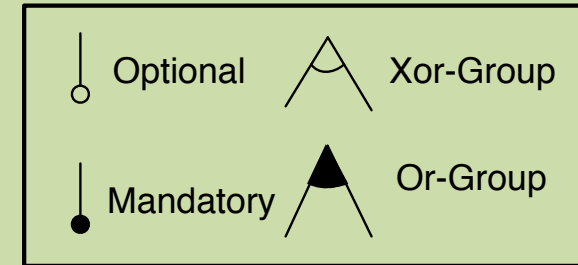
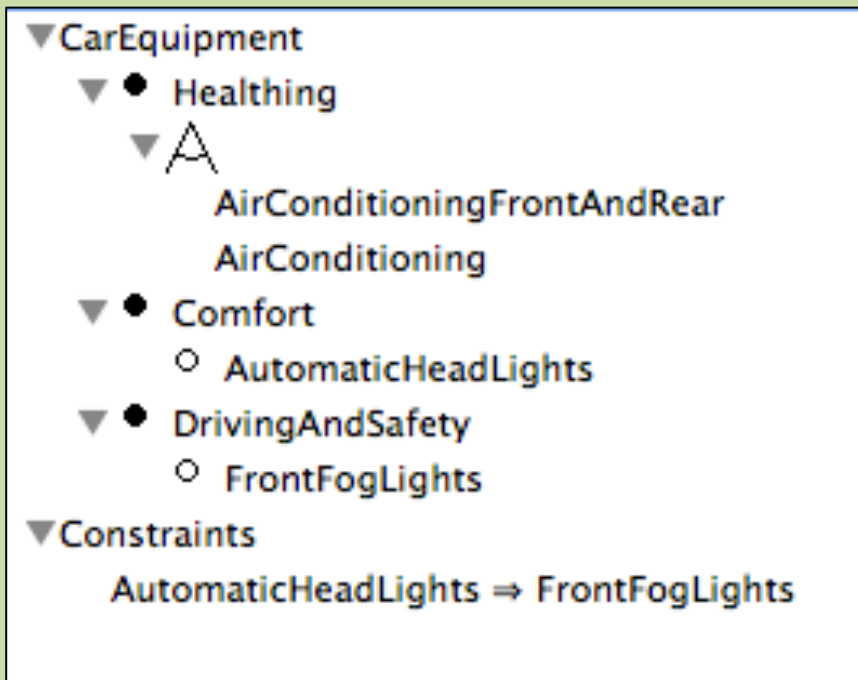


**Hierarchy + Variability**  
 =  
**set of valid configurations**



Product ▲ ▼	CarEquipment ▼	Comfort ▼	DrivingAndSafety ▼	Heating ▼	AirConditioning ▼	FrontFogLights ▼	AutomaticHeadLights ▼	AirConditioningFrontAndRear ▼
<input type="text" value="Find"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>
Car1	yes	yes	yes	yes	yes	yes	no	no
Car2	yes	yes	yes	yes	yes	yes	yes	no
Car3	yes	yes	yes	yes	no	yes	yes	yes
Car4	yes	yes	yes	yes	no	no	no	yes
Car5	yes	yes	yes	yes	yes	no	no	no
Car6	yes	yes	yes	yes	no	yes	no	yes





# Hierarchy + Variability = set of valid configurations







Product ▲ ▼	▼	▼	▼	▼	AirConditioning ▼	FrontFogLights ▼	AutomaticHeadLights ▼	AirConditioningFrontAndRear ▼
Find <input type="text"/>					Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>
Car1					yes	yes	no	no
Car2					yes	yes	yes	no
Car3					no	yes	yes	yes
Car4					no	no	no	yes
Car5					yes	no	no	no
Car6					no	yes	no	yes

SPLC12Scripts Model    SPLC12Scripts.config

- CarEquipment (valid, 1 possible configurations)
  - Healthing
    - AirConditioningFrontAndRear
    - AirConditioning
  - Comfort
    - AutomaticHeadLights
  - DrivingAndSafety
    - FrontFogLights

- CarEquipment
  - Healthing
    - AirConditioningFrontAndRear
    - AirConditioning
  - Comfort
    - AutomaticHeadLights
  - DrivingAndSafety
    - FrontFogLights
- Constraints
  - AutomaticHeadLights ⇒ FrontFogLights

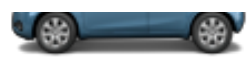
- Optional 
- Mandatory 
- Xor-Group 
- Or-Group 

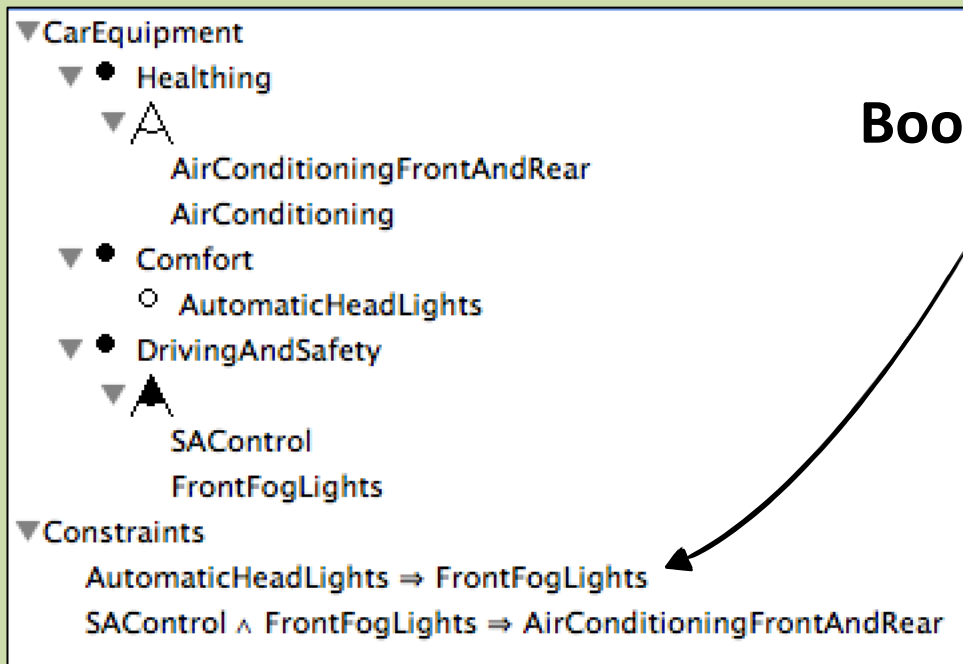
# Hierarchy + Variability = set of valid configurations

**configuration = set of features selected**

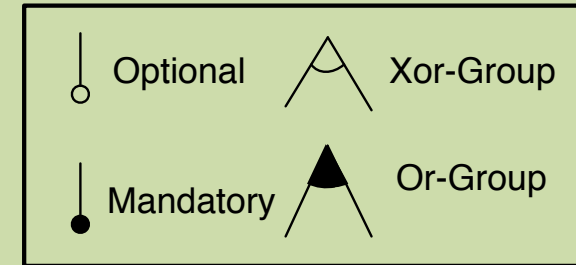
{CarEquipment, Comfort, DrivingAndSafety, Healthing, AirConditioning}

Product					AirConditioning	FrontFogLights	AutomaticHeadLights	AirConditioningFrontAndRear
Car5					Yes <input checked="" type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input checked="" type="checkbox"/>	Yes <input type="checkbox"/> No <input checked="" type="checkbox"/>	Yes <input type="checkbox"/> No <input checked="" type="checkbox"/>



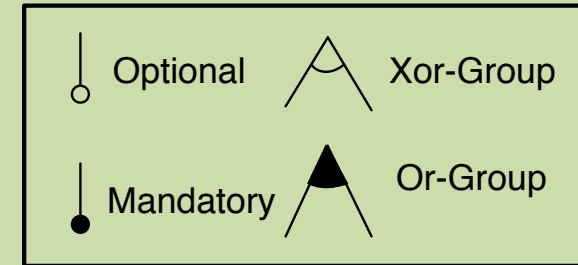
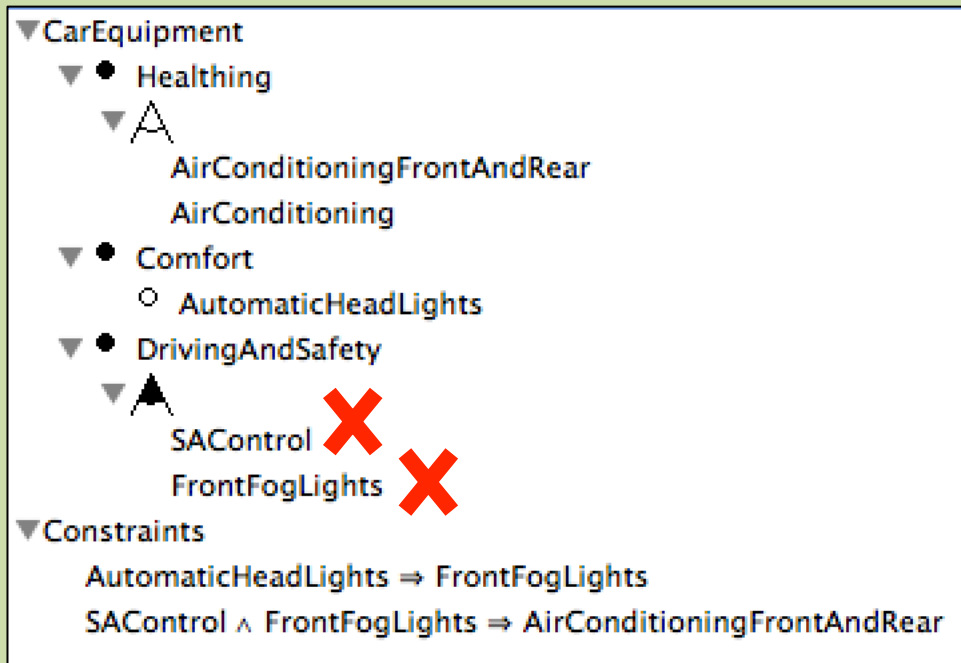


Boolean logic:  $\wedge$ ,  $\vee$ , not, implies



**Hierarchy + Variability**  
 =  
**set of valid configurations**



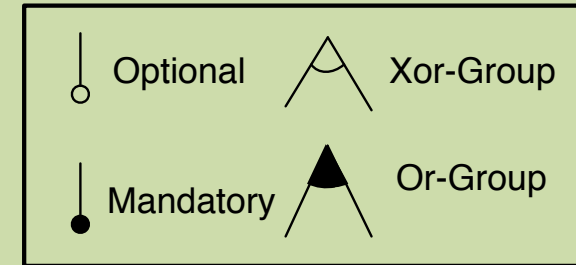
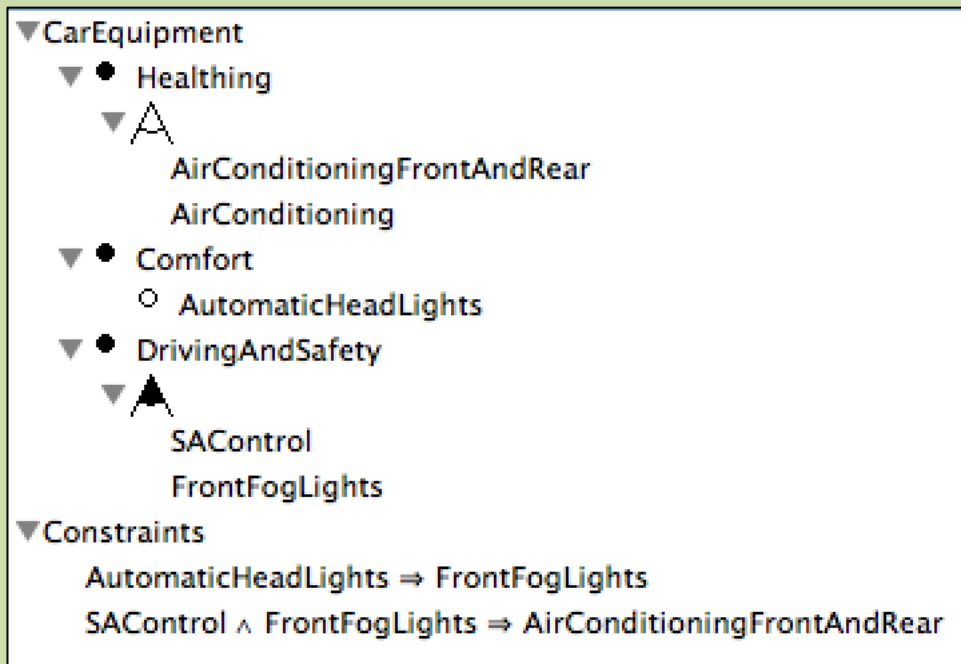


# Hierarchy + Variability = set of valid configurations



*Or-group: at least one!*





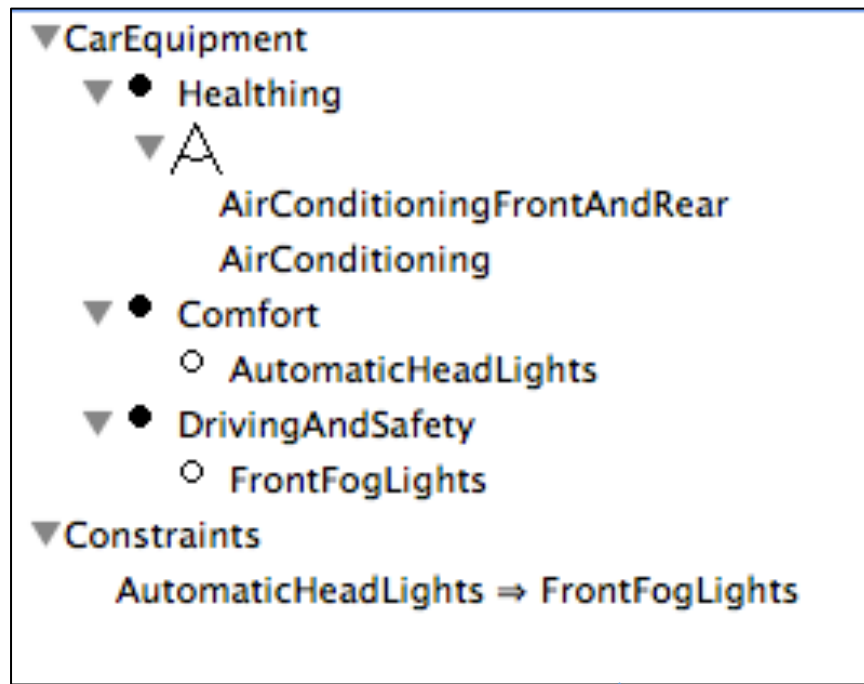
# Hierarchy + Variability = set of valid configurations



{CarEquipment, Comfort, DrivingAndSafety, Healthing}



- {AirConditioningFrontAndRear, FrontFogLights, SAControl}
- {AirConditioningFrontAndRear, SAControl}
- {AutomaticHeadLights, AirConditioning, FrontFogLights}
- {AirConditioningFrontAndRear, SAControl, AutomaticHeadLights, FrontFogLights}
- {FrontFogLights, AirConditioning}
- {AutomaticHeadLights, AirConditioningFrontAndRear, FrontFogLights}
- {FrontFogLights, AirConditioningFrontAndRear}
- {SAControl, AirConditioning}



**(Boolean)  
Feature Models**



**(Boolean)  
Formula**  $\Phi$

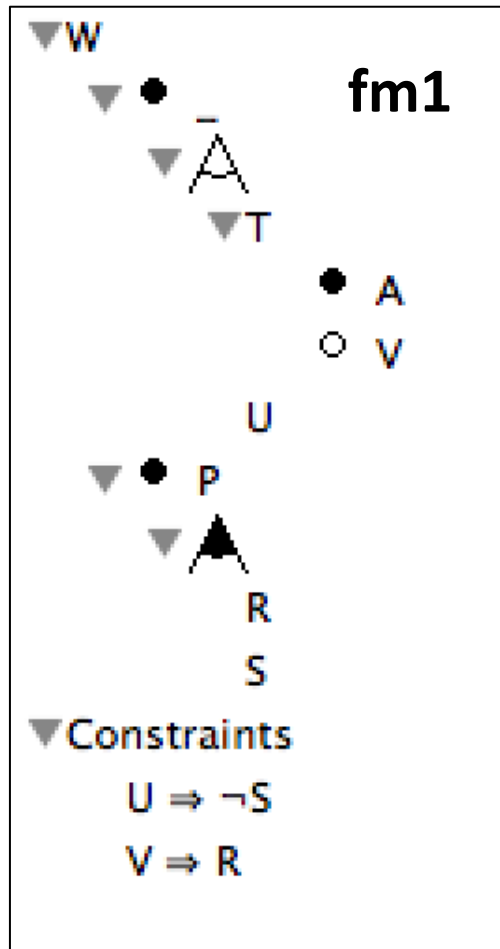


Product ▲	CarEquipment ▼	Comfort ▼	DrivingAndSafety ▼	Heating ▼	AirConditioning ▼	FrontFogLights ▼	AutomaticHeadLights ▼	AirConditioningFrontAndRear ▼
<input type="text" value="Find"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>	Yes <input type="checkbox"/> No <input type="checkbox"/>
Car1	yes	yes	yes	yes	yes	yes	no	no
Car2	yes	yes	yes	yes	yes	yes	yes	no
Car3	yes	yes	yes	yes	no	yes	yes	yes
Car4	yes	yes	yes	yes	no	no	no	yes
Car5	yes	yes	yes	yes	yes	no	no	no
Car6	yes	yes	yes	yes	no	yes	no	yes

**(Boolean)  
Product Comparison Matrix**

# (Boolean) Feature Models

Hierarchy + Variability = set of valid configurations



$$[[fm1]] = \{$$

$$\{W, P, R, S, T, A, V\},$$

$$\{W, P, S, T, A\},$$

$$\{W, P, R, T, A\},$$

$$\{W, P, R, U\},$$

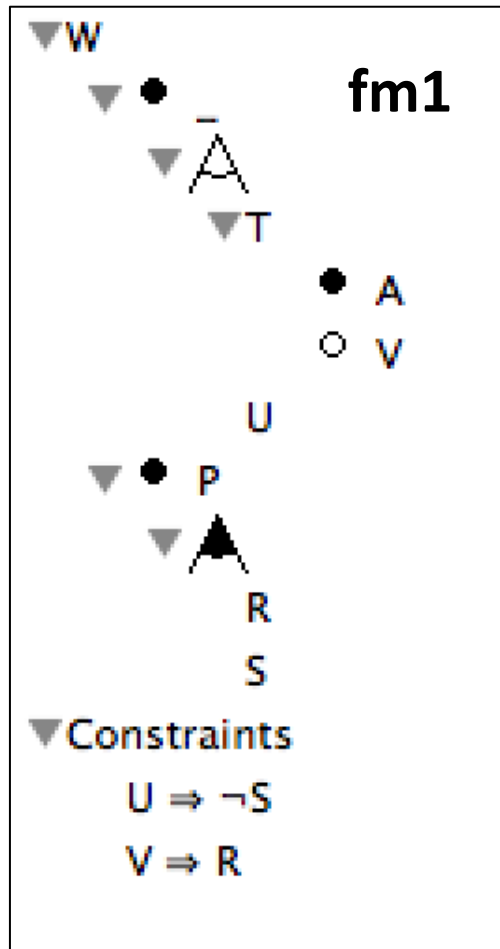
$$\{W, P, R, T, V, A\},$$

$$\{W, P, R, S, T, A\},$$

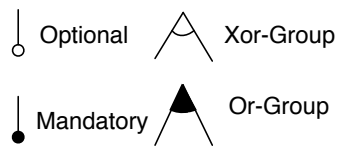
$$\}$$

# (Boolean) Feature Models

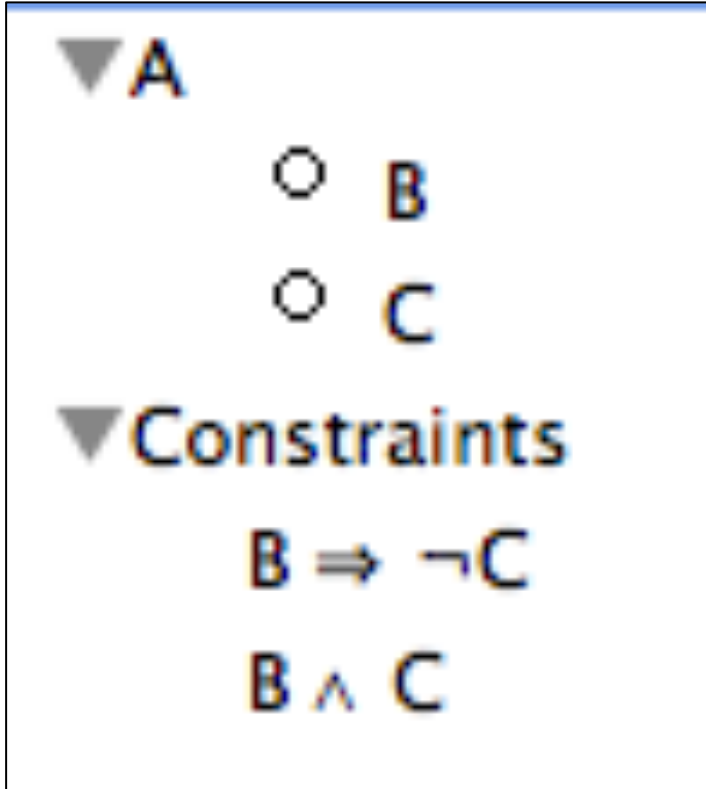
~ Boolean formula



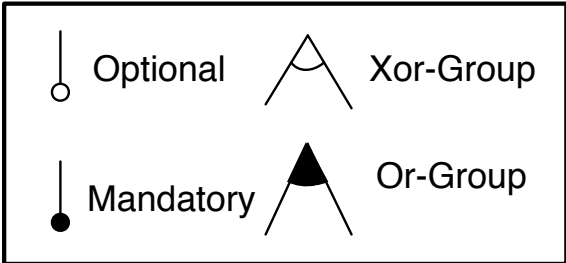
$\phi_{fm_1} = W // \text{root}$   
 $\wedge W \Leftrightarrow P // \text{mandatory}$   
 $// \text{Or-group}$   
 $\wedge P \Rightarrow R \vee S$   
 $\wedge R \Rightarrow P \wedge S \Rightarrow P$   
 $\wedge V \Rightarrow T // \text{optional}$   
 $\wedge A \Leftrightarrow T // \text{mandatory}$   
 $// \text{Xor-group}$   
 $\wedge T \Rightarrow W$   
 $\wedge U \Rightarrow W$   
 $\wedge \neg T \vee \neg U$   
 $// \text{constraints}$   
 $\wedge V \Rightarrow R // \text{implies}$   
 $\wedge \neg U \Rightarrow \neg S // \text{excludes}$

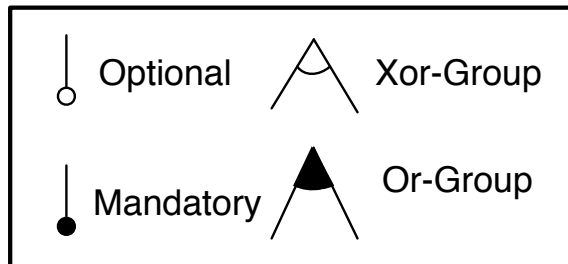
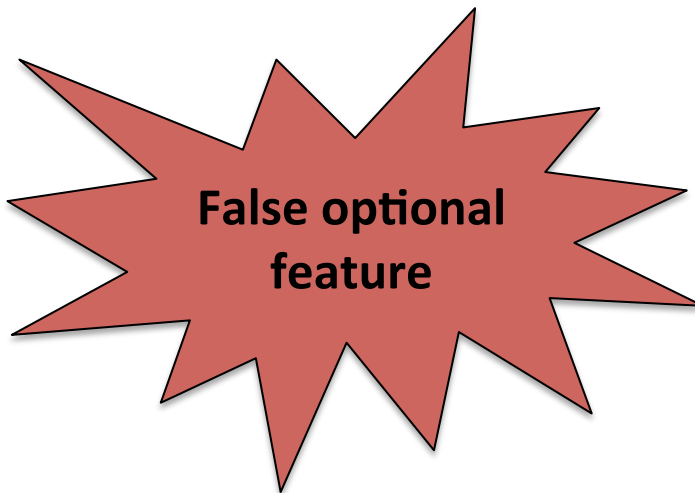
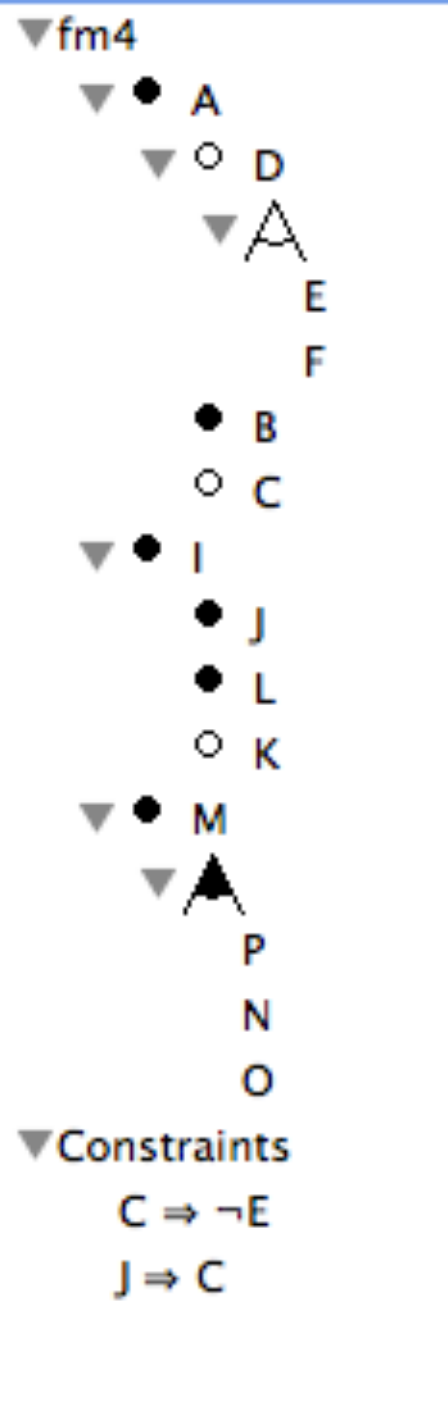


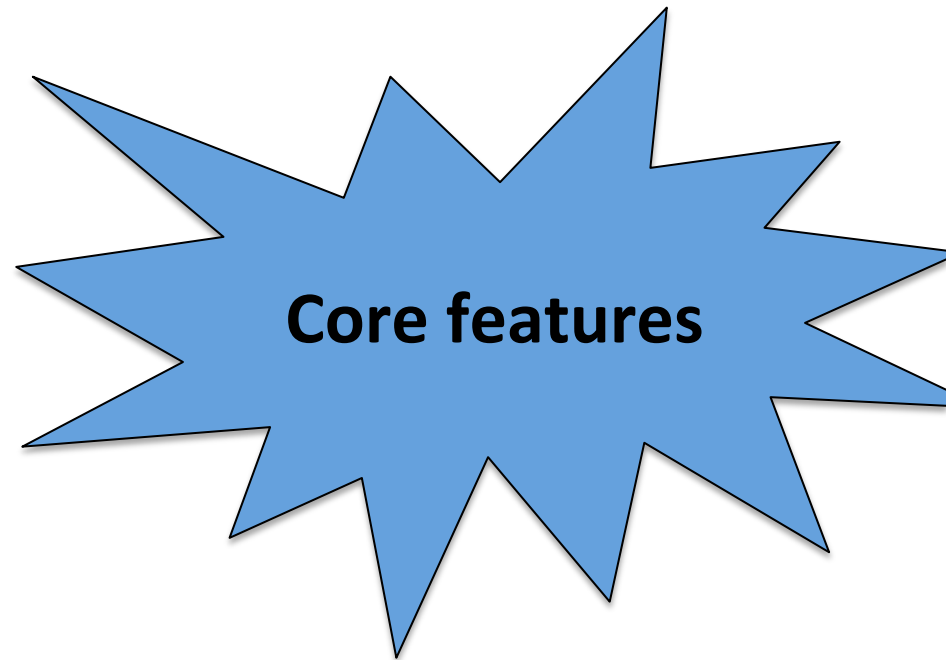
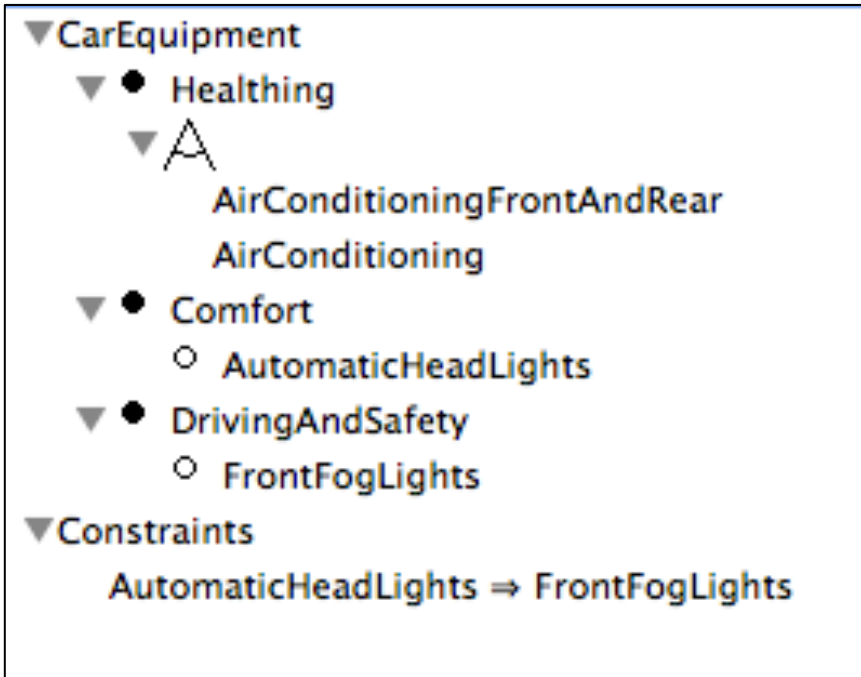




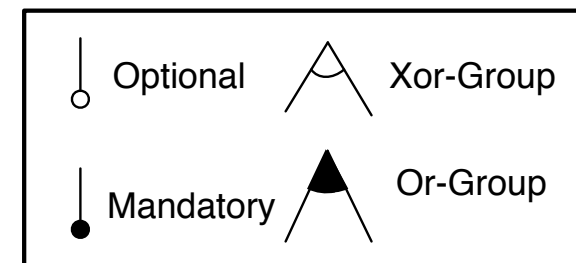
**Empty set of configurations**

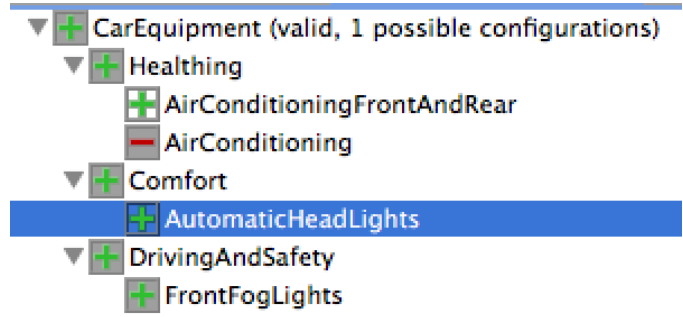
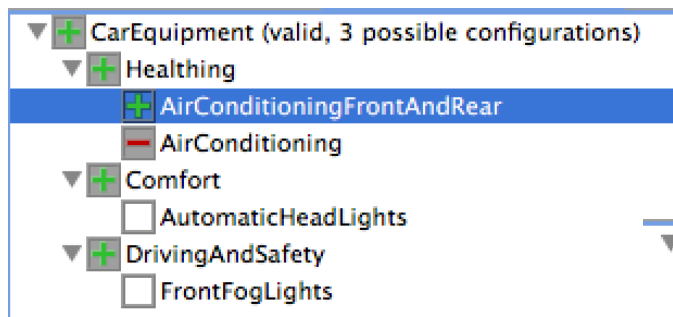
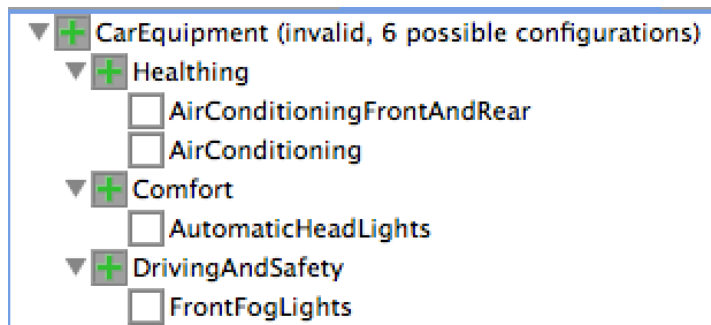
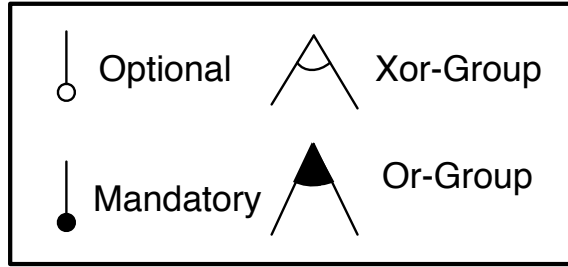
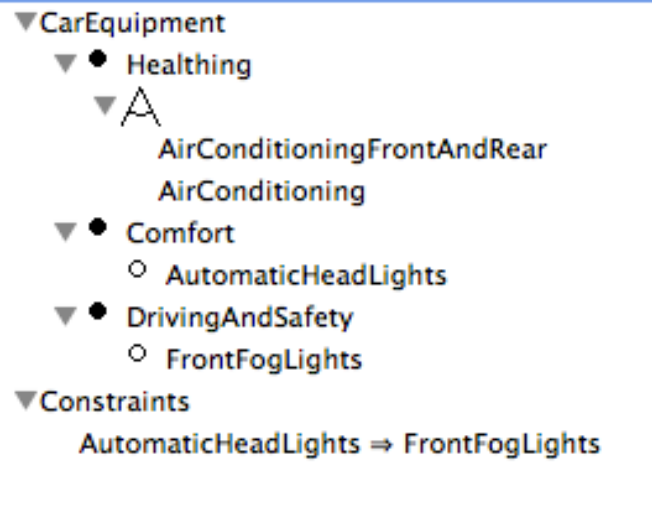






{CarEquipment, Comfort, DrivingAndSafety, Healthing}





**Interactive Configuration**

# Software Product Line Engineering

- Family of systems, configurable systems: paramount but hard to develop, test, and maintain
- Specific development process: domain engineering and application engineering
- Domain engineering: elicitation of variability requirements, commonalities, features, scoping
- Modeling requirements: domain model, feature model, product comparison matrix
  - Based on the analysis of textual artefacts (e.g., product descriptions), source code, knowledge, workshop, etc.
  - Models can automate the derivation and testing of variants

# Other references

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- Cory Kapser, Michael W. Godfrey: "Cloning considered harmful" considered harmful: patterns of cloning in software. Empirical Software Engineering 13(6): 645-692 (2008)
- C. Kästner. Virtual Separation of Concerns: Toward Preprocessors 2.0. PhD thesis, 2010
- Klaus Pohl, Günter Böckle, Frank van der Linden: Software Product Line Engineering - Foundations, Principles, and Techniques. Springer 2005

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- José A. Galindo, Mauricio Alferez, Mathieu Acher, Benoit Baudry, and David Benavides. A Variability-based Testing Approach for Synthesizing Video Sequences (2014). In ISSTA'14
- Sarkar, A., J. Guo, N. Siegmund, S. Apel, and K. Czarnecki, "Cost-Efficient Sampling for Performance Prediction of Configurable Systems" In ASE'2015
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